

4. BASIC RESPONSES

Jump raises - minors	Preemptive
Jump raises - Majors	Preemptive
Jump shifts after minor opening	Jump in other minor = 6-9 raise; jump in major = weak NAT
Jump shifts after Major opening	Jump in other major = INV 4-card raise; jump in minor = INV NAT
Responses to strong 2 suit open.	2♦ = waiting
Responses to 2NT opening	3♣ = Muppet Stayman, 3♦/♥ = TRF, 3♠ = Minor Stayman

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all	Overlead all
Four or more with an honour	3rd from even, bottom from odd	3rd from even, bottom from odd
From 4 small	3rd	3rd
From 3 cards (no honour)	3rd	3rd
In partner's suit	as above	as above
Discards	Odd encourage, even suitpref	Odd encourage, even suitpref
Count	Reverse	Reverse
Signal on partner's lead:	Reverse attitude	Reverse attitude
Signal on declarer's lead:	Reverse count	
Notes original count		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes Kickback			
Cue Bids <input checked="" type="checkbox"/>	First or second round		
Asking Bids <input type="checkbox"/>			

7. OTHER CONVENTIONS

Kickback	
Muppet = Modified Modified Puppet	
Competitive 2NT agreements	
Splinters	

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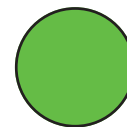
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1♣:(X):? XX=4+♦, Otherwise ignore X

1♣:(1♦):? X=4+♥, 2♣=WK NAT, Otherwise ignore 1♦



**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	840602	Daryl Whitfield
& Names:	874736	Andrew Spooner
Basic System:	2 Over 1	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 2+ ♣, 11+	1♥ 5+ ♥, 11+
1♦ 4+ ♦, 11+	1♠ 5+ ♠, 11+
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Simple Stayman

2♦ TRF ♥	2♠ TRF ♣
2♥ TRF ♠	2NT TRF ♦
other	

2♣ 23+ BAL or GF

2♦ Weak, (5)6 ♦

2♥ Weak, (5)6 ♥

2♠ Weak, (5)6 ♠

2NT 20-22

3NT

other

2. PRE-ALERTS

Transfer responses to 1♣	Some low-level X's/XX's are transfers
1M:2M-2=GF BAL OR GF ♣ OR INV+3M	1♠:2♣=INV+ 5+♥ (GF 4+♥)
1M:2M-1=GF ♦	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	2♠	Unusual NT	Lowest unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	♥ + ♠
1NT overcall - re-opening	11-14	Immediate cue of Major	Other major and a minor
Over weak twos	X = t/o with lebensohl	Over opening threes	X = t/o
Over opponent's 1NT	X = penalty, 2♣ = ♥ + ♠, 2♦ = preemptive single-suited major, 2♥, 2♠ = NAT 11-15		

