

## 4. BASIC RESPONSES

Jump raises - minors	Preemptive 0-6 HCP, 5+
Jump raises - Majors	Preemptive 0-6 HCP, 4+
Jump shifts after minor opening	Natural, weak from minor to major
Jump shifts after Major opening	Bergen
Responses to strong 2 suit open.	2! = negative or waiting; New suit = positive, at least and A + K
Responses to 2NT opening	3♣ = puppet; 3♦/3♥=transfer; 3♠=minor slam try; 3NT=5♠+4♥

## 5. PLAY CONVENTIONS Show priorities

	Versus <b>Suit</b> (or both)	Versus <b>NoTrump</b> (if different)
<b>Leads</b> Sequences:	Overlead; A=attitude;K=count	Overlead; A=attitude;K=count
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	MUD	MUD
In partner's suit	bottom	bottom
<b>Discards</b>	Low encourage	low encourage
<b>Count</b>	Reverse	Reverse
<b>Signal</b> on partner's lead:	Low encourage	Low encourage
<b>Signal</b> on declarer's lead:	Count	
<b>Notes</b>		

## 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
<b>Slam Notes</b>	Minorwood. Reverse keycard at 4NT when ♣ is trumps	
Cue Bids <input checked="" type="checkbox"/>		
Asking Bids <input checked="" type="checkbox"/>		

## 7. OTHER CONVENTIONS

2 way Drury	2 way checkback
Exclusion keycard	Bergen
support x's and xx's	Inverted minors
Namyats	Texas transfers to NT openings
Kokish relays	Lebensohl over NT interference and weak ♣

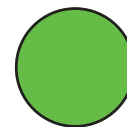
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# AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	769509	31968
& Names:	Lorna Ichilcik Rena Kaplan	
Basic System:		
Brown Sticker <input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 2+ (11+)	1♥ 5+ (11+)	
1♦ 4+ (11+)	1♠ 5+ (11+)	
1NT 14-17	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Simple stayman		
2♦ Transfer to ♥	2♠ Transfer to ♣	
2♥ Transfer to ♠	2NT Transfer to ♦	
other 3♣ = puppet stayman		
2♣ GF or Balanced 22+		
2♦ Weak major		
2♥ 5♥ + 4+ a minor not vul and 5+ of a minor vul; less than opening hand		
2♠ 5♠ + 4+ a minor not vul and 5+ of a minor vul; less than opening hand		
2NT 20-21	3NT 4 level minor opening	
other Namyats 4♣/4♦ shows 4♥/4♠ with defence		

## 2. PRE-ALERTS

Bergen	2 way checkback
2 way drury	

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	weak
Responsive doubles through	4♥	Unusual NT	lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	Michaels 5/5 majors wk or str.
1NT overcall - re-opening	10-14 full system	Immediate cue of Major	5 other M and 5 minor 6-10
Over weak twos	2NT=nat; X= T/O with leb	Over opening threes	Non leaping Michaels
Over opponent's 1NT	over weak NT: x = penalties; 2♣=s/s; 2♦=majors; 2♥/♠= M+m		
Over strong NT:	as above but x = s/s and 2♣ = minors		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP; 4+♦ 1♥ 6+ HCP, 4+♥ 1♠ 6+HCP, 4+♠ 1NT 6-9, denies a major 2♣ Game force with 5+♣ other	2♦ limit raise with ♣'s 2♥ natural and weak, 6+♥ 2♠ natural and weak, 6+♠ 2NT 11-12, no major 3♣ weak, less than 6 HCP	3♦ splinter 3♥ splinter 3♠ splinter 3NT 13-15 bal; no major 4♣ pre-emptive	
1♦ 1♥ 6+ HCP, 4+♥ 1♠ 6+HCP, 4+♠ 1NT 6-9, denies a major 2♣ 4+♣, 10+ points 2♦ GF with ♦ other Higher bids are splinters or exclusion RKCB	2♥ natural and weak, 6+♥ 2♠ natural and weak, 6+♠ 2NT ^ 11-12, no major 3♣ limit raise with ♣ds 3♦ weak, less than 6HCP	3♥ splinter^ 3♠ splinter 3NT 3-15 bal; no major 4♣ splinter 4♦ pre-emptive	
1♥ 1♠ 6+HCP, 4+♠ 1NT 6-9 HCP 2♣ 4+♣, 10+ points 2♦ 4+♦, 10+ points other Higher bids are splinters or exclusion RKCB	2♥ 6-9 HCP, 3 card support 2♠ 3 card limit raise 2NT 4+ support; 12+HCP 3♣ 4 card support, 6-9 HCP	3♦ 4 card support; 10-12+ 3♥ 4 card support, weak 3♠ splinter 3NT 13-14HCP; 3 card support	
1♠ 1NT 6-9 HCP 2♣ ^ 4+♣, 10+ HCP 2♦ ^ 4+♦, 10+ HCP 2♥ 5+♥; 10+ HCP other Higher bids are splinters or exclusion RKCB	2♠ 6-9HCP, 3 card support 2NT 4+ support; 12+HCP 3♣ 4 card support, 6-9 HCP	3♥ 3 card limit raise 3♠ 4 card support, weak 3NT 13-14 bal, 3 card support 4♣ splinter	
1NT 3♣ Puppet stayman 3♦ Slam try; both minors 3♥ Natural, slam try other	3♠ Natural, slam try 3NT natural 4♣ transfer to ♥	4♦ transfer to ♠ 4♥ to play 4♠ to play	
2♣ 2♦ Negative or waiting 2♥ Natural and positive 2♠ Natural and positive other	2NT weak, both minors 3♣ Natural and positive 3♦ Natural and positive	3♥ Self supporting suit 3♠ Self supporting suit 3NT n/a	
2♦ 2♥ Pass or correct 2♠ Pass or correct 2NT Strong enquiry other 4♦=bid your Major	3♣ Natural, non forcing 3♦ Natural, non forcing 3♥ Pass or correct	3♠ Pass or correct 3NT to play 4♣ Bid the suit below you	

Notes

2♥ 2♠ Natural, non forcing 2NT Enquiry 3♣ Natural, non forcing other	3♦ natural, non forcing 3♥ pre-emptive 3♠ natural and forcing	3NT to play 4♣ Pass or correct^ 4♥ to play	
2♠ 2NT Enquiry 3♣ Natural, non forcing 3♦ Natural, non forcing other	3♥ Natural, non forcing 3♠ pre-emptive 3NT to play	4♣ Pass or correct 4♥ to play 4♠ to play	
2NT 3♣ Puppy stayman 3♦ Transfer to ♥ 3♥ Transfer to ♠ other slam tr	3♠ Slam try in either minor 3NT 5♠ + 4♥ 4♣ minorwood	4♦ minorwood 4♥ 4♠ weak, both minors	

## 9. CONVENTIONS

**Unusual NT:** \_\_\_\_\_

**4th Suit Forcing** One round  \_\_\_\_\_ Game force

**NT Checkback**  Priorities: 2♣ = invitational; 2♦ = GF

**Defence to 3NT opening** 4♣ = both majors; longer ♥; 4♦ = both majors, longer ♠

**Defence to Opening Twos** 2NT = 15-18 balanced; take-out doubles

Multi 2♦ 2NT = 15-18 balanced; take-out doubles

RCO style 2-s Double shows 12 +HCP and suit shown, 2NT = 15-18

Other 2-s \_\_\_\_\_

**Defence** Double = Majors; NT=minors; 2♣=blacks; 2♦=reds

to \_\_\_\_\_

**strong** (2♣) : \_\_\_\_\_

1♣ / 2♣ \_\_\_\_\_

**Over 1NT Interference** Lebensohl

**Lebensohl - other uses** Over weak two's

**Take out of 4 level pre-empts** 4♣/4♦ Double

4♥ Double 4♠ 4NT

## 10. OTHER NOTES

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