

## 4. BASIC RESPONSES

Jump raises - minors	7-11
Jump raises - Majors	Weak
Jump shifts after minor opening	Splinter 0-1 4 Cards
Jump shifts after Major opening	Bergen at 3rd Level otherwise Splinter
Responses to strong 2 suit open.	2d Waiting;
Responses to 2NT opening	3C Stayman

## 5. PLAY CONVENTIONS

Show priorities

	Versus <b>Suit</b> (or both)	Versus <b>NoTrump</b> (if different)
<b>Leads</b> Sequences:	Overlead All	Overlead All
Four or more with an honour	4th Highest	4th Highest
From 4 small	Second Highest	2nd Highest
From 3 cards (no honour)	Top; Low from 3 Supported Suit	Top
In partner's suit	Top	Top
<b>Discards</b>	High Encourage	High Encourage
<b>Count</b>	High Low Even	Low High Odd
<b>Signal</b> on partner's lead:	High Encourage	
<b>Signal</b> on declarer's lead:	Count if necessary	
<b>Notes</b>		

## 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 03 14	4♣ Gerber <input type="checkbox"/>	when?
<b>Slam Notes</b>			
Cue Bids <input checked="" type="checkbox"/>	First or Second Round Control		
Asking Bids <input type="checkbox"/>			

## 7. OTHER CONVENTIONS

Dopi Ropi Depo	

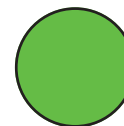
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AUSTRALIAN BRIDGE  
FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	220825	Carolyn Miller
& Names:	68111	Paul Wyer
Basic System:	Standard 4 card Suits	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 4	1♥ 4	
1♦ 4	1♠ 4	
1NT 15-17	may contain 5 card Major <input type="checkbox"/>	
<b>1NT Responses</b> 2♣ Stayman		
2♦ Transfer to Hearts	2♠ Transfer to Clubs	
2♥ Transfer to Spades	2NT Transfer to Diamonds	
other 3Clubs/Diamonds Strong Suit; Super Accepts with 4 Cards		
2♣	Game Force	
2♦	6 Diamonds 6-10 2NT Forcing; Suit nf	
2♥	6 Hearts 6-10 2NT Forcing; Suit nf	
2♠	6 Spades 6-10 2NT Forcing; Suit nf	
2NT 20-22	3NT	Gambling
other		

## 2. PRE-ALERTS

All Jumps are Splinters except Bergen R.	

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4H^	Jump overcalls	Weak
Responsive doubles through	4H^	Unusual NT	Both Minors
1NT overcall - immediate	15-17	Immediate cue of minor	Majors
1NT overcall - re-opening	11-14	Immediate cue of Major	Michaels
Over weak twos	x Takeout	Over opening threes	x Takeout (Opt)
Over opponent's 1NT	x Penalty 2c Majors; Others Natural		

