## 4. BASIC RESPONSES Jump raises - minors Limit 10-12 HCP, 4+ cards Jump raises - Majors Limit 10-12 HCP, 4+ cards Natural, game forcing Jump shifts after minor opening Natural, game forcing Jump shifts after Major opening 2D neg or waiting; others 8+ nat Responses to strong 2 suit open. Responses to 2NT opening as for 1NT (3S minors) **5. PLAY CONVENTIONS Show priorities** Versus Suit (or both) Versus NoTrump (if different) **Leads** Sequences: Overlead All Overlead All Four or more with an honour 4th highest 4th highest 2nd highest 2nd highest From 4 small Middle Middle From 3 cards (no honour) In partner's suit As above As above Discards Low Encourage Low Encourage Low-High = Even Low-High = Even Count **Signal** on partner's lead: Low Encourage Low Encourage Signal on declarer's lead: Count **Notes** 6. SLAM CONVENTIONS **RKCB 1430** 4♣ Gerber X when? over NT 4NT: Blackwood **Slam Notes** Cue Bids X Asking Bids 7. OTHER CONVENTIONS cue raises splinters Ogust Lebensohl www.abf.com.au PDF Form Rev. 17D23 by RoL MyRev. Copyright © ABF 2017



## **AUSTRALIAN BRIDGE** FEDERATION INC.



STANDARD SYSTEM CARD											
ABF Nos.	SA Youth	all partnerships									
& Names:	٨										
Basic System:											
Brown Sticker	Classification:	Green X Blue	Red Yellow								
	1. 0	PENING BIDS	6								
Describe strength, minimum length, or specific meaning  Canape											
1♣ 11-20 3+♣		1♥ 11-20 5+	1♥ 11-20 5+♥								
1♦ 11-20 3+♦		1 11-20 5-	1♠ 11-20 5+♠								
<b>1NT</b> 15-17			may contain 5 card Major								
1NT Responses 2♣ Simple Stayman											
2♦ Transfer ♥	, ,	2♠ TRF ♣									
2♥ TRF ♠		2NT TRF ♦									
other											
2 BAL or any game force											
2♦ Weak, 6-9 HCF	_										
2♥ Weak, 6-10 HC											
2♠ Weak, 6-10 HC	•										
<b>2NT</b> 20-22 balance	•	3NT Gamblii	ng, solid minor, no side A or K								
other		VIII T	3, ,								
	2. F	PRE-ALERTS									
	3. COMPETIT	TIVE BIDS / OVE	RCALLS								
Negative doubles through	3♠ Jump ove										
Responsive doubles through	·	al NT Lower 2 unbid	ower 2 unbid suits								
1NT overcall - immediate	15-18 BAL	Immediate cue of minor	Michaels 5/5 Majors 6-10								
1NT overcall - re-opening	12-14	Immediate cue of Major	5 other Major & 5 minor 6-10								
Over weak twos 2NT 1	6-18, T/O	Over opening threes	X TO								
Over opponent's 1NT X pen, 2C majors, 2NT minors, others nat											

## 8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		oribe oure	igui,	Thirminan length, or specific	5 11100	21 III 19
1♣ 1♦	6+ HCP,	4+•	2	strong GF	3◆	splinter
1♥	6+ HCP,	4+♥	2	strong	3 <b>Y</b>	splinter
1♠	6+ HCP,	4+♠	2	strong	3 <b>♠</b>	splinter
1NT	6-9 HCP, 4+♣		2NT	15+ 4+♣	3NT	12-14 4+♣
2	6-9 hcp 5+♣		3 <b>-</b>	10-12	4	RKC
other						
1♦ 1♥	6+ 4+ <b>♥</b>		2	strong	3	splinter
1♠	6+ 4+♠		2	strong		splinter
1NT	6-9		2NT	15+ 4+♦	3NT	12-14 4+
2♣	10+ NAT		3 <b>-</b>	strong	4	splinter slam interest
2	6-9 4+		3	10-12 4+	4	RKC
other						
1♥ 1♠	6+ 4+♠		2	6-9 3+♥	3	strong
1NT	6-9		2	strong	3	10-12 4+♥
2	10+ nat		2NT	15+ 4+♥	3 <b>♠</b>	splinter
2	10+ nat		3 <b>-</b>	strong	3NT	12-14 4+♥
other						
1 <b>♠</b> 1NT	6-9		2	6-9 3+♠	3	strong
2	10+ nat		2NT	15+ 4+♠	3 <b>♠</b>	10-12 4+♠
2	10+ nat		3 <b>-</b>	strong	3NT	12-14 4+♠
2	10+ nat		3	strong	4 <b>♣</b>	splinter
other	splinters etc					
1NT 3♣	nat GF		3	nat GF	4	na
	nat GF		3NT	to play	4	to play
3 <b>Y</b>	nat GF		4 <b>♣</b>	gerber	4	to play
other	4NT quantitativ	/e				
2♣ 2♦	neg or waiting		2NT	8-10	3 💙	
2	8+ nat		3 <b>-</b>	8+ nat	3 <b>♠</b>	
2	8+ nat		3	8+ nat	3NT	11/12
other						
2♦ 2♥	nat 1RF		3♣	nat 1RF	3	
2	nat 1RF		3	pre-emptive	3NT	to play
_	Ogust		3		4	
other	-				-	
lotes						

Notes

2♥ 2♠	2♠ nat 1RF		nat 1RF	3N	to play			
2NT	ogust		pre-emptive	e 4 <b>4</b>	•			
3♣	nat 1RF			4				
other								
2 <b>♠</b> 2NT	Ogust	3 <b>Y</b>	nat 1RF	4-	•			
3♣	nat 1RF	3 <b>♠</b>	pre-emptive	e 4 <b>%</b>				
3◆	nat 1RF	3NT	to play	44	•			
other								
2NT 3♣	stayman	3 <b>♠</b>	minors	4				
3	trf ♥	3NT	to play	4	to play			
3♥	trf ♠	4	gerber	44	to play			
other								
	9	. C	ONVEN	ITIONS				
Jnusual	NT: lowest 2 suits							
4th Suit	Forcing One round	7				Game force X		
	·							
Defence to 3NT opening X values, then X TO								
Defence to Opening Twos X TO								
Multi 2♦ X values then X TO, 2NT 16-18								
RCO style 2-s as above								
	s XTO							
Defence	X majors, 1NT minors	, oth	ers nat					
to								
strong								
14 / 24	as above							
Over 1N	<b>I Interference</b> X TO, bi	ds na	at NF at 2-le	vel, lebensohl				
Lebenso	ohl - other uses							
Take ou	t of 4 level pre-empts		<b>4♣/4</b> ♦	х то				
	хто		4	х то				
1 🔻		) (						
10. OTHER NOTES								