

4. BASIC RESPONSES

Jump raises - minors	Preempt 6-9 HCP, 5+ cards
Jump raises - Majors	Preempt 0-6 HCP, 4+ cards
Jump shifts after minor opening	Natural, weak at 2 level
Jump shifts after Major opening	Natural, weak at 2 level
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	Puppet Stayman, transfers

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, A-Attitude K-Count	Overlead, A-Attitude K-Count
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit	standard	
Discards	Odd=ENCRG, Even=McKenney	Odd=ENCRG, Even=McKenney
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Odd encourage	
Signal on declarer's lead:		
Notes	Lead of 9 or 10 against NT can be internal sequence plus 1 higher Honour	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 3041 4♣ Gerber when?

Slam Notes

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

splinters	namyats
Jacoby	Transfers over opponents 1NT overcall
Long suit trial bids	Over 1M, 1NT = raise with K or A
Leaping & Non-leaping Michaels	

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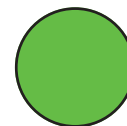
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 696171^ TP Ranasinghe
 & Names: 215333^ Gordon McRobert
 Basic System: Standard American with Forcing NT
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ HCP, 3+♣ 1♥ 11-20 HCP 5+♥
 1♦ 11+ HCP 3+ 1♠ 11-20 HCP 5+
 1NT 15-17 Balanced may contain 5 card Major

1NT Responses 2♣ 5 card Major enquiry

2♦ Transfer ♥ 2♠ TRF minor
 2♥ TRF ♠ 2NT Minor Suit Stayman
 other _____

2♣ Weak Major or 22 HCP balanced or 3 suiter with 4 losers or less

2♦ Game force

2♥ 5H 8-11 HCP and less than 5 cards in other major

2♠ 5S 8-11 HCP and less than 5 cards in other major

2NT 20-21 balanced

3NT Specific ace ask

other _____

2. PRE-ALERTS

Negative Free Bids

Modified Michaels

frequent opening on shaped hands

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4H Jump overcalls weak NV Intermediate Vul

Responsive doubles through 4H Unusual NT Over Minor = Majors, Over Major = Minors

1NT overcall - immediate 15-17 BAL Immediate cue of minor Same Colour 5-5

1NT overcall - re-opening 10-14 Immediate cue of Major same Colour 5-5

Over weak twos 2NT 16-18, T/O X with leb. Over opening threes X = take out

Over opponent's 1NT 2C = both majors (not fitting 2♠ overcall), 2D = major single suit

2H = 5+ cards in major plus 4+ card minor

2♠=5+♠ and 4+Another (including ♥)

