

4. BASIC RESPONSES

Jump raises - minors	limit
Jump raises - Majors	Natural resp @ 3 level 9-11pts 4 cd. support
Jump shifts after minor opening	Weak
Jump shifts after Major opening	Splinter agreeing suit
Responses to strong 2 suit open.	2♦ 0-7hcp. 2♥/2♠ 5+ 8 hcp. 2NT - + 8+ pts.flat
Responses to 2NT opening	3♣/3♦ to play 3♥♠ invitational 3NT to play 4♥/4♠ to play

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead all except AKx	
Four or more with an honour	4th Highest	
From 4 small	2nd highest	
From 3 cards (no honour)	mud	
In partner's suit	small from any 3 or more	
Discards	High Encouraging	McKenny
Count	Natural	
Signal on partner's lead:	High encouraging	
Signal on declarer's lead:		
Notes when defending NO Trumps & not able to beat dummy play your 2nd highest card in Partners Led suit		

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB <input type="checkbox"/>	4♣ Gerber <input type="checkbox"/>	when?
Slam Notes	4♣ /4♦ key card minor.		
Cue Bids <input checked="" type="checkbox"/>			
Asking Bids <input checked="" type="checkbox"/>			

7. OTHER CONVENTIONS

Modified Blue Club Overcalls	Cue raises
Lebensohl	Modified Cappelletti over Strong NT.
Exclusion Key Card	Disco over Strong Club opening
Jacoby 2NT	Long suit Trials
Lavings	

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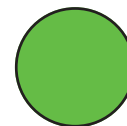
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Modified Capp.over Strong NT. X = Long minor which is correctable 2♣ single suiter in a Major 2D =Both Majors 2♥/2♠ that suit and longer minor



**AUSTRALIAN BRIDGE
FEDERATION INC.**



STANDARD SYSTEM CARD

ABF Nos.	120340	Jan Blight
& Names:	94900	Joan Touyz
Basic System:	Standard	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 3+♣ & 10+ HCP.	1♥ 5+♥ 10+ HCP.	
1♦ 3+♦ & 10+ HCP	1♠ 5+♠ 10+ HCP	
1NT 15-17 Pts	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses 2♣ Lavings		
2♦ Transfer to ♥	2♠ Transfer to ♣	
2♥ Transfer to ♠	2NT Transfer to ♦	
other Super Accept = Minors only		
2♣ Game Force & 2NT = 23-24 flat & 3 NT + 25+ HCP		
2♦ Weak Major or 2NT rebid 20-22 HCP - Baron Responses to 2NT - 3♠ shows 5♠/4♥		
2♥ 5♥ and 5 minor		
2♠ 5♠ and 5 of another suit		
2NT 5♣ and 5♦ weak	3NT Gblg. 4♣ or correct 4♦ bid game	
other		

2. PRE-ALERTS

Multi 2♦'s	
Negative free bids over X of partners bid	
4♣ or 4♦ Key card minor	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	5-9 non vul. 10-15 vulnerable
Responsive doubles through	4♠	Unusual NT	2 lower unbid suits
1NT overcall - immediate	15-18 HCP	Immediate cue of minor	Extremes
1NT overcall - re-opening	10-14 HCP	Immediate cue of Major	Extremes
Over weak twos	X = takeout 2NT 15-18	Over opening threes	X = Takeout 3NT to play
Over opponent's 1NT	Cappelletti	Modified over strong NT	X=Strong Minor 2C =Majors 2♦ s/s.M
Over 2 D by partner - 2♥/2♠	by opposition X by me shows shortage in suit bid		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♦ 6+ HCP	2♦ 6+♦ & 5-9 HCP	3♦ Splinter
1♥ 4+♥ 6+ HCP	2♥ 6♥ & 5-9 HCP	3♥ Splinter
1♠ 4+♠ 6+ HCP	2♠ 6♠ & 5-9HCP	3♠ Splinter
1NT 5-8 no 4 card major	2NT 11 HCP flat no 4 cd.maj	3NT 12-15 hcp no major
2♣ 4+♣ 5-8HCP No Major	3♣ limit raise 5+♣ no maj.	4♣ RKCB.
other RKCB Q ask is 2nd step when yes also show number of K's		
1♦ 1♥ 4+♥ & 5+ HCP	2♥ 6♥ 5-9 HCP	3♥ Splinter
1♠ 4+♠ & 5+ HCP	2♠ 6+♠ & 5-9 pts.	3♠ Splinter
1NT 5-9 HCP no Major	2NT 11 HCP no major	3NT 12-15 HCP No Major
2♣ 4+♣ & 9+ HCP	3♣	4♣ Splinter 4♥/♠ to play
2♦ 4♦ 5-8 HCP	3♦ 5+♦ 9-10 pts.no major	4♦ RKCB
other		
1♥ 1♠ 4+♠ 6+ points	2♥ 3 card support 6-9 hcp	3♦ Splinter agreeing suit
1NT 6-8 HCP < 4 ♠	2♠ 10-12HCP 3 cd.♥ Supp	3♥ 9-11 pts 4 card support
2♣ 4♣ 9+ HCP	2NT Jacoby	3♠ Splinter
2♦ 4♦ 9+ HCP	3♣ Splinter agreeing suit	3NT 3Cd. supp.13-15 HCP
other Jacoby 2nt +12-15: Resp. 3♣//♦/♥ = singleton: 3♠ + 17+HCP 4♠ = 12-15 pts.		
1♠ 1NT 6-8 HCP	2♠ 3 card support 6-9 HCP	3♥ 3cd ♠ supp. 10-12
2♣ 4+♣ 9+ HCP	2NT Jacoby (see above)	3♠ 9-11 pts. 4 card supp
2♦ 4+♦ 9+ HCP	3♣ Splinter agreeing suit	3NT 12-15 3cd. support
2♥ 5+♥ 9+ points`	3♦ Splinter agreeing suit	4♣
other		
1NT 3♣ Slam inv. Cue bid follow	3♠ Slam inv. Cue bid.follow	4♦ RKCB
3♦ Slam inv. " " "	3NT To Play	4♥ To Play
3♥ Slam inv. " " "	4♣ RKCB	4♠ To Play
other		
2♣ 2♦ weak relay	2NT = 8+ HCP No 5 card st.	3♥ N/A
2♥ = 8+ pts. 5 card st.	3♣ = 8+ HCP 5 card st.	3♠ N/A
2♠ = 8+ pts. 5 card st.	3♦ = 8+ HCP 5 card st.	3NT N/A
other		
2♦ 2♥ Relay	3♣ To Play	3♠ own wk 6 cd. suit
2♠ Hate ♠ but maybe 4♥	3♦ To Play	3NT N/A
2NT Forcing	3♥ Own weak suit	4♣ N/A
other Res.to 2nT = 3♣/3♦ strong hearts or spades 3♥/3♠. weak in suit		

Notes Responses to 2♦ X by oppos. = 2♥ compete if suit is spades: 2♠ Compete if suit is ♥ 2NT = Describe hand : XX 11+ HCP & 4 Good diamonds

2♥ 2♠ To Play	3♦ To Play	3NT N/A
2NT Other Suit please	3♥ Further pre-empt	4♣ N/A
3♣	3♠ Own good 6cd. suit	4♥ To Play
other		
2♠ 2NT Other suit	3♥ own suit to play	4♣ N/A
3♣ To Play	3♠ Further preempt	4♥ N/A
3♦ To Play	3NT N/A	4♠ To Play
other		
2NT 3♣ To Play	3♠ Own suit	4♦ Minor suit Key card
3♦ To Play	3NT N/A	4♥ Own suit
3♥ To Play	4♣ Minor suit Key Card	4♠ Own suit
other		

9. CONVENTIONS

Unusual NT: lower 2 unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: up the line Forcing to 2NT.

Defence to 3NT opening X = takeout

Defence to Opening Twos X = 16 HCP No Stop 2NT = 16+ Dble stop- res 2NT = Lebensohl

Multi 2♦ See notes

RCO style 2-s X 16-18 flat -Cue = 19+ Any other bid is natural opening hand N/F.

Other 2-s As Above

Defence X = 17+ 1NT Majors 2NT minors 1♦ = single suiter 1♥ = ♥ & ♣

to 1♠ = ♠ + ♦ 2♣ = Blacks 2♦ = Reds

strong

♣

Over 1NT Interference System on. transfers to the Majors and Lebensohl 2NT Response

Lebensohl - other uses Over weak 2"s then 2NT response is 0-7 pts.

Take out of 4 level pre-empts 4♣/4♦ X = Optional

4♥ X = Optional 4♠ X = Penalties -4NT is takeout

10. OTHER NOTES

Play 2nd highest of partners led suit when unable to beat cards in dummy against NT

1♥ P 2♠ = 3♥ and 10-12 hcp 1♠ P 3♥ = 3♠ and 10-12pts.

1 of a suit by opposition response by their partner another suit - My Partner's 1Nt = 5/5 in the unbid suits - while a X maybe shows 4/4 in other suits

Modified Blue club - cue extremes -2NT shows the lowest- 3♣ highest -except over

1♣ - 2♦ - shows the Majors