

4. BASIC RESPONSES

Jump raises - minors	6-9
Jump raises - Majors	Weak 4 + card support, less than 6 points
Jump shifts after minor opening	Jump in other m shows support and invitation, M weak
Jump shifts after Major opening	3C:4 card invitation, 3D: 4 card 6-9
Responses to strong 2 suit open.	CAB responses (A=2, K=1) DOPI if interference
Responses to 2NT opening	4/5 card Stayman

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Top, but A/Q=At, K=count	
Four or more with an honour	4th	
From 4 small	2nd	
From 3 cards (no honour)	MUD	
In partner's suit	low from honour, top if supported	
Discards	low encourage	
Count	reverse	
Signal on partner's lead:	low encourage	
Signal on declarer's lead:	Frequent reverse count	
Notes	Reverse attitude on partner's honour mid game	

6. SLAM CONVENTIONS

4NT: Blackwood	<input type="checkbox"/>	RKCB	4/1 3/0
Asking Bids	<input type="checkbox"/>	Cue Bids	<input checked="" type="checkbox"/> 1st and 2nd
Minorwood (14.30)			

7. OTHER CONVENTIONS

2C response to M may be invit in M or FG	
Leaping Michaels over preempt	
5NT specific K ask in RKC	
over 1 (nebulous C) 2C Ms, 3C natural	

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	68497	Tina Zines
& Names:	44431	Kinga Moses
Basic System:	2/1 FG	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

1♣ 3	1♥ 11-15 HCP	5+♥
1♦ 4(3)	1♠ 11-20 HCP,	5+♠
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	

1NT Responses	2♣ 5 card Major enquiry
2♦ TRF to H	2♠ TRF to C
2♥ TRF to S	2NT TRF to D
(Dbl) system on if artificial X	other

2♣ FG : CAB responses	
2♦ 6 card M: 6-10 points	
2♥ 5H and 4+m :6-10 points	
2♠ 5S and 4+m : 6-10	
2NT 20-22 balanced	3NT Set up 7 card m (then 4D asks for short other

2. PRE-ALERTS

1H/S- 3C invitational : 4H/S 3D 6-9	1C-2D or 1D-3C invitation in C/D
checkbacks: 2C forces 2D, 2D GF	Minorwood, Ghetsem interpose over 1 level
Cue raises in competition	2C over M if passed; invitational support

3. COMPETITIVE BIDS / OVERCALLS

Doubles support, XX also, except over NT	Negative DBL thru	3S
Ghetsem interpose	Responsive DBL thru	3S
Jump overcalls weak, but jump of lower m:2 "odd"	Unusual NT	Two lower suits
1NT overcall: (immediate) 15-17	(re-opening) 10-14, (system on)	
Immediate cue: (minor) Ms	(Major) Other M and lower m	
Over: Weak Twos T/O X	Opening Threes T/O X	
Opponent's transfers X shows the suit		
Opponent's 1NT : 2C Ms, 2D single suit, 2H/S M/m		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+ pts, 4+D	2♦ Invit with 5+C	3♦ Short D; C raise FG
1♥ 4+ pts, 4+ pts H	2♥ 3-7 pts, 6 +H	3♥ Short H, C raise FG
1♠ 4+ pts, 4+S	2♠ 3-7 pts, 6 +S	3♠ Short S, C raise FG
1NT 6-10(11) pts, no M	2NT 12-15 pts, no M	3NT 16-17 bal, no M
2♣ 12+ pts, 5+ C	3♣ 6-9 pts, 5+ C no M	4♣ Minorwood
other		
1♦ 1♥ 4+ pts; 4+H	2♥ 3-7 pts; 6+ H	3♥ Short H, D raise FG
1♠ 4+ pts; 4+S	2♠ 3-7 pts; 6+S	3♠ Short S: D raise FG
1NT 6-10(11) pts; no M	2NT 12-15 pts; no M	3NT 15-17 pts; no M
2♣ GF; natural	3♣ Invitational with D	4♣ Short C: D raise FG
2♦ GF; D raise	3♦ 6-9 pts, 5+ D	4♦ Minorwood
other		
1♥ 1♠ 4+ pts; 4+S	2♥ 6-9 pts; 3 H	3♦ 6-9 pts 4 H
1NT ;4+ pts, one round F	2♠ 6-9pts;4H some short	3♥ < 6 pts; 4 H
2♣ Inv plus	2NT Support GF:asks short	3♠ S shortage 4+ H raise
2♦ Natural FG any	3♣ 9-11 pts: 4 H	3NT 16-17 bal 3/3/4/3 etc
other 4C/D shortage FG		
1♠ 1NT ;4+ pts; one round F	2♠ 6-9 pts; 3 S	3♥ 6- 9: 4S,some shortage
2♣ Inv plus	2NT Support GF :asks short	3♠ < than 6 pts 4+ S
2♦ Natural FG	3♣ 9-11 pts; 4 S	3NT 16-17pts, balanced
2♥ Natural FG; 5+H	3♦ 6-9 pts; 4 S	4♣ Short C, 4+ S : FG
other 4D /H, short D/H 4+S raise		
1NT 3♣ Natural slam interest	3♠ Natural slam interest	4♦ Minorwood in D
3♦ Natural slam interest	3NT to play	4♥ To play
3♥ Natural slam interest	4♣ Minorwood in C	4♠ To play
other		
2♣ 2♦ 0-1 control	2NT 4 controls	3♥ Natural < 2 control
2♥ 2 controls	3♣ 5 controls	3♠ as above
2♠ 3 controls	3♦ 6 controls	3NT
other		
2♦ 2♥ Pass or correct	3♣ Natural non F	3♠ Pass or correct
2♠ Pass or correct	3♦ Natural non F	3NT To play
2NT Invit + relay	3♥ Pass or correct	4♣ Bid suit below your M
other		

Notes

2♥ 2♠ Natural NF	3♦ Invitational in M	3NT To play
2NT Inv + relay	3♥ Preempt	4♣ Pass/correct
3♣ Pass/correct	3♠ Natural invit	4♥ To play
other		
2♠ 2NT inv + relay	3♥ Natural non F	4♣ Pass/correct
3♣ Pass /correct	3♠ Preemptive	4♥ To play
3♦ Invitational in M	3NT To play	4♠ To play
other 5C ; pass/correct		
2NT 3♣ 4/5 card Stayman	3♠ 5S and 4H	4♦ Minorwood in D
3♦ TRF to H	3NT tTo play	4♥ To play
3♥ TRF to S	4♣ Minorwood in C	4♠ To play
other		

9. CONVENTIONS

Unusual NT: Lower suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2C forces 2D, 2D over 1NT:GF: up the line responses

Defence to 3NT opening Natural

Defence to Opening Twos Takeout X : lebensohl (slow shows)

Multi 2♦ X Is T/O of S, 2H is T/O of H

RCO style 2-s X Shows the suit and values, bid of the suit other M and a minor

Other 2-s X T/O if natural, that suit if its artificial

Defence (1♣) :If 3+natural , T/O X is major orientated

to

strong 1C : as over 1NT opening:beginning at 1NT(ms) ,other one level bids natural

1♣ / 2♣ over 2C as over "big C"

Over 1NT Interference 2 level bids non F, 2NT Lebensohl, 3 level bids FG, X T/O

Lebensohl - other uses If M is supported and pard X,

Take out of 4 level pre-empts 4♣/4♦ X

4♥ 4NT

4♠ 4NT

10. OTHER NOTES

When opps open 2D (one 5-6 card M) : X is T/O of S and 2H is T/O of H

Ghestem interpose over 1 level suit

2C : check back over opener's 1NT forces 2D (can be weak D, or any inv)

2D : FG check back over 1NT rebid

When opener rebids 1NT : 2NT is transfer to C.

Splinters and minisplinters but prefer not with A or K

Rebid of 4 of opened m when pd bids M shows 18-19 points 5 m and 4M