

4. BASIC RESPONSES

Jump raises - minors	Preempt	Other: Jacoby 2NT
Jump raises - Majors	Preempt	Other: Bergen Raises
Jump shifts after minor opening	1♣ or 1♦ : 2♥/2♠ < 6+♥/♠	
Jump shifts after Major opening	Bergen raises	
Responses to strong 2 suit open.	After 2♣: 2♦ = 0-1 feature, 2♥ = A or 2K, 2♠ = A + K, 2NT = 3K etc	
Responses to 2NT opening	Simple Stayman and Transfers	

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	
Four or more with an honour	4th highest	Coded 9s and 10s See Notes
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	Highest
In partner's suit	As above	
Discards	Odd=Enc., Even=McKenney	
Count	Low-High = Even	
Signal on partner's lead:	Low enc.: Low-high even	
Signal on declarer's lead:	Low-high even	
Notes	Versus NT: 9/10 lead could show next higher card + 1 non-touching higher honour	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input checked="" type="checkbox"/> when? after NT
Slam Notes	Minorwood after minor suit transfer	
Cue Bids <input checked="" type="checkbox"/>	1st & 2nd round indiscriminately	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Support Xs to 2 of our suit	2 way Drury with no competition
Lebensohl	Texas Transfers
2 way checkback in most 1X-1Y-1Z auctions	Minorwood
4th suit forcing	Smolen Transfers
Kokish game tries over 1 level raise	Non-serious 3NT slam try in Major GF auctions

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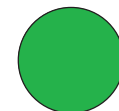
Jacoby 2NT 13+ HCP+ 4+M

Unassuming cue bid 11+

TWERB over Strong 2C openings, ROPI-DOPI



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	161829	Margaret Gibbs
& Names:	186309	Julie Rhodes
Basic System:	Standard American with Transfers over 1♣	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ 10-21, 2+♣ (all 11-14 BAL)	1♥ 10-21, 5+♥	
1♦ 10-21, 4+♦	1♠ 10-21, 5+♠	
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>	
1NT Responses	2♣ Simple Stayman	Other:
2♦ trf to ♥	2♠ trf to ♣	
2♥ trf to ♠	2NT trf to ♦	
other		

2♣ Strong, Game Force Unbalanced or 22-23 BAL or 24+ BAL	
2♦ 6 Major (3-7 HCP)	
2♥ 6 Hearts (8 - 10) HCP	
2♠ 6 Spades (8 - 10) HCP	
2NT 20 - 21HCP + balanced	3NT At least 6:5 Major 2 suiter
other 3♣ = ♦ pre-empt, 3♥ = ♥+♣, 3♠ = ♠+♦, 4♣ = ♣+♠, 4♦ = ♦+♥, 8 - 13 HCP, min 6:5 shap	

2. PRE-ALERTS

All UNBAL 11+ without 5M open 1D	Open 4NT = 6 : 5+ Minors
All BAL 11-14 without 5M, open 1♣	1C : 2D = 5 : 5 majors if Clubs < 3
Transfers over 1♣ opening	Bergen Raises

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	weak
Responsive doubles through	4♠	Unusual NT	5-5 lower unbid suits
1NT overcall - immediate	15-18 (Sys. on)	Immediate cue of minor	5-5 Majors (if club opening 3+)
1NT overcall - re-opening	11-14 (Sys. on)	Immediate cue of Major	5- 5 other Major & a Minor
Over weak twos	X+Leb., Leaping Michaels	Over opening threes	X, Non-leaping Michaels
Over opponent's 1NT	2♣ = ♥&♠, 2♦ = 5+♥/♠, 2♥ = 5+♥&4+m, 2♠ = 5+♠&4+m, 2NT = 5-5 minors		
Over strong NT (16 in range)	X=4M&5m or Long Minor: over weak NT (16 not in range) X=penalty		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥ 5+HCP	2♦ N/A	3♦ Preempt
1♥ 4+♠ 5+ HCP	2♥ 6+♥, 3-5	3♥ Preempt
1♠ No 4CM 4-10 or 13+ HCP	2♠ 6+♠, 3-5	3♠ Preempt
1NT 11-12 HCP no 4M	2NT 5+♣, 10-12, no 4M	3NT N/A
2♣ 3+♣, 13+ HCP No 4M	3♣ 5+♣, preempt (2-9)	4♣ Minorwood
other 4♥/4♠ to play		
1♦ 1♥ 4+♥, 5+ HCP	2♥ 6+♥, 3-5HCP	3♥ N/A
1♠ 4+♠, 5+ HCP	2♠ 6+♠, 3-5 HCP	3♠ N/A
1NT 6- 9, no 4M	2NT 4+ ♦, 10 - 12, no 4CM	3NT N/A
2♣ 4+♣, 10+ HCP, no 4CM	3♣ N/A	4♣ N/A
2♦ 5+ ♦ 13+ HCP, no 4M	3♦ 5+♦, preempt (2-9)	4♦ Minorwood
other 4♥/4♠ to play		
1♥ 1♠ 4+♠, 5+ HCP	2♥ 3♥, 5-9	3♦ 4+♥, 10-12
1NT Not 3♥, Not 4♠ 6-9 HCP	2♠ 3♥, 10 - 12 HCP	3♥ 4+♥, 3-6, preempt
2♣ 5+♣, 10+ HCP, no 4♠	2NT 4+♥, 13+ HCP	3♠ N/A
2♦ 5+♦, 10+HCP, no 4♠	3♣ 4+♥, 6-9,	3NT 13-15 + 3♥
other 4NT=RKCB, 4♣ = Minorwood, 4♦ = minorwood		
1♠ 1NT 6 - 9 HCP, not 3♠	2♠ 3♠, 5-9	3♥ 3♠, 10 - 12 HCP
2♣ 5+♣, 10+ HCP,	2NT 4+♠, 13+ Jacoby	3♠ 4+♠, 3-6 Preempt
2♦ 5+♦, 10+HCP,	3♣ 4+♠, 6 - 9 HCP	3NT 13-15 + 3♠
2♥ 5+♥, 10+ HCP	3♦ 4+♠, 10 - 12 HCP	4♣ Minorwood
other 4♦ = Minorwood, 4NT=RKCB		
1NT 3♣ 5+ ♣ & 5+ ♦ weak	3♠ 1-3-(5-4) GF	4♦ Transfer to 4♥
3♦ 5+♣ & 5+♦, GF	3NT to play	4♥ Transfer to 4♠
3♥ 3-1-(5-4) GF	4♣ Gerber	4♠ To Play
other 2♠ transfer to C, 2NT transfer to D		
2♣ 2♦ 0 - 1 King	2NT 3K	3♥ 3A or A2K or 1A4K
2♥ 1A or 2K	3♣ 4 Features	3♠ 3A1K or 2A3K
2♠ 1A + 1K	3♦ 5 Features	3NT 4A or 3A2K or 2A4K
other 2♣-2♦, then 2NT=22-23 3NT=24+ BAL		
2♦ 2♥ Pass or correct	3♣ Natural and F1	3♠ Pass or Correct
2♠ Pass or correct	3♦ Natural and F1	3NT 4 : 4 Majors
2NT *Forcing enquiry 18+	3♥ Pass or Correct	4♣ Tfr me to your M
other 4♥ = Pass or Correct, 4♦ Bid your major		

Notes * 2♦-2NT: 3♣=3-5 with ♥, 3♦=3-5 with ♠, 3♥=♠ 6-7 with ♥, 3♠=6-7 with ♠,

2♥ 2♠ Natural and F1	3♦ Nat, F1	3NT to play
2NT *Forcing enquiry	3♥ Invitation in hearts	4♣ **Keycard ask in ♥
3♣ Natural and F1	3♠ Spl., agreeing ♥	4♥ to play
other *2♥-2NT : Asks partner to bid shortage		
2♠ 2NT *Forcing enquiry	3♥ Nat, F1	4♣ **Keycard ask in ♠
3♣ Natural and F1	3♠ Invitation in Spades	4♥ Spl., agreeing ♠
3♦ Nat, F1	3NT to play	4♠ to play
other *2♠-2NT : Asks partner to bid shortage		
2NT 3♣ Simple Stayman	3♠ Transfer to Minor	4♦ Transfer to 4♥
3♦ Transfer to 3♥	3NT Strong balanced hand	4♥ Transfer to 4♠
3♥ Transfer to 3♠	4♣ Ace ask	4♠ N/A
other 2NT-3♣-3♦-then bid of 3♥/3♠ shows weak 5:5 majors		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣ forces 2♦: and 2♦=GF

Defence to 3NT opening 4♣= 5-5+ Majors, 15+HCP: X=penalty

Defence to Opening Twos X=T/O with Lebensol, Leaping Michaels

Multi 2♦ X= 16+ HCP Unbal, 2NT - 16+ Bal , 2♥/ 2♠ /3♣/3♦ Natural Not forcing

RCO style 2-s X = 16+, Suit bids natural

Other 2-s

Defence to strong ♣
 1♣ : X= Long Minor, 1NT = Both minors, 2♣ = Both Majors, 2♦ = 1 Long Major
 2♥ = Hearts + Minor, 2♠ = Spades + Minor, 2NT = Min 6 : 6 in minors
 2♣ : x = Lead Directing, Bid = TWERB; See Note Below

Over 1NT Interference lebensohl

Lebensohl - other uses Over X of weak 2 bid

Take out of 4 level pre-empts 4♣/4♦ X=T/O ; 4♥/4♠ natural

4♥ X=3 suited, 4NT=2 suited 4♠ X=Penalty 4NT= Takeout

10. OTHER NOTES

Over Opps Opening 2NT, X = 4/4M Strong hand, 3C= strong with 5+♥, 3D = strong with 5+ ♠

Over Opps Opening 2NT, 3H = 5+♥ and 3S = 5+♠ with less than opening hand

Over interfering 2NT (1H/S by us then 2NTminors by opps), 3C = support for partner + 10+ HCP,

3D = Opening hand with 5+ other major, 3H/3S = weak support for partner's suit or 6+ other major

TWERB : 2♦ = ♥ or ♠+♣, 2♥ = ♠ or ♦+♣, 3♣ Natural, 3♦ = Natural, 2NT = ♣ + ♥ or ♦ + ♠

1NT : 2♣ 3♣ = 5♥ (Max), 3♦ = 5♠ (Max), 3H = 5♥ (Min), 3S = ♠ (Minimum)