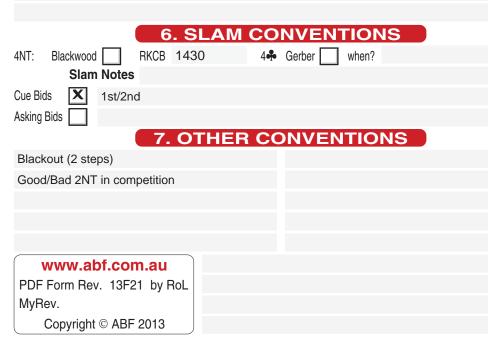
4. BASIC RESPONSES

3♣: To play. Others: Bergin						

		Э. Г	LAI			IUNS	310	ow priorities	
		Versus	Suit	(or both)		Versus	NoTrump	(if different)	
Leads Sequences:		Overlead All			Overlead, A,Q-Attitude K-Count				
Four or more with an honour		4th highest				4th highest			
From 4 small		2nd highest			2nd highest				
From 3 cards (no honour)		Middle			Middle				
In partner's suit		Top (supported); 3rd (unsupported)			Top (supported); 3rd (unsupported)				
Discards		Odd=Enc., Even=McKenney			Odd=Enc., Even=McKenney				
Count		Low-High = Even			Low-High = Even				
Signal	on partner's lead:	Low encourage		Low end	courage				
Signal on declarer's lead:		Reverse count							
Notes	4th from 5 or mo	ore small							





AUSTRALIAN BRIDGE FEDERATION INC.



			SIA	NDARI	551		CAR				
ABI	= Nos.	67	'18 R	ichard BRI	GHTLIN	G					
	Names:	157	7627 D	avid HOFF	MAN						
Bas	ic System	:									
Bro	wn Sticke	r 🗌	Classificati	on: Gre	een 🗙	Blue		Red	Yellow		
1				1. OP	ENIN	G BIDS	3				
	scribe stre	ngth, mi	nimum leng	th, or specif	ic meanii	ıg			Canape 📃		
1♣	10- ; 2+				1	11-;6+ 0	or 13-;	5			
1♦	10- ; 4+				14	11-;6+ 0	or 13-;	5			
1N7	15-17 (approx)						may contain 5 ca	rd Major 🗙		
1N	INT Responses 2♣ Puppet to 2D Other:										
	2♦ 5+♥				2	▲ 5+♣					
	2♥ 5+ ★				_		m try (d	enies a 4 ma	ior)		
	other				_		5 (
		lanced:	or Game Fo	orce							
	6-10, 6 n										
2	9-12, 5♥		•								
- •	9-12, 5										
-	20-22 b				31	T Strong 4	major				
othe	r				-		-				
				2. PF	RE-AL	ERTS					
Tra	ansfer resp	oonses a	after 1 🙅				des 10-	11, 3 card rai	ses		
Cri	ss cross n	ninor sui	it raises			ergin					
(2	(2♦ European) X						1M-3 : 10-11, 6+ , non forcing				
I			3. CON	ΛΡΕΤΙΤΙ	/E BID	S/OVE	RCAL	LS			
Nega	ative doubles	through	4♥	Jump overca	lls Wea	<					
Resp	oonsive doub	les throug	h 4♥	Unusual NT	55 lo	west					
1NT	overcall - im	mediate	15-18		Immediate	cue of minor	♠ s+ c	other			
1NT	overcall - re-	opening	11-14		Immediate	cue of Major	Other	major + mino	r		
Over	r weak twos	X + leb	ensohl		Over o	pening threes	Х				
Over	Over opponent's 1NT 2♣: Majors; 2♦: Single Major; 2M: 5+ and 4+ minor										
[X	[X of strong:: 4+ major and 5+ minor]										

	8. RESPC	NS	ES TO OPENI	١G	BIDS
	Describe stre	ength,	minimum length, or specifi	c mea	aning
1♣ 1♦	5- , 4+♥	2�	6+♥, weak or strong	3�	Splinter
1♥	5- , 4+🛧	2 💙	6+, weak or strong	3 💙	Splinter
1♠	5- , 4+♦; or 6-10, bal	2	10-15, 4+ 🛧	3♠	Splinter
1NT	11-12	2NT	5+ 🇙, slam try	3NT	13-15, to play
2♣	5-9, 5+ 🛧	34	Preemptive	4	
other					
1♦ 1♥	5- , 4+♥	2 💙	4-7, 6+♥	3♥	Splinter
1♠	5- , 4+🛧	2	4-7, 6+🗙	3♠	Splinter
1NT	5-9 bal	2NT	4+♦, slam try	3NT	13-15, to play
2♣	10- , 4+ � , f to 2NT	34	10-15, 4+�	4	Splinter
2�	5-9, 4+�	3�	Preemptive	4�	
other					
1♥ 1♠	5- , 4+🗙	2 💙	5-9, 3 support	3�	6-7, 4+♥
1NT	5-9 bal	2	8-11, 4 🧡	3♥	Preemptive
2	10- ,4+ 🛧	2NT	4+♥, game force	3♠	Splinter
2�	10- , 4+♦, f to 2NT	34	10-11, 6+ 🛧	3NT	13-15, bal, 3♥
other					
1 ♠ 1NT	5-9 bal	2	5-9, 3 support	3♥	6-7,4+♠
2♣	10- , 4+ 🛧	2NT	4+, game force	3♠	Preemptive
2�	10- , 4+♦, f to 2NT	34	10-11, 6+ 🛧	3NT	13-15, bal, 3 全
2 💙	10- , 4+♥, f to 2NT	3�	8-11, 4+🛧	4♣	Splinter
other					
1NT 3♣	5+♣, RKCB	3♠	5+♠, RKCB	4�	Transfer to 4
3🔶	5+♦, RKCB	3NT	To play	4 🖤	To play
3 🧡	5+♥, RKCB	4	Transfer to 4	4♠	to play
other					
24 20	0-3 or 10-	2NT	7-9, 5+ to 2/3 honours	3♥	7-9, 5+ to 2/3 honours
2 💙	4-6	34	7-9, 5+ to 2/3 honours	3♠	Minors, slam interest
2	7-9, no biddable suit	3�	7-9, 5+♥ to 2/3 honours	3NT	5♠, 4♥, slam interest
other					
2 2 2	Correctable	34	To play	3	Correctable
2	Correctable	3♦	To play	3NT	To play
2NT	Ask	3♥	Correctable	4	
other				-	
Notes					

2♥	2	To play	3�	Values, support	3NT	To play			
	2NT	Enquiry	3 💙	Preemptive	4				
	3♣	To play	3		4 🖤				
(other								
2	2NT	Enquiry	3♥	To play	4♣				
	3♣	To play	3	Preemptive	4 🖤				
	3�	Values, support	3NT	To play	4				
(other								
2NT	3	5 card puppetstayman	3	Minors, slam interest	4�	6+♦ , RKCB			
	3�	5+♥	3NT	To play	4 💙				
	3♥	5+♠	4	6+🛧 , RKCB	4				
(other								
		9	. C	ONVENTIONS					
Unus	sual	NT: Lower 2 unbid suit	S						
4th Suit Forcing One round Game force X									
NT (Chec	·		Puppet; 2♦:ArtGF					
Defe	ence	to 3NT opening							
		to Opening Twos							
			2H.S	S: Takeout of that major					
Multi 2 X: Overcall in major; 2H,S: Takeout of that major RC0 style 2-s									
Other 2-s									
					P 4				
		-		2D: 6 major; 2♥,♠: Interm	ediate	9			
	to 1♣ - P - 1♦: X: Majors, 1NT: Minors								
	ong	2 🛧 : X: Majors; 2NT: Mi	nors						
4									
Over 1NT Interference lebensohl									
Lebensohl - other uses									
Take out of 4 level pre-empts 4♣/4◆									
4♥ 4♠									
		10). (OTHER NOTES					

Notes