

4. BASIC RESPONSES

Jump raises - minors	Weak with 5+ suit
Jump raises - Majors	Weal with 4+
Jump shifts after minor opening	Weak at 2 level else GF SPL at 3 level
Jump shifts after Major opening	4+ raise (either Balanced or SPL)
Responses to strong 2 suit open.	2♣=2♦ < 3 CTRLS, 2♥ 3+ CTRLS, 2♠ 1 major, else TRF
Responses to 2NT opening	Puppet Stayman

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	Overlead All
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Top
In partner's suit	Low from Honour	Low from Honour
Discards	Low = ENC	Low = ENC
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Low = ENC	Low = ENC
Signal on declarer's lead:	Reverse Count	
Notes	McKenny signals in declarer's trumps or first led suit in NT at times	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when?

Slam Notes

Cue Bids First and Second round CTRL

Asking Bids

7. OTHER CONVENTIONS

Support DBL up to 2 level	lebensohl
Cue Raise	4th suit GF
Non-pass hand 2/1 GF (2♣ is 3 way bid)	Jacoby over Major Opening
Inverted Minor Raises	Forcing NT from non-passed hand
Passed hand over major, 2/1 bids are raises	

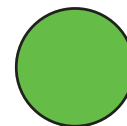
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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 195758 Peter Chan
& Names: 139009 Chris Hughes
Basic System: 2 Over 1 Game Force
Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11-20, 2+ 1♥ 11-20, 5+
1♦ 11-20, 4+ 1♠ 11-20, 5+
1NT 15-17 may contain 5 card Major

1NT Responses 2♣ Puppet Stayman
2♦ Transfer to ♥ 2♠ Transfer to ♣ (or shortage)
2♥ Transfer to ♠ 2NT Transfer to ♦
other All 3 level bids are natural with slam interest

2♣ 20-21 Balanced or GF with artificial responses
2♦ Weak 2 in either major or Balanced 26+
2♥ 5♥ and 4+ Minor 6-10 HCP (4th seat ♥+m good suits 13-14)
2♠ 5♠ and 4+ Minor 6-10 HCP (4th seat ♠+m good suits 13-14)
2NT 22-23 3NT Gambling in a minor not outside control
other

2. PRE-ALERTS

All 2 level openings
DBL of strong 1NT is a long minor

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls Weak
Responsive doubles through 4♥ Unusual NT lower unbid suits
1NT overcall - immediate 15-17 Immediate cue of minor Michaels, M+M
1NT overcall - re-opening 11-14 Immediate cue of Major Michaels, M+m
Over weak twos DBL = T/O Over opening threes DBL = T/O
Over opponent's 1NT Artificial
Weal = 2♣ majors, 2♦ 1 major, 2♥♥+m, 2♠♠+m, DBL PEN
Strong = 2♣ majors, 2♦ 1 major, 2♥♥+m, 2♠♠+m, DBL 1 minor

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ Nat 4+	2♦ 5+ ♣ 7-9	3♦ SPL ♣ raise GF
1♥ Nat 4+	2♥ 6♥ 4-6	3♥ SPL ♣ raise GF
1♠ Nat 4+	2♠ 6♠ 4-6	3♠ SPL ♣ raise GF
1NT 6-10 no major	2NT 10-12 no major	3NT 12-15 no major
2♣ Inverted 10+	3♣ 5+ ♣ 5-7	4♣ PRE
other		
1♦ 1♥ NAT 4+	2♥ 6♥ 4-6	3♥ SPL ♦ raise GF
1♠ NAT 4+	2♠ 6♠ 4-6	3♠ SPL ♦ raise GF
1NT 6-10 no major	2NT 10-12 no major	3NT 12-15 no major
2♣ NAT 4+ GF	3♣ 5+ ♦ 7-9	4♣ SPL ♦ raise GF
2♦ Inverted 10+	3♦ 5+ ♦ 5-7	4♦ PRE
other		
1♥ 1♠ NAT 4+	2♥ 6-9 3+ raise	3♦ SPL 4+ raise
1NT Forcing <3♥ 5-11	2♠ Bal or SPL 4+ raise	3♥ 5-7 4+ raise
2♣ GF or 3 card ♥ raise	2NT Jacoby 4+♥ 15+ HCP	3♠ SPL GF
2♦ GF	3♣ SPL 4+ raise	3NT 12-14 4+ raise
other 4♣ and 4♦ are GF SPL 10-13		
1♠ 1NT Forcing < 3♠ 5-11	2♠ 6-9 3+ raise	3♥ SPL 4+ raise
2♣ GF or 3 card ♠ raise	2NT Jacoby 4+♠ 15+ HCP	3♠ 5-7 4+ raise
2♦ GF	3♣ SPL 4+ raise	3NT 12-14 4+ raise
2♥ GF 5+ ♥	3♦ SPL 4+ raise	4♣ SPL 4+ raise 10-13
other 4♦ = SPL 4+ raise 10-13		
1NT 3♣ NAT slam interest	3♠ NAT slam interest	4♦ TRF to 4♠
3♦ NAT slam interest	3NT To play	4♥ To Play
3♥ NAT slam interest	4♣ TRF to 4♥	4♠ To Play
other		
2♣ 2♦ 2♥ < 3 CTRL	2NT 6+ ♣ and 3+ CTRL	3♥ 6+♠ and 3+ CTRL
2♥ 3+ CTRL Artificial	3♣ 6+ ♦ and 3+ CTRL	3♠ 7+♠ Weak
2♠ 5♥ or 5♠ AQ, AK or KQ	3♦ 6+ ♥ and 3+ CTRL	3NT
other 2♣ 2♦ 2♥ 2♠ 2NT shows 20-21 Bal; all other sequences are GF		
2♦ 2♥ P/C	3♣ NAT and forcing	3♠ P/C
2♠ P/C	3♦ NAT and forcing	3NT To Play
2NT Strong Enquiry	3♥ P/C	4♣
other 2♦ 2NT, 3♣=26+, 3♦ weak ♥, 3♥ weak ♠, 3♠ good ♥, 3NT good ♠		

Notes

2♥ 2♠ 2♣ NAT NF	3♦ Invitational ♥ raise	3NT To play
2NT Asking for minor	3♥ PRE	4♣ SPL GF
3♣ 15-17, no ♥ fit	3♠ NAT GF	4♥ To play
other after 2♥ 2NT any further bid by responder is GF		
2♠ 2NT Asking for minor	3♥ NAT GF	4♣ SPL GF
3♣ 15-17, no ♠ fit	3♠ PRE	4♥ SPL GF
3♦ Invitational ♠ raise	3NT To Play	4♠ To Play
other after 2♠ 2NT any further bid by responder is GF		
2NT 3♣ Puppet Styman	3♠ Both minors inv+	4♦ NAT slam interest
3♦ TRF to ♥	3NT To play	4♥ ♣ no slam interest
3♥ TRF to ♠	4♣ NAT slam interest	4♠ ♦ no slam interest
other		

9. CONVENTIONS

Unusual NT: Lower unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities: 2♣ puppet to 2♦; 2♦ artificial GF

Defence to 3NT opening All suits NAT, DBL is PEN

Defence to Opening Twos DBL = T/O

Multi 2♦ DBL = 13-15 or 18+ BAL or 16+ UNBAL, all bids are NAT and limited

RCO style 2-s as above

Other 2-s

Defence 1♣ : DBL = majors, 1NT = minors, 1♦ 1♥ 1♠ 2♣ NAT, all else PRE

to Also true after 1♣ 1♦ by opponents, except 2♦ is now NAT

strong 2♣ : All bids are NAT, except 2NT = minors

♣

Over 1NT Interference 123 DBLS and Lebensohl

Lebensohl - other uses Over our 1NT and our DBL over opponents weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ DBL = T/O

4♥ DBL = T/O 4♠ DBL = cards

10. OTHER NOTES

Blackout after opener's reverse is 2NT

1 minor, 1 major, 2 major, 2NT is artificial major suit length enquiry