4. BASIC RESPONSES

		5. PLAY CONVENTIONS	Show
Responses to 2NT oper	ning	3♣ Puppet stayman 3Red transfer 3♠ ♠5♥4	
Responses to strong 2 suit open.		step = negative, others = positive	
Jump shifts after Major	opening	Raises (reverse Bergen)	
Jump shifts after minor	opening	6 card suit, natural, weak	
Jump raises - Majors	weak,	< 7p (Bergen)	
Jump raises - minors	weak,	<10p (inverted)	
Jump raises - minors	weak,	<10p (inverted)	

		Versus Suit (or b	oth) \	Versus	NoTrump	(if different)
Leads	Sequences:	Overlead, except K	or count a	as for s	uit through	out
Four or	more with an honour	4th best				
From 4 s	small	2nd highest				
From 3 of	cards (no honour)	middle UD				
In partne	er's suit	top if supported				
Discard	ls	low encourage				
Count		low high = even				
Signal	on partner's lead:	attitude				
Signal	on declarer's lead:	if given, count				
Notes						



7. OTHER CONVENTIONS

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priorities

AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF	Nos.	568211	Ross HA	RPER				
& 1	Names:	20915	Jon FRE	E				
Basi	c System:	Standard	2/1					
Brow	n Sticker	Cla	ssification:	Green	Χ	Blue	Red	Yellow
			1. 0	DPEN	ING	BIDS		
Desc	cribe strer	ngth, minimun	n length, or s	pecific m	eaning			Canape
1♣	4 3+				1♥ ♥	5+		
1.	• 3+				1 🛧 🛧	5+		
1NT	15-17p	flat					may contain 5 c	ard Major 🔀
1NT	Responses	s 2 ♣ Stay	man					
2	🔶 Trar	nsfer, 5+ suit	in 💙		2	Transfer,	5+ suit in 秦	
2	💙 Tra	nsfer, 5+ sui	t in 秦		2NT	Transfer,	5+ suit in 🔶	
ot	ther 4+	/ 5 ≜ 5 3any∶	suit is a sin	gleton in	4441/	5431		
2♣	STRON	G						
2 ♦ \	Weak Tw	/o, natural, 6	+ suit, less	than op	ening b	id, typically	6-10p	
2♥	Weak T	wo, natural,	6+ suit, les	s than o	pening	bid, typicall	y 6-10p	
2	Weak T	wo, natural,	6+ suit, les	s than o	pening	bid, typically	y 6-10p	
2NT	20-22p)			3NT	long solid n	ninor, little out	side
other								

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcalls	Weak except 3	📌 = 2 suited
Responsive doubles through	3♠	Unusual NT	2 lower suits	
1NT overcall - immediate	16-18		mmediate cue of minor	2 higher suits
1NT overcall - re-opening	12-14		mmediate cue of Major	2 higher suits
Over weak twos takeou	ut X with le	ebensohl	Over opening threes	takeout X
Over opponent's 1NT 2	🕭 = major	s 2 ♦ = one r	najor 2M=major &	minor

	8. RESPO	NS	ES TO OPENI	١G	BIDS
	Describe stre	ngth,	minimum length, or specifi	ic me	aning
♣ 1♦	natural	2�	Raise	3�	Raise, splinter
1♥	natural	2 💙	nat, 6 cd suit, 0-6p	3 💙	Raise, splinter
1♠	natural	2	nat, 6 cd suit, 0-6p	3♠	Raise, splinter
1NT	natural	2NT	11-12p, flat, M<4	3NT	13-14p, flat, 🛧4, M<4
2	Raise	3	Raise	4	
other					
♦ 1♥	natural	2 💙	nat, 6 cd suit, 0-6p	3 💙	Raise, splinter
1♠	natural	2	nat, 6 cd suit, 0-6p	3♠	Raise, splinter
1NT	natural	2NT	11-12p, flat, M<4	3NT	13-14p, flat, ♦4, M<4
2♣	Raise	3♣	Raise, splinter	4	
2�		3♦	Raise	4�	
other					
♥ 1♠	natural	2♥	Raise w 3; 6-9p	3�	Raise w4+, 6-8p
1NT	f1, 5-12p	2	Raise w4+, any spl	3 💙	Raise w4+; 0-6p
2♣	natural, GF	2NT	Raise w4+; GF	3♠	Raise, splinter
2♦	natural, GF	3♣	Raise w4+; 9-11p	3NT	♥3 flat 13-15
other	4♣ 4♦ Raise, splinter				
♠ 1NT	f1, 5-12p	2	Raise w 3; 6-9p	3 💙	Raise w4+, any spl
2	natural, GF	2NT	Raise w4+, FG	3♠	Raise w 4+, 0-6p
2♦	natural, GF	3♣	Raise w4+, 9-11p	3NT	≜ 3 flat 13-15
2 💙	natural, GF	3�	Raise w4+, 6-8p	4	Raise, splinter
other	4♦ 4♥ Raise, splinter				
NT 3 4	🛧 splinter 4441/5431	3	♠ splinter 4441/5431	4�	♥&♠ 55+
3�	splinter 4441/5431	3NT	to play	4 💙	natural
3 💙	♥ splinter 4441/5431	4♣	gerber	4	natural
other					
2 4 2 🔶	0-7p	2NT	natural positive	3 💙	
2♥	natural positive	34	natural positive	3	
2	natural positive	3�	natural positive	3NT	
other					
2♥ 2♥	natural, f1	3♣	natural, nf	3♠	
2	natural, f1	3	3 card raise, nf	3NT	to play
2NT	strong enquiry	3♥	,	4	
other	5 15	• •		••••	
otes					

	1 1 54			
2♥ 2♠	natural, f1	3 natural, nf		1 2
2NT	0 1 2	3♥ 3 card rais		splinter raise
3♣	natural, nf	3♠ splinter rai	ise 4¥	
other				
2 4 2NT	strong enquiry	3♥ natural,	nf 4 ♣	splinter raise
3♣	natural, nf	3♠ 3 card rai	se, nf 4	splinter raise
3�	natural, nf	3NT to play	4♠	to play
other				
2NT 3🐥	Puppet stayman	3♠ ♠5♥4	4�	♥&♠ 55+
3�	transfer, ♥5+	3NT to play	4 🎔	to play
3 💙	transfer, 🛧 5+	4 ♣ Gerber	4♠	to play
other				
	9	. CONVE		
Inusual				
	Forcing One round			Game force
	·			
NT Cheo		shape		
	to 3NT opening			
	ie opening i nee	eout double with	lebensohl	
Multi 2🔶	double =16+			
RCO style	e 2-s double = takeout	of spades		
Other 2-s				
Defence	• 1♣ : X = majors			
to				
strong	2♣: {Replace with	vour defence to	strong 2 openin	as}
		,		3-)
-	T Interference Lebens	abl		
	ohl - other uses			
Take ou	t of 4 level pre-empts	4♣/4◆	double	
4 💙	double	4♠	4NT	
		0. OTHER	NOTES	
	1	0. OTHER	NOTES	

Notes