4. BASIC RESPONSES Jump raises - minors Inverted: 6-9 HCP, 4+ cards OVER 1♦ Jump raises - Majors Preempt 0-6 HCP, 5+ cards Strong FG 5+ card suit NAT Jump shifts after minor opening Bergen raises, Criss Coss Raises Jump shifts after Major opening Responses to strong 2 suit open. 2♦ 0-5 weak ART Other responses are TRF with 6+ HCP and good suit Responses to 2NT opening 3♣ Puppet Stayman 3♦/3♥ TRF 3♠ Minor suit Stayman 5. PLAY CONVENTIONS **Show priorities** (or both) Versus **NoTrump** (if different) Versus Suit Sequences: Overlead except AKx(+) Leads Four or more with an honour 4th highest 2nd highest From 4 small From 3 cards (no honour) Middle In partner's suit as above Discards Natural count High-Low = Even Count Signal on partner's lead: Count Signal on declarer's lead: Count **Notes** 6. SLAM CONVENTIONS Blackwood X RKCB 1430 4♣ Gerber when? **Slam Notes** X Show 1st or second round CTRL Cue Bids Asking Bids X Over 2 opening some sequences 7. OTHER CONVENTIONS **Exclusion RKCB** Minorwood 2NT raises are FG and show support Special defence to 2♦ Multi opening Bergen Raises Fourth suit is FG Criss cross raises www.abf.com.au PDF Form Rev. 15F06 by RoL MyRev. Copyright © ABF 2015



AUSTRALIAN BRIDGE FEDERATION INC.



	S	ANDAR	<u>D SYS</u>	TEM	CARD	
ABF Nos.	159379	Roy Nixon				
& Names:	161217 Bernie Waters					
Basic System:	Standard					
Brown Sticker	Clas	sification: Gr	reen X	Blue	Red	Yellow
		1. OP	ENING	BIDS	3	
Describe strenç	gth, minimum	length, or speci	ific meaning			Canape X
1♣ 11+HCP 2	<u>♣</u>		1♥	11+HCP	5♥	
1♦ 11+HCP 4	1♦		1♠	11+HCP	5♠	
1NT 15-17 Ba	alanced				may contain 5 c	ard Major X
1NT Responses	2♣ Simple	e Stayman				
2♦ TRF to			2♠	Range	probe inquiry	
2♥ TRF to	o ♠		2N	Modifie	d Puppet Stayman	
other						
Any FG or	r 25+ HCP ba	alanced (any 5 c	ard suit)			
		or 21-22 HCP b		ith any 5 c	eard suit)	
	5+ ∀ and 4+ n		, a.a	,	and during	
	5+ ∲ and 4+ n					
		with any 5 card	suit) 3NT	Gamblin	ng 7+ card solid min	or no side A/K
other	,	,	, 0111			
7.11.0 .		2. PF	RE-ALI	ERTS		
TRF response	es to 1♣ oper					
		3				
	3. 0	COMPETITI	VE BIDS	/ OVE	RCALLS	
Negative doubles th		1♦ Jump overc				
Responsive doubles	-	1♦ Unusual NT		r unbid sui	its	
1NT overcall - imme	· ·		Immediate c	ue of minor	5/5 both majors w	eak
1NT overcall - re-op	ening 15-18		Immediate c	ue of Maior	5 other Major & 5 i	minor 6-10
					•	1111101 0-10
Over weak twos	•	ebensohl	Over ope	ning threes	X=T/O	1111101 0-10
Over weak twos	K = T/O and L			ning threes ak maior 2		
	K = T/O and L			•	X=T/O V = 5 V /4+minor 2 ♠	

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

		Describe stre	ingui,	minimum length, or specifi	0 1110	umig
1 4 1	♦	TRF to ♥ 5+HCP 4+♥	2	WK 6cdM or 15+ 5+♦	3◆	SPL 4414 10+
1	Y	TRF to ♠ 5+HCP 4+ ♠	2	NAT FG	3 Y	SPL 4144 10+
1	^	no M, BAL or ♦ or ♣ or ▮	2	NAT FG	3 ♠	SPL 1444 10+
1	INT	10+HCP 5+♣	2NT	FG raise with 5+♣	3NT	13-15 4+ ♣ no M
2	•	10+HCP 5+♦ + 4 cd suit	3 -	Preemptive raise	4♣	Preemptive
ot	ther	4♦ 4♥ 4♠ = Exclusion RK	CB			
1 1	Y	5+HCP 4+♥	2	NAT FG	3 💙	SPL 11-14 4+◆
1	^	5+HCP 4+♠	2	NAT FG	3 ♠	SPL 11-14 4+◆
1	INT	5-9HCP no M or SUPP	2NT	FG raise with 4+♦	3NT	13-15 4+♦ no M
2	-	10+HCP 4+♣	3 -	SPL 11-14 4+♦	4	Exclusion RKCB
2	2	10+HCP 4+◆	3◆	weaker raise with 4+◆	4	Preemptive
ot	ther					
1 1	A	5+HCP 4+♠	2	5-9HCP 3♥	3	7-8HCP 4♥
1	INT	5-9HCP no M or SUPP	2	10-12HCP 3♥	3 Y	Preemptive
2	-	10+HCP 4+♣	2NT	FG raise with 3+♥	3 ♠	Any SPL 13-14 3♥
2	2	10+HCP 4+◆	3 -	10-12 4	3NT	13-14 HCP BAL 3♥
ot	ther	4♣ = 13-14HCP 4♥ 4♦ =	5 car	d ♥ raise some defence		
1 1	INT	5-9HCP no SUPP	2	5-9HCP 3 ♠	3 Y	10-12HCP 3♠
2	2	10+HCP 4+♣	2NT	FG raise with 3+♠	3♠	Preemptive
2	2	10+HCP 4+◆	3 -	10-12 HCP 4♠	3NT	ANY SPL 13-14 4♠
2	2	10+HCP 5+♥	3	7-8 HCP 4♠	4	13-14 HCP BAL 3♠
ot	ther	4♦ = 13-14 BAL 4♠ 4♥ =	5 ca	rd ♠ raise some defence		
1NT 3	} ♣	Puppet to 3♦	3	NAT FG	4	S/T with 6+♠
3	3	NAT FG	3NT	To play	4	To play
3	3	NAT FG	4 ♣	S/T with 6+♥	4	To play
ot	ther	To play				
2 4 2	2	0-5 any or 6+ poor suit	2NT	6+ HCP 6+♣ 2/3 top H	3 💙	6+ HCP 6+♠2/3 top H
2	2	6+ HCP 5+♠ 2/3 top H	3 ♣	6+ HCP 6+♦ 2/3 top H	3 ^	·
2	2	6+ HCP 5+♥ 2/3 top H	3	6+ HCP 6+♥2/3 top H	3NT	
ot	ther					
2 2	2	To play opp weak ♥	3♣	NAT NF	3	Pass or correct
		To play 2♠ or 3♥		NAT NF		To play
		Asking bid usually FG		Pass or correct	4	
	ther	,			•	
lotos						

N	_	+~	_
N	u	ιe	5

_								
2 20	A	F1, seeks ♠ SUPP	3	To play	3NT	To play		
21	NT	Inquiry about Minor	3	Invitational	4♣	SPL with ♥ SUPP		
30	*	Pass or correct	3 ^	SPL with ♥ SUPP	4	To play		
oth	her	4♦ SPL with ♥ SUPP						
2 2	NT	Inquiry about Minor	3♥	To play	4	SPL with ♠ SUPP		
30	*	Pass or correct	3♠	Invitational	4♥	SPL with 🛧 SUPP		
3	♦	To play	3NT	To play	4	To play		
oth	her							
2NT 3	*	Puppet Stayman	3	Minor Suit Stayman	4	NAT S/T		
3	•	TRF to 💙	3NT	To play	4♥	To play		
3	Y	TRF to ♠	4 ♣	NAT S/T	4	To play		
oth	her							
	9. CONVENTIONS							
Unusi	Unusual NT: 2 lower unbid suits							
4th Suit Forcing One round Game force X								
NT Checkback Priorities:								
Defence to 3NT opening 4♣ both majors better ♥ 4♦ both majors better ♠								
Defence to Opening Twos								
Multi 2	2	X =13+ HCP 5+ card	d maj	or 2♥ = 15-18 HCP 2♠ TR	F to	№ 2NT TRF to ♦		
RCO style 2-s								

Over 1NT Interference lebensohl

strong 2♣ : Nothing specific

Defence 1♣: x = majors and 1NT = minors

Lebensohl - other uses After weak 2 openings and after some opponent suit raises

Take out of 4 level pre-empts

4♣/4♦ X = T/O

4**♥** X = T/O

Other 2-s

to

4♠ 4NT = 2 suited T/O

10. OTHER NOTES