AUSTRALIAN BRIDGE 4. BASIC RESPONSES Jump raises - minors Preempt Other: FEDERATION INC. Jump raises - Majors Preempt Other: STANDARD SYSTEM CARD Majors strong, other minor - criss cross raise Jump shifts after minor opening ABF Nos. 423394 Jodi Tuttv Jump shifts after Major opening Invitational, natural at 3 level, 1♥ - 2♠ strong & Names: 681393 Marianne Bookallil Responses to strong 2 suit open. Basic System: Two over one Muppet Stayman, transfers Responses to 2NT opening Green X Blue Brown Sticker Red Classification: 5. PLAY CONVENTIONS **Show priorities** 1. OPENING BIDS Versus **NoTrump** (if different) Versus Suit (or both) Describe strength, minimum length, or specific meaning Leads Sequences: Overlead, A-Attitude K-Count 1 3+, 11+pts 1 5+, 11+pts Four or more with an honour 4th highest 1 3+, 11+pts 1 5+, 11+ pts 2nd highest From 4 small may contain 5 card Major **1NT** 15-17 Middle Top From 3 cards (no honour) 1NT Responses 2♣ Simple Stayman Other: In partner's suit 2 transfer to ♥ 2 transfer to 🗣 High Encourage **Discards** 2♥ transfer to ♠ 2NT transfer to • High-Low = Even Count Signal on partner's lead: High encourage other 4. transfer to \(\forall /\phi\) High encourage 2 GF or 22-23 balanced Count Signal on declarer's lead: 2♦ weak, either ♥ or ♠ **Notes** weak, 5/5, ♥ and another 2♠ weak 5/5. ♠ and minor 2NT 20-21 balanced **3NT** Gambling (no outside AK) 6. SLAM CONVENTIONS RKCB 3041 other Blackwood 4♣ Gerber X when? 1NT - 2♣ - 2X - 4♣ 2. PRE-ALERTS **Slam Notes** 1M - 2♣ X Cue Bids Asking Bids 7. OTHER CONVENTIONS 3. COMPETITIVE BIDS / OVERCALLS 2 way Checkback Fit showing jumps in competition Jump overcalls weak Negative doubles through inverted minors Criss cross raises in minors 4 Unusual NT minor oriented 2 suiter Responsive doubles through Jacoby 1M - 2♣ may not be natural 1NT overcall - immediate 15- bad 18 Immediate cue of minor Both majors, 5/5 1NT overcall - re-opening 11-15 Immediate cue of Major Other major and minor, 5/5 Over opening threes X = takeoutOver weak twos XXX, Lebensohl www.abf.com.au Over opponent's 1NT Cappelletti: X=PEN, 2♣=single suit, 2♦=♥+♠, 2M=M+minor, 2NT=♣+♦ PDF Form Rev. 13F21 by RoL MyRev. Copyright © ABF 2013



Yellow

Canape

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

	Describe stre	ingui,	minimum length, or specif	ic ille	ariirig
1♣ 1♦	4+, 5+ pts	2	Invitation 5+♣	3	splinter
1♥	4+, 5+ pts	2	Strong	3	splinter
14	4+, 5+ pts	2	Strong	3 ♠	splinter
1N7	5-11pt	2NT	11-12 3334	3NT	12-15 33(34)
24	GF, 5+♣, no major	3 -	weak 5+♣	4 ♣	
othe	r				
1♦ 1♥	4+, 5+pts	2	Strong	3	splinter
14	4+, 5+pts	2	Strong	3	splinter
1N7	5-11pt	2NT	11-12 33(43)	3NT	12-15 33(43)
2	GF, 5(4) +♣	3♣	Invitation 5+◆	4	splinter
2	GF 5+ ♦	3	weak 5+♦	4	
othe	r				
 1♥ 1♠	4+, 5+pts	2	Simple raise	3	Invitation •
1N7	5-11pt, semiforcing	2	Strong	3	Weak 4+♥
2	GF♣, GF bal, INV+ ♥	2NT	GF, 4+♥	3	splinter
2	GF 5+ ♦	3♣	Invitational 🙅	3NT	12-15 balanced 3334
othe	r				
1 ♠ 1N7	5-11pt, semiforcing	2	Simple raise	3	Invitational ¥
2	GF♣, GF bal, INV+ ♠	2NT	GF, 4+ ♠	3	Weak 4+♠
2	GF 5+ ♦	3 -	Invitational 🙅	3NT	12-15 balanced 3334
2	GF 5+♥	3	Invitational •	4 ♣	splinter
othe	r				
1NT 3 ♣	Muppet Stayman	3	SPL, 9+ cards in minors	4	Transfer to 🛧
3	5/5 GF minors	3NT	To play	4	To play
3♥	SPL, 9+cards in minors	4	Transfer to ♥	4	To play
othe	r				
2♣ 2♦	Waiting	2NT		3	
2	5+♥, positive, KJ+	3 -	6+♣, positive KJ+	3	
2♠	5+♠, positive, KJ+	3	6+♦, positive KJ+	3NT	
othe	r				
2♦ 2♥	Pass/correct	3♣	Natural, forcing 1 round	34	Pass/correct
2	Pass/correct	3	Natural, forcing 1 round	3NT	To play
2N7	Inquiry	3	Pass/correct	4 ♣	
othe	r				
otes					

N	-	
N	O	ies

2											
3♣ Pass/correct other 3♠ Pass/correct 4♥ To play 2♠ 2NT Inquiry 3♥ Natural, forcing 4♣ Pass/correct 3♣ Pass/correct 3♠ To play 4♥ To play 3♦ Pass/correct 3NT To play 4♠ To play other 3NT To play 4♠ Natural, GF 2NT 3♣ Muppet Stayman 3♠ Minor suit Stayman 4♠ Natural, GF 3♦ Transfer to ♥ 3NT To play 4♥ To play 3♥ Transfer to ♠ 4♣ Natural, GF 4♠ To play other 9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round NT Checkback Priorities: 2♠ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	2♥ 2♠	Pass/correct	3	Pass/correct	3NT	To play					
other 2♠ 2NT Inquiry 3♣ Pass/correct 3♠ To play 4♣ To play 3♠ Pass/correct 3♠ To play 4♠ To play 5♦ To play 5♦ Transfer to ♥ 3NT To play 5♦ Natural, GF 5♦ Natural, GF 6♦ Natural, GF 7♦ Natural, GF 7♦ Natural, GF 8♦ Natural, GF 9• CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing 7♦ One round 7♦ Natural, GF 8♦ Natural, GF 9• CONVENTIONS Unusual NT: Other suits 7♦ Natural, GF 8♦ Natural, GF 9• CONVENTIONS Unusual NT: Other suits 8♦ Natural, GF 9• CONVENTIONS Unusual NT: Other suits 9• CONVENTIONS Unusual NT: Other suits 9• CONVENTIONS Unusual NT: Other suits 9• CONVENTIONS Whiti 2♠ XXX, Lebensohl	2NT	Inquiry	3 Y	To play	4♣						
2A 2NT Inquiry 3A Pass/correct 3A To play 4A To play 3A To play 4A	3♣	Pass/correct	3	Pass/correct	4 \	To play					
3♣ Pass/correct 3♠ To play 3♣ Pass/correct 3NT To play 4♠ To play other 2NT 3♣ Muppet Stayman 3♠ Minor suit Stayman 3♠ Natural, GF 3♠ Transfer to ♥ 3NT To play 3♥ Transfer to ♠ 4♣ Natural, GF 4♠ Natural, GF 0ther 9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round NT Checkback Priorities: 2♣ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	other										
3♠ Pass/correct 3NT To play 4♠ To play 6ther 2NT 3♣ Muppet Stayman 3♠ Minor suit Stayman 4♠ Natural, GF 3♠ Transfer to ♥ 3NT To play 3♥ Transfer to ♠ 4♣ Natural, GF 6ther 9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing 6ther One round NT Checkback Priorities: 2♣ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	2 ♠ 2NT	Inquiry	3♥	Natural, forcing	4 ♣	Pass/correct					
other 2NT 3♣ Muppet Stayman 3♠ Minor suit Stayman 4♠ Natural, GF 3♠ Transfer to ♥ 3NT To play 4♠ To play 3♥ Transfer to ♠ 4♣ Natural, GF 4♠ To play other 9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round Game force NT Checkback Priorities: 2♣ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	3♣	Pass/correct	3	To play	4	To play					
2NT 3♣ Muppet Stayman 3♠ Minor suit Stayman 4♠ Natural, GF 3♦ Transfer to ♥ 3NT To play 4♣ To play 5♦ To play 6♦ To play 6♦ To play 7♦ To play 7♦ To play 8♦ To play 9▶ CONVENTIONS 8♦ To play 8♦ To play 9▶ To	3◆	Pass/correct	3NT	To play	4	To play					
3♦ Transfer to ♥ 3NT To play 3♥ Transfer to ♠ 4♣ Natural, GF other 9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round Game force NT Checkback Priorities: 2♣ puppet to 2♦, 2♦ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♦ XXX, Lebensohl	other										
Transfer to ♠ 4♣ Natural, GF 9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round Game force NT Checkback Priorities: 2♣ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	2NT 3♣	Muppet Stayman	3	Minor suit Stayman	4	Natural, GF					
9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round Game force NT Checkback N Priorities: 2♣ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	3◆	Transfer to ♥	3NT	To play	4 \	To play					
9. CONVENTIONS Unusual NT: Other suits Minor-oriented two-suiter, 5/5 4th Suit Forcing One round Game force NT Checkback Priorities: 2♣ puppet to 2♠, 2♠ art GF Defence to 3NT opening Defence to Opening Twos Multi 2♠ XXX, Lebensohl	3♥	Transfer to ♠	4	Natural, GF	4	To play					
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NT Checkback	Unusual	NT: Other suits		Minor-oriented t	:wo-sı	uiter, 5/5					
Defence to 3NT opening Defence to Opening Twos Multi 2◆ XXX, Lebensohl	4th Suit	Forcing One round				Game force X					
Defence to Opening Twos Multi 2 XXX, Lebensohl	NT Chec										
Multi 2♦ XXX, Lebensohl											
	Defence	to Opening Twos									
RCO style 2-s XXX, Lebensohl	Multi 2	XXX, Lebensohl									
,	RCO style	e 2-s XXX, Lebensohl									
Other 2-s XXX, Lebensohl	•										

4♣/4**♦** X

10. OTHER NOTES

4**♠** 4NT

X = takeout, if known suit, XXX if unknown suit

Defence 1♣ :CRASH

strong 2 : CRASH

Over 1NT Interference

4♥ X

Take out of 4 level pre-empts

Lebensohl - other uses Over (2M) - X

to