

4. BASIC RESPONSES

Jump raises - minors	to 1♣ weak to 1♦ 6-9
Jump raises - Majors	weak
Jump shifts after minor opening	to 2M 3-7
Jump shifts after Major opening	ART GF raise/ART inv raise/Nat invite
Responses to strong 2 suit open.	2♦ waiting
Responses to 2NT opening	simple stay/tfrs/3♠=minor suit stayman 4x = 2 under tfrs

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	Overlead, may u'lead for unblock
Four or more with an honour	3/low	Attitude
From 4 small	3rd	Top/2nd
From 3 cards (no honour)	3rd	Top/2nd
In partner's suit	same	
Discards	low encourage	low encourage
Count	reverse	reverse
Signal on partner's lead:	low encourage	low encourage
Signal on declarer's lead:	rev count. some s/p(NT) s/p in trumps	
Notes		

6. SLAM CONVENTIONS

4♣ Gerber

4NT: Blackwood	<input checked="" type="checkbox"/>	RKCB	1430
Asking Bids	<input type="checkbox"/>	Cue Bids	<input checked="" type="checkbox"/>

7. OTHER CONVENTIONS

Drury by Passed hand	

www.abf.com.au

PDF Form Rev. 21E29 by RoL

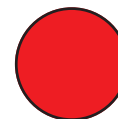
MyRev.

Copyright © ABF 2021



**AUSTRALIAN BRIDGE
FEDERATION LTD.**

STANDARD SYSTEM CARD



ABF Nos. 330167 Tony Nunn
& Names: 599069 Paul Dalley

Basic System: 2/1 with transfer responses to 1♣
Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, min.length, or specific meaning Canapé
 1♣ 2(1)+ 11-14[13-15] Bal or Natural 1♥ 5+
 1♦ 2(1)+ 18-19[16-19] Bal or Natural Unbal 1♠ 5+
 1NT (14)-17 Bal [(8)-12 1/2 FAV] may contain 5 card Major

1NT Responses 2♣ Simple Stayman	
2♦ H [F 2H, 5+H Inv+ or 5+S GF]	2♠ C or Range Probe [to play]
2♥ S [to play]	2NT D [F3C, C or D GF]
(Dbl) System on, XX forces 2♣ (str nt)	other [2C C or 2+suits w/o C, others nat]

2♣ Game Force or 23-24 Bal
 2♦ weak, 5/6 ♦
 2♥ weak, 5/6 ♥
 2♠ weak 5/6 ♠
 2NT (19)20-22 Bal 3NT Gambling
 other

2. PRE-ALERTS

Transfer responses to 1♣ We open 1C with all 11-14 bal. may occ.
 Low level transfers in comp. auctions have a 5M, maybe 3352
 Very light preempts at fav. vulnerability Mini-NT 1/2 Seat FAV

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support Doubles and Redoubles Negative DBL thru 4S
 Responsive DBL thru 4S
 Jump overcalls weak (1♣) 2♦ Michaels Unusual NT Lower unbid suits
 1NT overcall: (immediate) 15-18 (re-opening) 14-16
 Immediate cue: (minor) (1♣) 2♣ Nat. (1♦) 2♦ Michaels (Major) Michaels
 Over: Weak Twos X + lebensohl Opening Threes X = T/O
 Opponent's transfers X = t/o at 1-level. lead directing at higher levels
 Opponent's 1NT 2♣= majors, 2♦ = 1 Major, 2M = M + m

