4. BASIC RESPONSES

Jump raises - minors Weak (4-9 HCP) Jump raises - Majors Weak (4-6 HCP)

Jump shifts after minor opening

Jump shifts after Major opening

Responses to strong 2 suit open.

Responses to 2NT opening

1♣-2♦/1♦-3♣ = invitational raises; 2M = 6-8+; Splinters Bergen raises; 1♥-2♠/1♠-3♥ = invit. raises, 3cd supp; Splinters 2♦ = waiting, 2♥/2♠ = good 5c suit, 3♠/3♦ = good 6c suit Simple Stayman & Smolen

	5. PL		CONVENT	IONS	Sho	w priorities
	Versus	Suit	(or both)	Versus	NoTrump	(if different)
Sequences:	Overlead	d all (A	=att, K=count)	Q from	KQT9 asks	s for unblock
e with an honour	4th					
	2nd					
s (no honour)	MUD, co	unt (p	t suit), top of	nothing) (bid & rais	ed)
suit	low from	length	n; att if raised			
	Low enco	ourage	9			
	Reverse	prese	nt count			
n partner's lead:	Low enco	ourage	9			
n declarer's lead:	Reverse	prese	nt count			
Signals: suit p	ref if dumr	my sho	ortage; count if ca	n't cover o	dummy	
	e with an honour II Is (no honour) suit n partner's lead: n declarer's lead:	Versus Sequences: Overlead e with an honour 4th II 2nd Is (no honour) MUD, co suit Iow from Low ence Reverse n partner's lead: Reverse	Versus Suit Sequences: Overlead all (A e with an honour 4th II 2nd Is (no honour) MUD, count (pri suit low from length Low encourage Reverse prese n partner's lead: Reverse prese	VersusSuit (or both)Sequences:Overlead all (A=att, K=count)e with an honour4thII2ndls (no honour)MUD, count (pt suit), top ofsuitIow from length; att if raisedLow encourageReverse present countn partner's lead:Low encouragen declarer's lead:Reverse present count	VersusSuit (or both)VersusSequences:Overlead all (A=att, K=count)Q frome with an honour4thIII2ndIIs (no honour)MUD, count (pt suit), top ofnothingsuitIow from length; att if raisedILow encourageIIn partner's lead:Low encourageIn declarer's lead:Reverse present countI	Versus Suit (or both) Versus NoTrump Sequences: Overlead all (A=att, K=count) Q from KQT9 asks e with an honour 4th II 2nd ll 2nd nothing (bid & rais ss (no honour) MUD, count (pt suit), top of nothing (bid & rais suit Iow from length; att if raised Iow encourage Reverse present count Iow encourage Iow from Iow

6. SLAM CONVENTIONS RKCB 14/30 4 Gerber Blackwood when? 4NT: Slam Notes 1. step Queen ask, 2. step King ask; 5N pick a slam Cue Bids X 1st/2nd round controls Asking Bids 6 lvl continuations, shows values in that suit (we have all KCs) 7. OTHER CONVENTIONS 2-way checkback Michaels & (non-) Leaping Michaels Bergen & Jacoby Splinters; Exclusion Keycard Inverted Minors Simple checkback over 2N Smolen Lebensohl Support doubles/redoubles (incl •) Blackout www.abf.com.au Non-Serious 3N PDF Form Rev. 15F06 by RoL Help-Suit Trials MyRev. Kokish Copyright © ABF 2015 Fitshowing Jumps in competition (not over doubles)



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	620	688	Maurits	s van der	Vlugt			
& Name	es: 534	1765	Dagma	ır Neuma	nn			
Basic Sys	stem: 2/1	GF, Semi	-forcing	NT				
Brown Sti	cker	<u>Classifi</u>	cation:	Green	X	Blue	Red	Yellow
			1. 0	DPEN	ING	BIDS		
Describe	strength, mi	inimum len	ngth, or s	specific me	eaning			Canape
1♣ 2+					1♥	5+		
1 4+					1♠	5+		
1NT (14	4+) 15-17						may contain 5 c	ard Major 🔀
1NT Resp	onses 2♣	Simple S	Stayma	n, after 2	♦: Ga	rbage, Range	e Probe, Smol	en
2♦	¥				2	Range Ask	or 🛧	
2♥	*				2NT	•		
other 3	♣ = 5cd S	stayman, 4	4m = Te	exas; 3♦	= Min	ors; 3♥/♠ = 3	8/1-4/5	
2 ♣ Gar	ne Force,	or 22+ ba	I					
2🔶 5/6 <	opening	2NT = e	nquiry	New sui	t = NF	if n/v		
2♥ 5/6 <	opening	2NT = e	nquiry	New sui	t = NF	if n/v		
2♠ 5/6 <	opening	2NT = e	nquiry	New sui	t = NF	if n/v		
2NT 20-2	21				3NT	Gambling in	1st or 2nd	
other Ko	kish (simp	le, modifie	ed)					
			2.	PRE-	ALE			

All system on after a double; 2/1 off

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcall	s Weak		
Responsive doubles through	4♠	Unusual NT	Lowest unbid s	uits	
1NT overcall - immediate	15-18		Immediate cue of minor	Michaels	
1NT overcall - re-opening 11-14			Immediate cue of Major	Michaels	
Over weak twos $x = t/o;$	Lebensol	nl, Michaels	Over opening threes	x = t/o; n/l Michaels	
Over opponent's 1NT La	andy (2 ♣ =	majors, 2N	T minors, others r	natural), x= eq plus values	

	8. RESPO	ONS	ES TO OPENI	١G	BIDS
	Describe str	ength,	minimum length, or specifi	ic mea	aning
1♣ 1♦	4+♦	2�	5+♣, 10-12	3�	spl
1♥	4+♥	2♥	6+♥, 6-8(9)	3 💙	spl
1♠	4+♠	2	6+♠, 6-8(9)	3	spl
1NT	no M, 6-9	2NT	<4♥/4♠, 10-12	3NT	<4 ♥ /4♠, 13-15 bal
2♣	5+ ♣ , GF	34	5+♣, 4-9	4	pre-emptive
other	1m-2m-2y stopper sh	owing	(also 2N or limit raise);	1m-2	M-2N shortage ask
1♦ 1♥	4+♥, 6+	2♥	6+♥, 6-8(9)	3 💙	spl
1♠	4+♠, 6+	2	6+♠, 6-8(9)	3♠	spl
1NT	no M, 6-11	2NT	no M, 11-12	3NT	no M, 13-15 bal
2♣	4+♣, GF	3 🗭	4+♦, 10-12	4	spl
2�	4+♦, GF	3�	4+�, 4-9	4�	preemtpive
other	1m-2m-2y stopper sh	owing	(also 2N or limit raise);	1m-2	M-2N shortage ask
1♥ 1♠	4+♠	2♥	3♥, 6-9	3�	4 +♥ , 10-12
1NT	<4♠, 6-12	2	3♥, 10-12	3 💙	4+♥, 0-5
2♣	2+ ♣ , GF	2NT	4+♥, 12+	3	spl
2�	5+ ♦ , GF	3♣	4+♥, 6-9	3NT	12-15, 3♥, gen 4333
other ·	4♠ and 5♣/♦ to play; J	acoby	v, Bergen		
1 🛧 1NT	6-12	2	3♠, 6-9	3 💙	3♠, 10-12
2♣	2+ ♣ , GF	2NT	4+♠, 12+	3	4+♠, 0-5
2�	5+ ♦ , GF	3♣	4+♠, 6-9	3NT	♥ spl
2 💙	5+♥, GF	3	4+♠, 10-12	4	
other	4♥ and 5♣/♦ to play;	Jacob	oy, Bergen		
1NT 3 ♣	Puppet Stayman	3♠	(1♠, 3♥, 5/4m, GF)	4�	Texas 🔶 (play or KC)
3�	(5+ ♣ & 5+♦, GF)	3NT	to play	4 💙	to play
3 🧡	(1♥, 3♠, 5/4m, GF)	4♣	Texas ♥ (play or KC)	4	to play
other	Smolen; 1N-2&-2M-3	oM =	sets suit, S/T		
24 24	Waiting	2NT		3 💙	
2 💙	5+ good 💙 (2/3)	3	6+ good 秦 (2/3)	3	
2♠	5+ good 🛧 (2/3)	3	6+ good 🔶 (2/3)	3NT	
other	2 ♣ -2 ♦ -2N = 22-23; K	okish	relays		
2♦ 2♥	nat, F1 vul	3♣	nat, F1 vul	3	nat, F
2♠	nat, F1 vul	3♦	to play	3NT	To play
2NT	enquiry	3♥	nat, F	4	
other		pl, 3♥	/ ≜ =non-min spl; 3 ♦ =mir		=max, no spl
Notes			•		•

	nat, F1 vul	3	nat, F1 vul	ONIT	to play	
27 2 🛧	nat, F i vui	3	nat, FT vui	SINT)	
2NT	enquiry	3 🧡	to play	4		
34	nat, F1 vul	3♠	nat, F	4♥	to play	
other	4♠ to play; 2N: 3♣/3♦=	=spl,	3 ≜ =non-min spl; 3♥=mi	n; 3N	l=max, no spl	
2 A 2NT e	nquiry	3 🧡	nat, F1 vul	4		
3♣	nat, F1 vul	3♠	to play	4 💙	to play	
3�	nat, F1 vul	3NT	to play	4	to play	
other	2N: 3♣/♦/♥=spl, 3♠=m	nin; 3	N=max, no spl			
2NT 3♣	Simple Stayman	3	Minor suit stayman	4	Texas 🛧 (play or K	C)
3�	♥ transfer		to play	4 💙	6+ ♣ (S/T)	
3♥	🛧 transfer	4	Texas ♥ (play or KC)	4	6+♦ (S/T)	
other	Smolen; 2N-3&-3M-3/4	40M :	= sets suit, S/T			
	9	. C	ONVENTIONS			
Inusual I	NT: Lowest unbid suit					
	_	_			Osma fama	X
4th Suit F	Forcing One round		also 1♣-1♦-1♥-1♠		Game force	X
4th Suit F	Forcing One round		also 1 ♣ -1♦-1♥-1 ≜ rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check	Forcing One round			art G		X
4th Suit F NT Check Defence t	Forcing One round kback X Priorities:	2 ♣ t	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence t	Forcing One round kback X Priorities:	2 ♣ t	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence t Defence t Multi 2	Forcing One round kback X Priorities: to 3NT opening to Opening Twos Natu x/x/x	2 ♣ t	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence t Defence t Multi 2	Forcing One round kback X Priorities: to 3NT opening to Opening Natu	2 ♣ t	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence 1 Defence 1 Multi 2 RCO style 2 Other 2-s	Forcing One round kback X Priorities: to 3NT opening to Opening Twos Natu x/x/x	2♣ t ıral, x	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence 1 Defence 1 Multi 2 RCO style 2 Other 2-s	Forcing One round kback X Priorities: to 3NT opening Nature to Opening Twos Nature x/x/x X/x/x 2-s x/x/x x = majors, 1NT = min	2♣ t ıral, x	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence to	Forcing One round kback X Priorities: to 3NT opening to Opening Twos Natur x/x/x 2-s x/x/x x = majors, 1NT = mir Other bids preemptive	2♣ t ıral, x	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence to Defence to Multi 2 RCO style 2 Other 2-s Defence	Forcing One round kback X Priorities: to 3NT opening Nature to Opening Twos Nature x/x/x X/x/x 2-s x/x/x x = majors, 1NT = min	2♣ t ıral, x	rf ♦: to play or INV; 2♦:	art G		X
4th Suit F NT Check Defence to Defence to RCO style 2 Other 2-s Defence to strong	Forcing One round kback X Priorities: to 3NT opening Nature to Opening Twos Nature x/x/x X 2-s x/x/x x = majors, 1NT = mir Other bids preemptive Pass, then bid 16+	2♣ t ıral, x nors	rf ♦: to play or INV; 2♦: = t/o, leaping Michaels		;F	
4th Suit F NT Check Defence 1 Multi 2 RCO style 2 Other 2-s Defence to strong * Over 1NT	ForcingOne roundkback \mathbf{X} Priorities:to 3NT openingNatureto Opening TwosNaturex/x/x $x/x/x$ 2-s $x/x/x$ x = majors, 1NT = minOther bids preemptivePass, then bid 16+InterferenceSystem	2♣ t ural, x nors e on if	rf ♦: to play or INV; 2♦: = t/o, leaping Michaels		;F	
4th Suit F NT Check Defence f Defence f Multi 2 RCO style 2 Other 2-s Defence to strong \$ Over 1NT Lebensol	ForcingOne roundkback \mathbf{X} Priorities:kback \mathbf{X} Priorities:to 3NT openingNatureto Opening TwosNaturex Opening TwosNaturex/x/xx2-sx/x/xx = majors, 1NT = minOther bids preemptivePass, then bid 16+InterferenceSystemhl - other usesoverce	2♣ t ural, x nors e on if	rrf ♦: to play or INV; 2♦: = t/o, leaping Michaels non-pen x and 2♣ unkn 1N opening, weak 2's		;F	
4th Suit F NT Check Defence 1 Multi 2 RCO style 2 Other 2-s Defence to strong P Over 1NT Lebensol Take out	ForcingOne roundkback \mathbf{X} Priorities:to 3NT openingNatureto Opening TwosNaturex/x/xX/x/x2-sx/x/xx = majors, 1NT = minOther bids preemptivePass, then bid 16+InterferenceSystemhl - other usesovercof 4 level pre-empts	2 ♣ t ural, x nors e on if all of	rrf ♦: to play or INV; 2♦: = t/o, leaping Michaels non-pen x and 2♣ unkn 1N opening, weak 2's 4♣/4♦ x = t/o	nown	;F (x=Stayman); or val	
4th Suit F NT Check Defence 1 Multi 2 RCO style 2 Other 2-s Defence to strong P Over 1NT Lebensol Take out	Forcing One round kback X Priorities: to 3NT opening Nature to Opening Twos Nature to Opening Twos Nature $x/x/x$ Nature 2-s $x/x/x$ x = majors, 1NT = min Other bids preemptive Pass, then bid 16+ Interference System hl - other uses overce of 4 level pre-empts x = t/o; 4N = two places	2♣ t Iral, x nors e on if all of	arf \blacklozenge : to play or INV; 2 \blacklozenge : x = t/o, leaping Michaels inon-pen x and 2 \clubsuit unkn 1N opening, weak 2's 4 $\clubsuit/4 \diamondsuit$ x = t/o lay 4 \bigstar x = t/o; 4N =	nown = two	;F (x=Stayman); or val	
4th Suit F NT Check Defence 1 Defence 1 Multi 2◆ RCO style 2 Other 2-s Defence to strong ♣ Over 1NT Lebensol Take out 4♥	Forcing One round $\begin{bmatrix} \\ kback \\ X \\ Priorities: \\ to 3NT opening \\ to Opening Twos Natures x/x/x 2-s x/x/x x = majors, 1NT = min Other bids preemptive Pass, then bid 16+ Interference System hl - other uses overc of 4 level pre-empts x = t/o; 4N = two places x = t/o; 4N = two places 10$	2 ♣ t ural, x nors e on if call of s to p 0. ○	rrf ♦: to play or INV; 2♦: = t/o, leaping Michaels non-pen x and 2♣ unkn 1N opening, weak 2's 4♣/4♦ x = t/o	nown = two	F (x=Stayman); or val places to play	&te

Notes