

#### 4. BASIC RESPONSES

|                                  |  |
|----------------------------------|--|
| Jump raises - minors             | Weak   |
| Jump raises - Majors             | Bergen   |
| Jump shifts after minor opening  | 2M Nat 3-7   |
| Jump shifts after Major opening  | reasonable quality 6 card suits, constructive, NF. |
| Responses to strong 2 suit open. | 2D Waiting   |
| Responses to 2NT opening         | Stayman, Transfers                                 |

#### 5. PLAY CONVENTIONS Show priorities

|                                   | Versus Suit (or both)   | Versus NoTrump (if different) |
|-----------------------------------|---|-------------------------------|
| <b>Leads</b> Sequences:           | Overlead All  | Overlead All                  |
| Four or more with an honour       | 4th highest   | 4th highest                   |
| From 4 small                      | 2nd highest   | 2nd highest                   |
| From 3 cards (no honour)          | Middle  | Middle                        |
| In partner's suit                 | Low from 3 if not supp.   | Low from 3 if not supp.       |
| <b>Discards</b>                   | Count   | Count                         |
| <b>Count</b>                      | Reverse   | Reverse                       |
| <b>Signal</b> on partner's lead:  | Count   | Count                         |
| <b>Signal</b> on declarer's lead: | Count   |                               |
| <b>Notes</b>                      | After count, or when obvious (eg entry signal for ruff) McKenny |                               |

#### 6. SLAM CONVENTIONS

|  |           |  |
|--|-----------|--|
| 4NT: Blackwood <input checked="" type="checkbox"/> | RKCB 3041 | 4♣ Gerber <input type="checkbox"/> when? |
| <b>Slam Notes</b>                                  |           |  |
| Cue Bids <input checked="" type="checkbox"/>       |           |  |
| Asking Bids <input type="checkbox"/>               |           |  |

#### 7. OTHER CONVENTIONS

|  |  |
|--|--|
| More or less all 2NT bids are forcing eg       |  |
| no invites over 1N via 2N; 2N 'always' forcing |  |
| in competition etc                             |  |

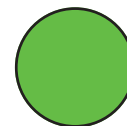
[www.abf.com.au](http://www.abf.com.au)

PDF Form Rev. 17K21 by RoL  
MyRev.

Copyright © ABF 2017



**AUSTRALIAN BRIDGE  
FEDERATION INC.**



#### STANDARD SYSTEM CARD

|  |  |
|--|--|
| ABF Nos.                               | Cathy Chua   |
| & Names:                               | Justin Williams  |
| Basic System:                          | 2/1 GF   |
| Brown Sticker <input type="checkbox"/> | Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

#### 1. OPENING BIDS

|  |                 |  |
|--|-----------------|--|
| Describe strength, minimum length, or specific meaning |                 | Canape <input type="checkbox"/>                              |
| 1♣ 3+♣, 11+ HCP  | 1♥ 5+♥, 11+ HCP |  |
| 1♦ (3) 4+♦, 11+ HCP                                    | 1♠ 5+♠, 11+ HCP |  |
| 1NT (14)15-17 lots of off-shape hands including bare H |                 | may contain 5 card Major <input checked="" type="checkbox"/> |
| 1NT Responses 2♣ Stayman                               |                 |  |
| 2♦ ♥   | 2♠ ♣            |  |
| 2♥ ♠   | 2NT ♦           |  |
| other  |                 |  |

|  |                                       |
|--|---------------------------------------|
| 2♣ Game Force  |                                       |
| 2♦ Weak 2, can be 5 NV, can be very weak 1st seat fav. |                                       |
| 2♥ 5+H, 4S, c. 10-15                                   |                                       |
| 2♠ Weak 2, can be 5 NV, can be very weak 1st seat fav. |                                       |
| 2NT 20-22  | 3NT Gambling 1st/2nd; To Play 3rd/4th |
| other  |                                       |

#### 2. PRE-ALERTS

|                                   |  |
|-----------------------------------|--|
| HCP ranges are only a guide       |  |
| 1♥-1♠ 5+♠; 1♥-1NT doesn't deny 4♠ |  |

#### 3. COMPETITIVE BIDS / OVERCALLS

|                            |           |                        |             |
|----------------------------|-----------|------------------------|-------------|
| Negative doubles through   | 4♠        | Jump overcalls         | Weak        |
| Responsive doubles through | 4♠        | Unusual NT             | LUBS        |
| 1NT overcall - immediate   | 15-18     | Immediate cue of minor | Majors      |
| 1NT overcall - re-opening  | 13-16     | Immediate cue of Major | Other M & m |
| Over weak twos             | x TO      | Over opening threes    | x TO        |
| Over opponent's 1NT        | 2♣ Majors |                        |             |

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

|  |                         |                    |  |
|--|-------------------------|--------------------|--|
| 1♣ 1♦ 6+ HCP, 4+♦                                  | 2♦ 5+ ♣, 6-9            | 3♦ Splinter        |  |
| 1♥ 6+ HCP, 4+♥                                     | 2♥ 6♥, 3-7              | 3♥ Splinter        |  |
| 1♠ 6+ HCP, 4+♠                                     | 2♠ 6♠, 3-7              | 3♠ Splinter        |  |
| 1NT 6-10 no major                                  | 2NT 11-12 no major      | 3NT 13-15 no major |  |
| 2♣ Inverted  | 3♣ 5+ ♣ 0-5             | 4♣                 |  |
| other 4M To Play                                   |                         |                    |  |
| 1♦ 1♥ 6+ HCP, 4+♥                                  | 2♥ 6♥, 3-7              | 3♥ Splinter        |  |
| 1♠ 6+ HCP, 4+♠                                     | 2♠ 6♠, 3-7              | 3♠ Splinter        |  |
| 1NT 6-10 no major                                  | 2NT 11-12 no major      | 3NT 13-15 no major |  |
| 2♣ 4+ ♣, GF  | 3♣ 5+ ♦, 6-9            | 4♣ Splinter        |  |
| 2♦ Inverted  | 3♦ 5+ ♦, 0-5            | 4♦                 |  |
| other 4M To Play                                   |                         |                    |  |
| 1♥ 1♠ 6+ HCP, 4+♠                                  | 2♥ 3♥, 6-9              | 3♦ 6♦ 3-7          |  |
| 1NT 6-11   | 2♠ 6♠ 3-7               | 3♥ 4+ ♥, 5-8       |  |
| 2♣ ♣ GF, limit raise, Bal <input type="checkbox"/> | 2NT 4+ ♥ limit+         | 3♠ Splinter        |  |
| 2♦ 5+ ♦, GF  | 3♣ 6♣ 3-7               | 3NT 33(34), 13-15  |  |
| other 4m Splinter                                  |                         |                    |  |
| 1♠ 1NT 6-11  | 2♠ 3♠, 6-9              | 3♥ 6♥ 3-7          |  |
| 2♣ 4+ ♣, GF, limit raise, <input type="checkbox"/> | 2NT 4+ ♠, limit+        | 3♠ 4+ ♠, 0-5       |  |
| 2♦ 5+ ♦, GF  | 3♣ 6♣ 3-7               | 3NT 33(34), 13-15  |  |
| 2♥ 5+ ♥, GF  | 3♦ 6♦ 3-7               | 4♣ Splinter        |  |
| other  |                         |                    |  |
| 1NT 3♣ minors NF, up to 8HCP                       | 3♠ minors 3♥ 0/1♠       | 4♦ ♠               |  |
| 3♦ minors GF                                       | 3NT                     | 4♥ to play         |  |
| 3♥ minors 3♠ 0/1♥                                  | 4♣ ♥                    | 4♠ to play         |  |
| other  |                         |                    |  |
| 2♣ 2♦ Waiting                                      | 2NT                     | 3♥                 |  |
| 2♥ 5+ good ♥                                       | 3♣ 6+ good ♣            | 3♠                 |  |
| 2♠ 5+ good ♠                                       | 3♦ 6+ good ♦            | 3NT                |  |
| other Kokish: 2♣ 2♠/2♥=♥ or 25+ bal                |                         |                    |  |
| 2♦ 2♥ To Play                                      | 3♣ NNF                  | 3♠ Nat invite      |  |
| 2♠ To Play   | 3♦ NF, but constructive | 3NT To Play        |  |
| 2NT GF Enquiry                                     | 3♥ Nat invite           | 4♣                 |  |
| other 2  |                         |                    |  |

**Notes** After 1M 2N 3♣=min any, 3♦ = strong bal, 3♥ 0/1 ♣, 3♠ 0/1 ♦ 3N 0/1 other M  
 After 1N (X) Bids 1 suited, P=Forcing, generally 2 suits, XX=forcing and pen thereafter.  
 P and then P the XX is to play, might go down, not forcing. Same after 1N overall

|   |           |           |
|---|-----------|-----------|
| 2♥ 2♠   | 3♦        | 3NT       |
| 2NT Enquiry   | 3♥        | 4♣        |
| 3♣  | 3♠        | 4♥        |
| other 2♥ 2N 3♣/♦ fragment, 3♥=6, 3♠=3422 min, 3N=4522 max |           |           |
| 2♠ 2NT Enquiry (shortage)                                 | 3♥        | 4♣        |
| 3♣ NF not vul, F vul                                      | 3♠        | 4♥        |
| 3♦  | 3NT       | 4♠        |
| other   |           |           |
| 2NT 3♣ Stayman  | 3♠ Minors | 4♦ Spades |
| 3♦ ♥ then 3♥=3+, 3N=2                                     | 3NT       | 4♥        |
| 3♥ ♠  | 4♣ Hearts | 4♠        |
| other   |           |           |

## 9. CONVENTIONS

**Unusual NT:** lower unbid suits 5+5+

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities:

**Defence to 3NT opening** I think 4♣ should be any two suits, long legged.

**Defence to Opening Twos** Leaping Michaels

Multi 2♦ CTP

RCO style 2-s CTP

Other 2-s

**Defence** (1♣) : x = majors 1N = minors

to

**strong** (2♣) : x = majors 2N = minors

1♣ / 2♣

**Over 1NT Interference** x TO

**Lebensohl - other uses**

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X 4♠ X

## 10. OTHER NOTES

After 1♣ 2♣: 2♦ and 2N both min, positioning NT declaration ie 2♦ does not deny a weak NT.

Drury: 2 of suit = signoff, 2N = shortage ask, 3S=none, 3N=4333

2 way checkback after 1N rebid: 2♣ is various and forces 2♦. Then 3N = choice with 5M but bids are generally invit. 2♦ is G/F. Passed hand: no checkback