

#### 4. BASIC RESPONSES

Jump raises - minors LR 10-12HCP 5+  
 Jump raises - Majors Bergen  
 Jump shifts after minor opening 6 card M<8hcp  
 Jump shifts after Major opening Bergen  
 Responses to strong 2 suit open. CTRL 0/1,2,3etc  
 Responses to 2NT opening 3C:PUP, TSF to Ms

#### 5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	overlead all	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	top	
In partner's suit	top	
<b>Discards</b>	LOW ENCRG	
<b>Count</b>	REV	
<b>Signal</b> on partner's lead:	LOW ENCRG	
<b>Signal</b> on declarer's lead:	LOW ENCRG	
<b>Notes</b>		

#### 6. SLAM CONVENTIONS

4♣ Gerber   
 4NT: Blackwood  RKCB 1430  
 Asking Bids  Cue Bids

#### 7. OTHER CONVENTIONS

Jacoby	Swine
Puppet stayman	DOPI/ROPI
Lebensohl	

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AUSTRALIAN BRIDGE  
FEDERATION LTD.

#### STANDARD SYSTEM CARD



ABF Nos. 690880 Jackie Ward  
 & Names: 11682 Susan Phillips

Basic System: Standard

Brown Sticker  Classification: Green  Blue  Red  Yellow

**1. OPENING BIDS** Describe strength, min.length, or specific meaning Canapé

1♣ 11+HCP 3+ 1♥ 11+HCP 5+  
 1♦ 11+HCP 3+ 1♠ 11+HCP 5+  
 1NT 15-17BAL may contain 5 card Major

1NT Responses 2♣ Simple Stayman

2♦ TRF to H 2♠ TRF to minor

2♥ TRF to S 2NT INV

(Dbl) other SUPER ACCEPT

2♣ 23+HCP Bal or 81/2 PT

2♦ 6-10HCP 6 card M

2♥ 5H&4/5 another <opening values

2♠ 5S&4/5m <opening values

2NT 20-22HCP bal

3NT Gambling

other

#### 2. PRE-ALERTS

#### 3. COMPETITIVE BIDS / OVERCALLS

Doubles Negative DBL thru 3S  
 Responsive DBL thru 3S

Jump overcalls WK Unusual NT m or M

1NT overcall: (immediate) 15-18HCP (re-opening) 12-14HCP

Immediate cue: (minor) 5-5/4 other m & M (Major) 5-5/4 other M & m

**Over:** Weak Twos X=T/O,LEB,2NT:16-19HCP Opening Threes DBL=T/O

Opponent's transfers

Opponent's 1NT DBL: PEN, 2C:5/4+M, 2D:6M, 2H,2S,3C,3DNAT

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+hcp 4+D	2♦ 6D <8hcp	3♦ SPL
1♥ 6+hcp 4+H	2♥ 6H <8hcp	3♥ SPL
1♠ 6+hcp 4+S	2♠ 6S <8hcp	3♠ SPL
1NT 6-9HCP no M	2NT 10-12HCP no M	3NT 13-15HCP no M
2♣ 6-9HCP 5+C	3♣ 10-12HCP 5+C	4♣ S/T
other		
1♦ 1♥ 6+hcp 4+H	2♥ 6H <8hcp	3♥ SPL
1♠ 6+hcp 4+S	2♠ 6S <8hcp	3♠ SPL
1NT 6-9HCP no M	2NT 10-12HCP no M	3NT 13-15HCP no M
2♣ 10+HCP 4+C	3♣ 6C <8hcp	4♣ SPL
2♦ 6-9HCP 4+D	3♦ 10-12HCP 4+D	4♦ S/T
other		
1♥ 1♠ 6+hcp 4+S	2♥ 5-10HCP 3H	3♦ 9-11HCP 4H
1NT 6-9/10HCP	2♠ 11-12HCP 3H	3♥ 3-5HCP 4H
2♣ 10+HCP 4+C	2NT 15+hcp 4H	3♠ SPL
2♦ 10hcp 4+D	3♣ 6-8/9HCP 4H	3NT 12-14 hcp 4H
other		
1♠ 1NT 6-9HCP	2♠ 5-10HCP 3S	3♥ 11-12HCP 3S
2♣ 10+HCP 4+C	2NT 15+hcp 4S	3♠ 3-5HCP 4S
2♦ 10+hcp 4+D	3♣ 6-8/9HCP 4S	3NT 12-14hcp 4S
2♥ 10+HCP 5H	3♦ 9-11HCP 4S	4♣ SPL
other		
1NT 3♣ 6+C 2 top honours	3♠ S/T	4♦ N/A
3♦ 6+D 2 top honours	3NT to Play	4♥ To play
3♥ S/T	4♣ Gerber	4♠ To play
other		
2♣ 2♦ 0/1 CTRL	2NT 4CTRL	3♥
2♥ 2 CTRL	3♣	3♠
2♠ 3 CTRL	3♦	3NT
other		
2♦ 2♥ P/C	3♣ to play	3♠ P/C INV
2♠ P/C	3♦ to play	3NT To play
2NT INQ	3♥ P/C INV	4♣
other		

Notes

2♥ 2♠ P/C	3♦	3NT to play
2NT INQ	3♥ raise not INV	4♣ SPL
3♣ P/C non forcing	3♠	4♥ to play
other		
2♠ 2NT INQ	3♥	4♣ SPL
3♣ P/C non forcing	3♠ raise not INV	4♥
3♦	3NT to play	4♠ to play
other		
2NT 3♣ PUP	3♠ TSFR to m	4♦
3♦ TSFR to H	3NT to play	4♥ to play
3♥ TSFR to S	4♣ Gerber	4♠ to play
other		

## 9. CONVENTIONS

Unusual NT:

4th Suit Forcing One round  Game force

NT Checkback  Priorities: up line

Defence to 3NT opening 4C= better H than S, 4D= better S than H

Defence to Opening Twos DBL=T/O

Multi 2♦ X in 2nd seat: 16+HCP, in 4th seat: 13-15HCP, with LEB, NAT overcalls

RCO style 2-s X:T/O, LEB

Other 2-s X:T/O, LEB

Defence (1C):

to 2C, 2D, 2H, 2S NAT

strong

1♣ / 2♣

Over 1NT Interference LEB

Lebensohl - other uses over Wk2's & multi 2's

Take out of 4 level pre-empts 4♣/4♦ DBL=T/O

4♥ DBL=T/O

4♠ DBL=PEN, 4NT=T/O

## 10. OTHER NOTES

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