

4. BASIC RESPONSES

Jump raises - minors	Weak (Inverted Minors)
Jump raises - Majors	Preemptive
Jump shifts after minor opening	1♣ - 2♦ & 1♦ - 3♣ = Invitational 10-11 w support, else Weak
Jump shifts after Major opening	Bergan
Responses to strong 2 suit open.	2♦ = Weak or Waiting, else NAT 7+
Responses to 2NT opening	Pupper Stayman, Transfer, G e r b e r

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	As above	
Discards	Low Encourage	
Count	Reverse Count	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Reverse Count	
Notes In suited contracts, If there is a singleton or void on table, Signals changes to McKenny		

6. SLAM CONVENTIONS

4♣ Gerber <input checked="" type="checkbox"/>	When NT is agreed
4NT: Blackwood <input checked="" type="checkbox"/> RKCB 1430 exc.♣ RKCB, Quantitative (NT), or specific Ace Ask	
Asking Bids <input checked="" type="checkbox"/> Cue Bids <input checked="" type="checkbox"/> First & Second Round Control	
Minorwood unless for competing, RKCB Exclusion is 3014 response.	
5NT typically King Ask	

7. OTHER CONVENTIONS

Cue Raises 12+	Reverse
Jacoby :D	XYZ
Smolen	Lebensohl
DOPI	Ogust
Splinters	Leaping Michaels

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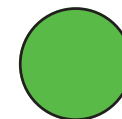
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**AUSTRALIAN BRIDGE
FEDERATION LTD.**

STANDARD SYSTEM CARD



ABF Nos.	929468	Heath Watkins
& Names:	1082337	Matthew Sierdzinski
Basic System:	Standard	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

1♣ 2+♣ 11+	1♥ 5+♥ 11+
1♦ 4+♦ 11+	1♠ 5+♠ 11+
1NT 15-17 Balanced or Semi-Balanced	may contain 5 card Major <input type="checkbox"/>

1NT Responses 2♣ Simple Stayman	
2♦ to ♥	2♠ to ♣, Range Probe
2♥ to ♠	2NT to ♦
(Dbl) Natural, XX = Escape	other Texas Transfer, G e r b e r

2♣ 23+ Balanced or any game force	
2♦ Weak, -10 HCP, 6+♦ (Maybe 5 if Non-Vul)	
2♥ Weak, -10 HCP, 6+♥ (Maybe 5 if Non-Vul)	
2♠ Weak, -10 HCP, 6+♠ (Maybe 5 if Non-Vul)	
2NT 20-22 Bal or Semi-bal, May have 5 M	3NT Gambling, solid minor, no side A or K
other 4NT = Specific Ace Ask (5♣ = no A, 5NT = 2 A, rest A in that suit)	

2. PRE-ALERTS

Short Club	
1430 except ♣	
Modified Michaels in Minor	

3. COMPETITIVE BIDS / OVERCALLS

Doubles T/O, Negative, Penalty, Lead Direction	Negative DBL thru 4♦
	Responsive DBL thru 4♦
Jump overcalls Weak	Unusual NT Lowest 2 Unbid Suits
1NT overcall: (immediate) 15-18 Bal	(re-opening) 15-18 Bal
Immediate cue: (minor) 5♠ & 5(either ♥ or other Minor)	(Major) 5 other Major & 5 minor
Over: Weak Twos X = T/O, 2NT = 15-18 LM	Opening Threes X = T/O
Opponent's transfers Double = Lead-Directing	
Opponent's 1NT Strong NT: X = 16+, 2♣ = Long Suiter, 2♦ = 5+♥-4+♠ or 4+♥-5+♠	
2♥ = 5+♥ & 5+Minor, 2♠ = 5+♠ & 5+Minor, 2NT = 5+♣ & 5+♦	
Weak NT: X = 13+ (Depends on weak NT), rest is same	

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP, 4+♦	2♦ 10-11 HCP, 5+♣	3♦ Splinter
1♥ 6+ HCP, 4+♥	2♥ 0-6 HCP, 6+♥	3♥ Splinter
1♠ 6+ HCP, 4+♠	2♠ 0-6 HCP, 6+♠	3♠ Splinter
1NT 6-9HCP	2NT 10-12HCP	3NT 13+ HCP
2♣ 12+ HCP 5+♣ FG	3♣ 6-9 HCP 5+♣	4♣ Minorwood
other		
1♦ 1♥ 6+HCP, 4+♥	2♥ 0-6 HCP, 6+♥	3♥ Splinter
1♠ 6+HCP 4+♠	2♠ 0-6 HCP, 6+♠	3♠ Splinter
1NT 6-9 HCP	2NT 10-12 HCP	3NT 13+ HCP
2♣ 10+HCP, 4+♣	3♣ 10-11 HCP, 4+♦	4♣ Splinter
2♦ 12+ HCP 4+♦ FG	3♦ 6-9 HCP, 4+♦	4♦ Minorwood
other		
1♥ 1♠ 6+HCP 4+♠	2♥ 6-9 HCP 3♥	3♦ 10-12 HCP 4+♥
1NT 6-9 HCP	2♠ 10-12HCP 3♥	3♥ 0-6 HCP 4♥
2♣ 10+HCP 4+♣	2NT Jacoby :D	3♠ Splinter
2♦ 10+HCP 4+♦	3♣ 6-9 HCP 4♥	3NT 13-15HCP 3♥ FG
other		
1♠ 1NT 6-9 HCP	2♠ 6-9HCP 3♠	3♥ 10-12 HCP 3♠
2♣ 10+ 4+♣	2NT Jacoby :D	3♠ 0-6 HCP 4♠
2♦ 10+ 4+♦	3♣ 6-9 HCP 4♠	3NT 13-15 HCP 3♠ FG
2♥ 10+ 5+♥	3♦ 10-12 HCP 4+♠	4♣ Splinter
other		
1NT 3♣ NAT FG, Slam try	3♠ NAT FG, Slam try	4♦ Texas Transfer to ♥
3♦ NAT FG, Slam try	3NT Sign off	4♥ Texas Transfer to ♠
3♥ NAT FG, Slam try	4♣ Gerber	4♠
other	4NT = Quantitative to 6NT, 5NT = Quantitative to 7NT, 6NT = to Play 17-19	
2♣ 2♦ 0-6HCP or Waiting	2NT 7-10 HCP	3♥ N/A
2♥ 7+HCP 5+♥	3♣ 7+HCP 6+♣	3♠ N/A
2♠ 7+HCP 5+♠	3♦ 7+HCP 6+♦	3NT 11+ HCP
other		
2♦ 2♥ NAT	3♣ NAT	3♠ NAT
2♠ NAT	3♦ NAT	3NT To Play
2NT Ogust	3♥ NAT	4♣ NAT
other		

Notes

2♥ 2♠ NAT	3♦ NAT	3NT To Play
2NT Ogust	3♥ NAT	4♣ NAT
3♣ NAT	3♠ NAT	4♥ NAT
other		
2♠ 2NT Ogust	3♥ NAT	4♣ NAT
3♣ NAT	3♠ NAT	4♥ NAT
3♦ NAT	3NT To Play	4♠ NAT
other		
2NT 3♣ Pupper Stayman	3♠ to Minors, Slam try	4♦ Texas Transfer to ♥
3♦ to H	3NT to Play	4♥ Texas Transfer to ♠
3♥ to S	4♣ Gerber	4♠
other	4NT = Quantitative to 6NT, 5NT = Quantitative to 7NT, 6NT = to Play 12-15	

9. CONVENTIONS

Unusual NT: Lowest 2 unbid suits 6-10 or 16+ HCP

4th Suit Forcing One round Except XYZ is possible Game force

NT Checkback Priorities: XYZ, 2♣ = Relay to 2♦ (Invit Hand or weak ♦), 2♦ = FG

Defence to 3NT opening Nat

Defence to Opening Twos X = T/O, 2NT = 15-18, 4♣/♦ Leaping Michaels, else NAT

Multi 2♦ As Above

RCO style 2-s As Above

Other 2-s As Above

Defence (1♣) : X = Major, NT = Minors

to

strong (2♣) : X = Major, NT = Minors

1♣ / 2♣

Over 1NT Interference Lebensohl

Lebensohl - other uses 2x - X - P - 2NT = Lebensohl

Take out of 4 level pre-empts 4♣/4♦ X = T/O, 4NT = 2 Suiter

4♥ X = Penalty Oriented, 4NT = 2 Suiter 4♠ X = Penalty Oriented, 4NT = 2 Suiter

10. OTHER NOTES

1♣ - 1♦ - 1♥ - 1♠ is natural

If you are reading this then Hello :D

This text is here so it looks like a lot of stuff is happening :D