

4. BASIC RESPONSES

Jump raises - minors	Inverted: 6-9 HCP, 4+ cards
Jump raises - Majors	Preempt 0-6 HCP, 5+ cards
Jump shifts after minor opening	Natural, weak at 2 level
Jump shifts after Major opening	Natural, weak at 2 level
Responses to strong 2 suit open.	N/A`
Responses to 2NT opening	To play

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	Overlead All
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Middle
In partner's suit	Ssx Xx xXx Hx hxX	Ssx Xx Xxx Hx hxX
Discards	Low Encourage	Low Encourage
Count	Low-High = Even	Low-High = Even
Signal on partner's lead:	Low Encourage	Low Encourage
Signal on declarer's lead:	rev Count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood	<input type="checkbox"/>	RKCB	1430	NAT, QUANT
Asking Bids	<input type="checkbox"/>	Cue Bids	<input checked="" type="checkbox"/>	A or K

7. OTHER CONVENTIONS

MINORWOOD	
Over 2NT or similar 3♣ Puppet	

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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	218790	Sean Mullamphy
& Names:	176109	Peter Reynolds

Basic System: Standard

Brown Sticker ☐ Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐

1. OPENING BIDS

1♣ 12+ HCP, 3+♣	1♥ 11-20 HCP, 5+♥
1♦ 11-20 HCP, 3+♦	1♠ 11-20 HCP, 5+♠
1NT 15-17 Balanced	may contain 5 card Major <input type="checkbox"/>

1NT Responses 2♣ Extended Stayman

2♦ Transfer ♥ 2♠ TRF ♣

2♥ TRF ♠ 2NT TRF ♦

(DBl) Natural other

2♣ 23+ BAL or any game force

2♦ 18-19 Bal

2♥ Weak, 6-10 HCP, 6♥

2♠ Weak, 6-10 HCP, 6♠

2NT 20-22 balanced

3NT Gambling, solid minor, no side A or K

other

2. PRE-ALERTS

2♦ 18-19 BAL	

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support Doubles & Redoubles	Negative DBL thru 4♥
	Responsive DBL thru 4♥

Jump overcalls weak Unusual NT minors

1NT overcall: (immediate) 15-17 BAL (re-opening) 10-14

Immediate cue: (minor) Michaels 5/5 Majors 6-10 (Major) 5 other Major & 5 minor 6-10

Over: Weak Twos 2NT 16-18, T/O X with LEB Opening Threes Natural

Opponent's transfers Double = Lead-Directing

Opponent's 1NT DBL Penalties, TOXIC (bids show next suit or 2 suited with 2 higher)

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+ HCP, 4+♦	2♦ 0-5HCP 6+♦	3♦ SPL
1♥ 6+ HCP, 4+♥	2♥ 0-5HCP 6+ ♥	3♥ SPL
1♠ 6+ HCP, 4+♠	2♠ 0-5 HCP 6+ ♠	3♠ SPL
1NT 6-9 HCP, 4+♣	2NT 10-12 HCP Bal	3NT 13-15 HCP Bal no M
2♣ 10+ 5+♣	3♣ 0-5HCP,5+♣	4♣ Minorwood
other		
1♦ 1♥ 6+ HCP 4+♥	2♥ 0-5 HCP 6+♥	3♥ SPL
1♠ 6+ HCP 4+♠	2♠ 0-5 HCP 6+♠	3♠ SPL
1NT 6-9 HCP	2NT Jacoby	3NT 13-15 HCP Bal no M
2♣ 10+ HCP 4+♣	3♣ 0-6 HCP 6+♣	4♣ SPL
2♦ 10+ HCP 4+♦	3♦ 0-6 HCP 5+♦	4♦ Minorwood
other		
1♥ 1♠ 6+ HCP 4+♠	2♥ 6-9 HCP 3♥	3♦ 10-11 HCP 4+♥
1NT 6-9 HCP	2♠ 10-11 HCP 3♥	3♥ 0-5 HCP 4+♥
2♣ 10+ HCP 4+♣	2NT Jacoby	3♠ SPL
2♦ 10+ HCP 4+♦	3♣ 6-9 HCP 4+♥	3NT 13-15 HCP Bal
other		
1♠ 1NT 6-9 HCP 2 or less ♠	2♠ 6-9 HCP 3♠	3♥ 10-11 HCP 3♠
2♣ 10+ HCP 4+ ♣	2NT Jacoby	3♠ 0-5 HCP 4+♠
2♦ 10+ HCP 4+♥	3♣ 0-5 HCP 4+♠	3NT 13-15 HCP Bal
2♥ 10+ HCP 5+♥	3♦ 10-11 HCP 4+♠	4♣ SPL 4+♠
other 4♦ SPL		
1NT 3♣ any 5431 singleton ♣	3♠ any 5431 singleton ♠	4♦ Minorwood
3♦ any 5431 singleton ♦	3NT to play	4♥ to play
3♥ any 5431 singlerton ♥	4♣ Minorwood	4♠ to play
other		
2♣ 2♦ 0-6 HCP or 10+ HCP	2NT 7-9HCP Bal	3♥ 0-3 HCP 6+♥
2♥ Natural	3♣ Natural	3♠ 0-3 HCP 6+ ♠
2♠ Natural	3♦ Natural	3NT no idea
other		
2♦ 2♥ to play	3♣ TRF to ♦ GF	3♠ 5-4 minors GF
2♠ TRF to 2NT/Then 3♣	3♦ TRF to ♥ GF	3NT
2NT TRF to ♣	3♥ TRF to ♠ GF	4♣ minorwood
other 4♦ minorwood		

Notes

2♥ 2♠ GF	3♦ GF 5+♦`	3NT to play
2NT ogust	3♥ preemptive	4♣ SPL
3♣ GF 5+♣	3♠ sets ♠ as trumps	4♥ to play
other		
2♠ 2NT ogust	3♥ 5(6)+ ♥ GF	4♣ SPL
3♣ GF 5+♣	3♠ preemptive	4♥ SPL
3♦ GF 5+ ♦	3NT to play	4♠ to play
other		
2NT 3♣ 5 card Stayman	3♠ minor stayman	4♦ minorwood
3♦ TRF to ♥	3NT to play	4♥ to play
3♥ TRF to ♠	4♣ minorwood	4♠ to play
other		

9. CONVENTIONS

Unusual NT: 2 lower suits

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☒ Priorities: 2-way checkback, xyz doubles, next minor forcing

Defence to 3NT opening x = T/O

Defence to Opening Twos 2NT=16-19 BAL

Multi 2♦ X= T/O

RCO style 2-s X=T/O

Other 2-s X= T/O

Defence 1strong ♣= toxic

to

strong preemptive

1♣/2♣ natural

Over 1NT Interference Lebensohl

Lebensohl - other uses over 2♥ or 2♠ weak

Take out of 4 level pre-empts 4♣/4♦ x = t/o

4♥ x=t/o

4♠ x = cards

10. OTHER NOTES