

4. BASIC RESPONSES

| | |
|----------------------------------|---|
| Jump raises - minors | 1♦ - 3♦ = weak long diamonds |
| Jump raises - Majors | Weak distributional raise |
| Jump shifts after minor opening | 1♦ - 2♥/2♠/2NT = natural 16+HCP |
| Jump shifts after Major opening | 3♣: 16+ points, 5+ clubs 3♦: Distributional invitational raise |
| Responses to strong 2 suit open. | |
| Responses to 2NT opening | 3♣/3♦ & 3NT to play, 3♥/3♠ = Natural 1RF, 4♣/4♦ = Minor RKCB |

5. PLAY CONVENTIONS

Show priorities

| | Versus Suit (or both) | Versus NoTrump (if different) |
|-----------------------------------|---|---------------------------------|
| Leads Sequences: | Overlead 1#, A-Att, K-Count | 1#, K-Att, A or Q- asks unblock |
| Four or more with an honour | 4th | 4th |
| From 4 small | 2nd highest | Usually highest card |
| From 3 cards (no honour) | Middle | Usually highest card |
| In partner's suit | 3rd/5th if supported, MUD if not | |
| Discards | Odd/Even, see 2# | Odd/Even, see 2# |
| Count | High-Low = Even | High-Low = Even |
| Signal on partner's lead: | Low Encourage (but count on K) | |
| Signal on declarer's lead: | Natural count (optional) | |
| Notes 1# | From KJT, AJT lead J | |
| 2# | Odd encourage, Even McKenney, 6 = No clear preference | |

6. SLAM CONVENTIONS

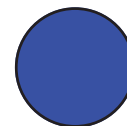
| | | |
|---|---|--|
| 4NT: Blackwood <input type="checkbox"/> | RKCB 1403 | 4♣ Gerber <input type="checkbox"/> when? |
| Slam Notes | | |
| Cue Bids <input checked="" type="checkbox"/> | After we have agreed a suit in GF sequence, 1st round control up the line | |
| Asking Bids <input checked="" type="checkbox"/> | 1♣ - 1♥ - 2♥ and 1♣ - 1♠ - 2♠ - Trump ask | |

7. OTHER CONVENTIONS

| | |
|---|--|
| 1♣ - 1♥ - 2♥ and 1♣ - 1♠ - 2♠ are trump asking bids | 1♣ - 1♦ - 2NT (or similar) - 3♣ = Baron |
| Followed by control ask in new suit | 1♦ - 1♥ - 1NT - 2♣ Checkback Stayman |
| 1♣ - 1♦ - 1♥ = 19+ HCP artificial | 1♦ - 1♠ - 1NT - 2♣ Checkback Stayman |
| 1♣ - 1♦ - 1♥ - 2♣, 2♦, 2♥, 2♠ = Transfers | |
| www.abf.com.au | 2♣ - 2NT = puppet to 3♣ Weak with club support |
| PDF Form Rev. 17D23 by RoL MyRev. | OR weak with long ♦ OR strong 5/5 in 2 suits (not clubs) |
| Copyright © ABF 2017 | Exit Transfers (transfers after our 1NT is doubled) |
| | Cue raises |



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

| | | |
|--|-----------------|--|
| ABF Nos. | 175560 | Dave Munro |
| & Names: | 121789 | Jay Steer |
| Basic System: | PRECISION | |
| Brown Sticker <input type="checkbox"/> | Classification: | Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

1. OPENING BIDS

| | |
|--|---|
| Describe strength, minimum length, or specific meaning | Canape <input type="checkbox"/> |
| 1♣ STRONG, 16+ HCP, artificial | 1♥ 10-15 HCP 5+♥ |
| 1♦ 11-15 HCP 0+♦ | 1♠ 10-15 HCP 5+♠ |
| 1NT BALANCED, 13-15 1st, 2nd; 14-15 3rd, 4th. occ 5422 | may contain 5 card Major <input type="checkbox"/> |
| 1NT Responses 2♣ Simple Stayman | |
| 2♦ Transfer ♥ | 2♠ Transfer ♣ |
| 2♥ Transfer ♠ | 2NT Transfer ♦ |
| other 3♣, 3♦, 3♥, 3♠ = Natural slam interest | |
| 2♣ 10-15 HCP 6+♣ | |
| 2♦ 5+♥ / 5+♠, 7 or less losers, forcing, unlimited | |
| 2♥ Natural weak two in ♥ 6-10 HCP, 6+♥ | |
| 2♠ Natural weak two in ♠ 6-10 HCP, 6+♠ | |
| 2NT 5+♣/ 5+♦, 7 or less losers | 3NT Ace asking, strong sing suiter w/o void |
| other | |

2. PRE-ALERTS

| | |
|------------------------------------|---|
| 1♣ - 1♦ - 1♥ = 19+ HCP artificial | 2♦ = 5/5 in Majors 2NT = 5/5 in Minors |
| 1♦ opening may have no ♦ (4-4-0-5) | 3NT opening, Ace ask with single suiter |
| 2♣ opening always 6+♣ | 1♥-1♠ = 5+ spades |

3. COMPETITIVE BIDS / OVERCALLS

| | | | |
|----------------------------|--|------------------------|--------------------------|
| Negative doubles through | 4♥ | Jump overcalls | Weak |
| Responsive doubles through | 3♠ | Unusual NT | Lower unbid suits |
| 1NT overcall - immediate | 15-18 HCP | Immediate cue of minor | 5+♥/5+♠ |
| 1NT overcall - re-opening | 15-18 HCP | Immediate cue of Major | 5+ other MAJOR & 5+MINOR |
| Over weak twos | 2NT 15-18, X = T/O with leb. | Over opening threes | X = TO |
| Over opponent's 1NT | 2♣ = 5/4+ in Majors, 2♦ = single suited Major, 3♣/♦ = Nat | | |
| | 2♥ = 5+♥ / 4+ Minor, 2♠ = 5+♠ / 4+ Minor, X (Weak NT) = Penalty, X (Strong NT) | | |
| | = 4 spades and a longer minor or 16+ | | |

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | |
|-------------------------------|---------------------------|------------------------|
| 1♣ 1♦ 0-7 HCP, any shape | 2♦ 8+ HCP, 5+ ♦ | 3♦ 8+ HCP, 4 1 44 |
| 1♥ 8+ HCP, 5+ ♥ | 2♥ 8+ HCP, 1 444 | 3♥ |
| 1♠ 8+ HCP, 5+ ♠ | 2♠ 8+ HCP, 444 1 | 3♠ |
| 1NT 8-13 HCP, balanced | 2NT 14+ HCP, balanced | 3NT |
| 2♣ 8+ HCP, 5+ ♣ | 3♣ 8+ HCP, 44 1 4 | 4♣ |
| other | | |
| 1♦ 1♥ 6+ HCP, 4+ ♥ | 2♥ 16+ HCP, 5+♥ | 3♥ |
| 1♠ 6+ HCP, 4+ ♠ | 2♠ 16+ HCP, 5+♠ | 3♠ |
| 1NT 8-10 HCP, not 4♥ or ♠ | 2NT 16+ HCP, balanced | 3NT To play |
| 2♣ 11+HCP, ENQ, no 4M | 3♣ 5+♣, GF | 4♣ |
| 2♦ 5+ ♦,GF,may have 4M | 3♦ weak long diamonds | 4♦ |
| other 4♥/4♠ = To play | | |
| 1♥ 1♠ 6+ HCP, 5+ spades | 2♥ 6-9 HCP, limit raise | 3♦ 7-9 HCP, 4+♥ |
| 1NT 8- 9 (10) HCP, < 3♥ | 2♠ 5+ ♠, Game force | 3♥ Weak raise, to play |
| 2♣ 10+ HCP artificial ENQ | 2NT Game force with 3+♥ | 3♠ Splinter |
| 2♦ 5+ ♦, Game force | 3♣ 16+HCP, 5+ ♣ | 3NT |
| other 4♣,4♦ Splinter | | |
| 1♠ 1NT 8- 9 (10) HCP, < 3♠s | 2♠ 6-9 HCP, limit raise | 3♥ Splinter |
| 2♣ 10+ HCP artificial ENQ | 2NT Game force with 3+♠ | 3♠ Weak raise, to play |
| 2♦ 5+ ♦, Game force | 3♣ 16+HCP, 5+ ♣ | 3NT 14-15 HCP, 3♠, NF |
| 2♥ 5+ ♥, Game force | 3♦ 7-9 HCP, 4+♠ | 4♣ Splinter |
| other 4♦ Splinter | | |
| 1NT 3♣ 6(5)+ ♣, slam interest | 3♠ 6(5)+ ♠, slam interest | 4♦ RKCB in diamonds |
| 3♦ 6(5)+ ♦, slam interest | 3NT To play | 4♥ To play |
| 3♥ 6(5)+ ♥, slam interest | 4♣ RKCB in clubs | 4♠ To play |
| other Stayman and transfers | | |
| 2♣ 2♦ Art- 8+, 4+ M or 1 0+ | 2NT Puppet to 3♣ see 1# | 3♥ 16+ HCP, 5+♥ |
| 2♥ 5+ ♥, invitational | 3♣ Invitational to 5♣ | 3♠ 16+ HCP, 5+♠ |
| 2♠ 5+ ♠, invitational | 3♦ 16+ HCP, 5+♦ | 3NT To play |
| other 4♣ = Minor RKCB | | |
| 2♦ 2♥ To play | 3♣ Game force, 5+♣ | 3♠ To play |
| 2♠ To play | 3♦ Game force, 5+♦ | 3NT To play |
| 2NT Strong enquiry | 3♥ To play | 4♣ RKCB in hearts |
| other 4♦ = RKCB in spades | | |

Notes 1# 2♣ - 2NT = weak with club support or weak with long ♦ or strong 5/5
 2♣- 2NT - 3♣ then 3♦ weak with long diamonds, 3♥ = diamonds and hearts,
 3♠ = diamonds and spades, 3NT= hearts and spades

| | | |
|-------------------------|---------------------|--------------------|
| 2♥ 2♠ 5+ ♠, Non forcing | 3♦ Game force, 5+ ♦ | 3NT To play |
| 2NT Strong enquiry | 3♥ To play | 4♣ RKCB in hearts |
| 3♣ Game force, 5+ ♣ | 3♠ Game force, 5+ ♠ | 4♥ To Play |
| other | | |
| 2♠ 2NT Strong enquiry | 3♥ Game force, 5+ ♥ | 4♣ RKCB in spades |
| 3♣ Game force, 5+ ♣ | 3♠ To play | 4♥ To play |
| 3♦ Game force, 5+ ♦ | 3NT To play | 4♠ To play |
| other | | |
| 2NT 3♣ To play | 3♠ Game force, 5+ ♠ | 4♦ Minor RKCB in ♦ |
| 3♦ To play | 3NT To play | 4♥ To play |
| 3♥ Game force, 5+ ♥ | 4♣ Minor RKCB in ♣ | 4♠ To play |
| other | | |

9. CONVENTIONS

Unusual NT: Lower two unbid suits

4th Suit Forcing One round ☒ except after 1♦ opening Game force ☐

NT Checkback ☒ Priorities: Only after 1♦ show 4♥ after 1♦ - 1♠ - 1NT -2♣

Defence to 3NT opening X = PENALTY, 4♣ = both MAJORS, Suits natural

Defence to Opening Twos

Multi 2♦ Suits nat, 2NT=16-18 bal, X=13-15 bal or 19+ or 16+ suit, Leaping Michaels

RCO style 2-s Suits nat, 2NT=16-18 bal, X=13-15 bal or 19+ or 16+ suit, Leaping Michaels

Other 2-s if anchor suit known X = TO and 2NT = 16-18 nat, Suits nat; else as above

Defence (1♣) : X = Majors, 1NT = minors, Suits natural (may be weak)

to

strong (2♣) : as for over 1♣

1♣ / 2♣

Over 1NT Interference Exit Transfers after opponent's double, Lebensohl

Lebensohl - other uses After double of weak 2, multi 2D and RCO 2 bids

Take out of 4 level pre-empts 4♣/4♦ X = Take out

4♥ X = optional penalty w 4 spades 4♠ 4NT 2 or 3 suited TO, X = Penalty

10. OTHER NOTES

1♣ - 1NT - 2♣ ENQ - 2♦ = 4♥; 2H = 4♠; 2♠ = 8-10 no 4 card major; 2NT = 5♣ any 5332
 11-13 HCP; 3♣ = 3-3-3-4 11-13 HCP; 3♦ = 3-3-4-3 11-13 HCP; 3H = 3-2-4-4 11-13 HCP;
 3♠ = 2-3-4-4, 11-13 HCP; 3NT 5♦ any 5332, 11-13 HCP