

4. BASIC RESPONSES

Jump raises - minors	weak	jump other minor is limit raise
Jump raises - Majors	weak	jump shifts NAT NF about 9-11
Jump shifts after minor opening		2♥/♠ NAT NF about 5-8
Jump shifts after Major opening		NAT lim 6+ suit
Responses to strong 2 suit open.		2♥ double neg, 2♦ neutral likely not 3 controls. Other NAT 3+ con
Responses to 2NT opening		puppet stayman, 3♠ minor suits

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Underlead	
Four or more with an honour	Reverse Count	
From 4 small	Bottom	
From 3 cards (no honour)	Top	
In partner's suit	Top	
Discards	Low Encourage	
Count	reverse	
Signal on partner's lead:	reverse attitude, reverse count	
Signal on declarer's lead:	reverse count if needed - some mckenny	
Notes	count cards are reverse original count	

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB	1430	4♣ Gerber <input type="checkbox"/>
Asking Bids <input type="checkbox"/>	Cue Bids <input checked="" type="checkbox"/>	after Q ask, cheapest trump bid if no, else spec K. 5NT ask	first or second with discretion

7. OTHER CONVENTIONS

inverted minors GF - step responses	fit jumps in competition, and by passed hands
1M 2NT 4+M 6-8 or GF step range, shape	4th suit GF, but 1♣, 1♦, 1♥, 1♠ ambiguous
after 1m, 1M, 2M 2NT checkback not GF	1m-(1H)-1S = 4+, X=T/O not 4♣
2-way checkback after 1x-1y-1NT	1M-2♣ = ♣ GF, or BAL GF, or 3-card limit
all system off by passed hands	blackout after a reverse (step is blackout)

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over opponents 1♣ opening, 2♣ NAT 2♦ Michaels
after our Michaels over 1M 2NT asks minor, minor bids N4
If we have shown 5/5 X = PEN
1M-2NT 4+M, GF or 9-10, step responses



**AUSTRALIAN BRIDGE
FEDERATION LTD.**

STANDARD SYSTEM CARD



ABF Nos.	24287	Ted Griffin
& Names:	29327	Mike Hughes
Basic System:	2 over 1 game force (but 2♣ over 1M includes limit raise not GF)	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

1♣ 3+, 11+	1♥ 5+, 11+
1♦ 4(3)+, 11+	1♠ 5+, 11+
1NT 15-17, may up or downgrade, may be off shape	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses	2♣ 5 card Major enquiry	then 3♣ baron 3♦ stayman
2♦ transfer to ♥ then 3 bids GF	2♠ transfer to ♣, (2N likes ♣) then NAT GF	
2♥ transfer to ♠ then 3 bids GF	2NT transfer to ♦, (3♣ likes ♦) then NAT GF	
(Dbl)	other 3 level short in suit bid, game force	

2♣ Game Force	
2♦ weak 2 major (3-8) or 22-23 BAL	
2♥ weak 2♥ about 9-11(12) then 2NT asks range, singleton	
2♠ weak 2♠ about 9-11(12) then 2NT asks range, singleton	
2NT BAL 20-21 then puppet stayman	3NT 8+ playing tricks in a major, good suit
other 4NT specific ace ask	

2. PRE-ALERTS

2♦ multi	scramblesohl not lebensohl
1M-2♣ multi-meaning GF or limit raise of M	3NT opening strong 4M
reverse count leads trick 1	

3. COMPETITIVE BIDS / OVERCALLS

Doubles	Negative DBL thru	4♥
	Responsive DBL thru	4♥
Jump overcalls	weak, with discretion if Vul	Unusual NT lower 2 suits, 5+/5+, wide range
1NT overcall: (immediate)	15+-18 system on	(re-opening) 13-15 system on
Immediate cue: (minor)	both majors, 5+/5+, wide range	(Major) other major/minor, 5+/5+, wide range
Over: Weak Twos	X = T/O, or 13-15 BAL if	Opening Threes X = T/O
Opponent's transfers		
Opponent's 1NT	2♣ both majors or D, canape transfers (2NT 5/5 blacks, 3c or d 5/5 c/h or d)	double PEN

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+, no 4M unless inv+	2♦ limit raise, 5+♣, no 4M	3♦ NAT PRE
1♥ 4+, may have longer m	2♥ NAT NF, 6+, 5-8	3♥ NAT PRE
1♠ 4+, may have longer m	2♠ NAT NF, 6+, 5-8	3♠ NAT PRE
1NT 5-11, usually 4+♣, no 4	2NT 11-12 Bal no major	3NT 13-15 BAL
2♣ inverted, 4+, step resp	3♣ PRE, 5+	4♣ PRE
other after inverted minor openers	shows range by steps, then step asks shortage	
1♦ 1♥ 4+, may have longer m	2♥ NAT NF, 6+, 5-8	3♥ NAT PRE
1♠ 4+, may have longer m	2♠ NAT NF, 6+, 5-8	3♠ NAT PRE
1NT 5-11 no 4M	2NT 11-12 Bal no major	3NT 13-15 BAL
2♣ NAT GF	3♣ limit raise, 5+, no 4M	4♣ splinter
2♦ inverted, 4+, step resp	3♦ PRE, 5+	4♦ PRE
other after inverted minor openers	shows range by steps, then step asks shortage	
1♥ 1♠ 4+, may have longer m	2♥ NAT 3-4H about 6-8	3♦ NAT abt 9-11 NF
1NT 5-11 semi-forcing	2♠ NAT NF, 6+, 5-8	3♥ weak
2♣ ♥ inv or GF, ♠ or bal	2NT 4+♥ then step resp	3♠ splinter GF
2♦ NAT GF	3♣ NAT abt 9-11 NF	3NT 13-15 BAL 3 H
other after 2♣ 2♦ accepts inv(GF)	now new suits confirm GF ♣ and that suit, 2NT bal	
1♠ 1NT 5-11 semi-forcing	2♠ NAT 3♠ about 6-8	3♥ NAT abt 9-11 NF
2♣ ♠ inv or GF, ♠/bal	2NT 4+♠ then step resp	3♠ weak
2♦ NAT GF	3♣ NAT abt 9-11 NF	3NT 13-15 BAL 3 S
2♥ NAT GF	3♦ NAT abt 9-11 NF	4♣ splinter GF
other after 2♣ 2♦ accepts inv(GF)	now new suits confirm GF ♣ and that suit, 2NT bal	
1NT 3♣ 0/1 C, GF, 3+ other suits	3♠ 0/1S, GF, 3+ other suits	4♦ forces 4♠
3♦ 0/1 D, GF, 3+ other suits	3NT to play	4♥ to play
3♥ 0/1H, GF, 3+ other suits	4♣ forces 4♥	4♠ to play
other		
2♣ 2♦ ART at least some val	2NT semi BAL 3+ controls	3♥ NAT 6+ 3+ controls
2♥ ART double neg	3♣ NAT 3+ controls	3♠ NAT 6+ but < 3 control
2♠ NAT 3+ controls	3♦ NAT 3+ controls	3NT
other		
2♦ 2♥ pass or correct	3♣ NAT F1	3♠ pass or correct
2♠ pass or correct	3♦ NAT F1	3NT to play
2NT ask 3C = H, 3D = S	3♥ pass or correct	4♣ splinter to play your suit
other 4 M to play, NOT pass or correct		

Notes after 1M-2♣-2M declines invite, bids by responder NAT GF (promise ♣ except 2NT) after 1M-2♣-2♦ (GF) 3M shows inv hand, others NAT ori GF (promise ♣ except 2NT). Stayman bidding all natural at 3 level (new suit fragments), cues at 4 level. 1M 2♣ jumps weak, but

2♥ 2♠ NAT F1	3♦ NAT F1	3NT to play
2NT ask, bid singleton if m	3♥ to play	4♣ splinter
3♣ NAT F1	3♠ splinter	4♥ to playsplinter
other		
2♠ 2NT ask, bid singleton if m	3♥ NAT F1	4♣ splinter
3♣ NAT F1	3♠ to play	4♥ splinter go via 3H to play
3♦ NAT F1	3NT to play	4♠ to play
other		
2NT 3♣ puppet stayman	3♠ 4+/4+ minors	4♦ NAT slammish
3♦ transfer to H	3NT to play	4♥ to play
3♥ transfer to S	4♣ NAT slammish	4♠ to play
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits **wide range**

4th Suit Forcing One round 1C-1D-1H-1S ambiguous Game force

NT Checkback Priorities: after 1NT rebid, 2C art inv, 2D art GF, 3bid = slam interest

Defence to 3NT opening

Defence to Opening Twos X = T/O if bid suit is natural, otherwise

Multi 2♦ X= 13-15 quasi BAL or 18+ any

RCO style 2-s X= 13-15 quasi BAL or 18+ any

Other 2-s X= 13-15 quasi BAL or 18+ any

Defence 1♣ : 1 bids suit and suit above, 2 level nat pre

to 1♦, 1♥, 1♠ NAT, then 1NT like cue raise

strong (2♣) :

1♣ / 2♣

Over 1NT Interference 2NT scramble **after scramblesohl (2NT asks minor)**

Lebensohl - other uses after scramblesohl, removal to other suit is weaker than direct bid

Take out of 4 level pre-empts 4♣/4♦ X primarily T/O

4♥ X convertible values mostly t/o 4♠ X convertible values

10. OTHER NOTES

scramblesohl : after X of 2M (or equivalent) 2NT requests better minor. If 2NT bidder removes a suit below the doubled suit, that is weak. 2NT then 3NT shows both OM and stopper, 2♣ cue bid show OM but no stopper. Immediate cue bid denies 4OM and denies stopper.

Same after natural interference over our 1NT

1M-1NT-2NT GF (except now 3M shows weak, 3 card support, F) then 3♣ checkback other after major response to stayman, other major at 3 level (or 4-level over 2NT) agrees major