

#### 4. BASIC RESPONSES

Jump raises - minors	0 - 6, 5+ support
Jump raises - Majors	Pre-empt
Jump shifts after minor opening	6 - 10, 4+ support
Jump shifts after Major opening	Bergen raises (1S - 3H = 3 card limit raise)
Responses to strong 2 suit open.	2D = waiting
Responses to 2NT opening	3C = Muppet stayman, tfrs

#### 5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead, A/Q=Att K=Count	
Four plus, with honour	4th	
Four small	2nd highest	
Three cards (no honour)	Low	Top
In partner's suit	Low	
<b>Discards</b>	Low enc	
<b>Count</b>	Low-high = even	
<b>Signal</b> on partner's lead:	Low enc	
on declarer's lead:	Reverse count, if appropriate	
<b>Notes</b>	Usually attitude, count, suit preference	

#### 6. SLAM CONVENTIONS

4♣ Gerber <input type="checkbox"/>
<b>4NT:</b> Blackwood <input type="checkbox"/> RKCB 1430 4NT often quantitative
Asking Bids <input type="checkbox"/> Cue Bids <input checked="" type="checkbox"/>
Cue bids = 1st/2nd round control
DOPI, ROPI

#### 7. OTHER CONVENTIONS

Splinter bids	Inverted minors
Unusual V unusual	X-Y-Z
2 way checkback	Bergen raises
3rd & 4th suit forcing	Gazzilli
Drury	Minorwood



AUSTRALIAN BRIDGE  
FEDERATION LTD



#### STANDARD SYSTEM CARD

<b>ABF Nos.</b>	111643	Sharon Mayo
<b>&amp; Names:</b>	403555	Sally Clarke
<b>Basic System:</b>	2/1 GF	
<b>Brown Sticker</b>	<input type="checkbox"/>	<b>Classification:</b> Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

#### 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canapé

1♣ 3+ 11+ hcp	1♥ 5+ 11+ hcp
1♦ 3+ 11+ hcp	1♠ 5+ 11+ hcp
1NT 15-17 hcp	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Simple Stayman

2♦ Tfr to H	2♠ Tfr to C
2♥ Tfr to S	2NT Tfr to D
(Dbl)	other

2♣ Strong GF	
2♦ Weak 6 card, 6-9 hcp	
2♥ Weak 6 card, 6-9 hcp	
2♠ Weak 6 card, 6-9 hcp	
2NT 20-22 hcp balanced	3NT Majors 6/5, 8 - 11 hcp
other 4NT = 5C/D pre-empt, strong suit	

#### 2. PRE-ALERTS

(1C) - 2C = natural
(1C/D) - 2D = Michaels cue bid

#### 3. COMPETITIVE BIDS / OVERCALLS

<b>Doubles</b> Support X & XX	Negative DBL thru 4S
	Responsive DBL thru 4D
<b>Jump overcalls</b> Weak (NV), Inv (V)	<b>Unusual NT</b> lower unbid suits
1NT overcall: (immediate) 15-18 hcp	(re-opening) 14-16 hcp
Immediate cue: (minor) See pre-alerts	(Major) Michaels' cue bid
<b>Over:</b> Weak Twos T/O X with Lebensohl	Opening Threes X = T/O
Opponent's transfers X = lead directing	
Opponent's 1NT Multi Landy	
X = penalties vs weak NT (10-14)	
X = 4M & 5m vs strong NT (15-18)	

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Ogust  
Weak Key card responses after pre-empts  
Kickback

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 3+ D, 5+ hcp	2♦ 5+ C, 7-10 hcp	3♦ 7 D, pre-empt
1♥ 4+ H, 6+ hcp	2♥ 6+ H, 0-5 hcp	3♥ 7 H, pre-empt
1♠ 4+ S, 6+ hcp	2♠ 6+ S, 0-5 hcp	3♠ 7 S, pre-empt
1NT 8-10 hcp	2NT 11-12 hcp	3NT 13-15 hcp, 33(43)
2♣ 4+ C, 10 + hcp	3♣ 5+ C, weak	4♣
other		
1♦ 1♥ 4+ H, 6+ hcp	2♥ 6+ H, 0-5 hcp	3♥ 7 H, pre-empt
1♠ 4+ S, 6+ hcp	2♠ 6+ S, 0-5 hcp	3♠ 7 S, pre-empt
1NT 6-10 hcp, No M	2NT 10-12 hcp, no 4 Major	3NT 13-15 hcp, 33(43)
2♣ 4+ C, GF	3♣ 5+ D, 7-10 hcp	4♣
2♦ 4+ D, 10 + hcp	3♦ 5+ D, weak	4♦
other		
1♥ 1♠ 4+ S, 6+ hcp	2♥ 3-4 H, 6-9 hcp	3♦ Bergen, 4+ H, 10-12 tp
1NT 6-11 hcp, SF	2♠ 3 H, 10-11 hcp	3♥ 4+ H, weak
2♣ 4+ C, GF	2NT Jacoby 4+H, GF	3♠ Any void splinter, 4+H
2♦ 4+ D, GF	3♣ Bergen, 4+ H, 6-9 tp	3NT S singleton, 4+ H
other 4 C/D = singleton, 4+H		
1♠ 1NT 6-11 hcp SF	2♠ 3-4 S, 6-9 hcp	3♥ 3 S, 10-11 hcp
2♣ 4+ C, GF	2NT Jacoby 4+ S, GF	3♠ 4+ weak
2♦ 4+ D, GF	3♣ Bergen, 4+ S, 6-9 tp	3NT Any void splinter, 4+ S
2♥ 5+H, GF	3♦ Bergen, 4+ S, 10-12 tp	4♣ 4+ S, C singleton
other 4 D/H = singleton, 4+ S		
1NT 3♣ 5 card Major stayman	3♠ 31(54)	4♦ tfr to S
3♦ 5-5+ Majors, Inv +	3NT to play	4♥ to play
3♥ 13(54)	4♣ tfr to H	4♠ to play
other 4NT Quantative		
2♣ 2♦ waiting	2NT 8+hcp, 5+ H, good suit	3♥
2♥ No A or K	3♣ 8+ hcp, 6 (5)+ C	3♠
2♠ 8+ hcp, 5+ S, good suit	3♦ 8+ hcp, 6(5)+ D	3NT
other		
2♦ 2♥ 5+ H, F	3♣ (5)6+ C, F	3♠ natural GF
2♠ 5+ S, F	3♦ pre-emptive	3NT to play
2NT Inquiry	3♥ natural GF	4♣
other 4D pre-emptive, 4H/S to play		

Notes

2♥ 2♠ F	3♦ F	3NT to play
2NT Inquiry	3♥ pre-emptive	4♣
3♣ F	3♠ natural GF	4♥ to play
other 4S to play		
2♠ 2NT Inquiry	3♥ natural GF	4♣
3♣ F	3♠ pre-emptive	4♥ to play
3♦ F	3NT to play	4♠ to play
other		
2NT 3♣ Puppet Stayman	3♠ 4+/4+ minors, slam int.	4♦ tfr to Hearts
3♦ tfr to Hearts	3NT to play	4♥ tfr to Spades
3♥ tfr to Spades	4♣ tfr to Diamonds	4♠ tfr to Clubs
other 4NT Quantative		

## 9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round  Game force

NT Checkback  Priorities: 3 card support, before 4 OM

Defence to 3NT opening X = penalties

Defence to Opening Twos X = T/O

Multi 2♦ X = values, 2NT = 16-18 hcp, with Maj stoppers

RCO style 2-s X = values, 2NT = 16-18 hcp

Other 2-s X = T/O

Defence (1C) : Twerb

to

strong Twerb

1♣ / 2♣

Over 1NT Interference Lebensohl, X = T/O

Lebensohl - other uses After T/O X weak 2's, RCO's

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X

4♠ X

## 10. OTHER NOTES

Step responses to inverted raise and Jacoby 2NT