

4. BASIC RESPONSES

| | |
|----------------------------------|--|
| Jump raises - minors | Weak |
| Jump raises - Majors | Bergen |
| Jump shifts after minor opening | 2M Nat 3-7 |
| Jump shifts after Major opening | reasonable quality 6 card suits, constructive, NF. |
| Responses to strong 2 suit open. | 2D Waiting |
| Responses to 2NT opening | Stayman, Transfers |

5. PLAY CONVENTIONS Show priorities

| | Versus Suit (or both) | Versus NoTrump (if different) |
|-----------------------------------|---|-------------------------------|
| Leads Sequences: | Overlead All | Overlead All |
| Four or more with an honour | 4th highest | 4th highest |
| From 4 small | 2nd highest | 2nd highest |
| From 3 cards (no honour) | Middle | Middle |
| In partner's suit | Low from 3 if not supp. | Low from 3 if not supp. |
| Discards | Count | Count |
| Count | Reverse | Reverse |
| Signal on partner's lead: | Count | Count |
| Signal on declarer's lead: | Count | |
| Notes | After count, or when obvious (eg entry signal for ruff) McKenny | |

6. SLAM CONVENTIONS

| | | |
|--|-----------|--|
| 4NT: Blackwood <input checked="" type="checkbox"/> | RKCB 3041 | 4♣ Gerber <input type="checkbox"/> when? |
| Slam Notes | | |
| Cue Bids <input checked="" type="checkbox"/> | | |
| Asking Bids <input type="checkbox"/> | | |

7. OTHER CONVENTIONS

| | |
|--|--|
| More or less all 2NT bids are forcing eg | |
| no invites over 1N via 2N; 2N 'always' forcing | |
| in competition etc | |
| Leaping and non-leaping Michaels | |

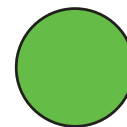
www.abf.com.au

PDF Form Rev. 17K21 by RoL
MyRev.

Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

| | |
|--|--|
| ABF Nos. | Cathy Chua |
| & Names: | Justin Williams |
| Basic System: | 2/1 GF |
| Brown Sticker <input type="checkbox"/> | Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

1. OPENING BIDS

| | | |
|---|---------------------------------------|--|
| Describe strength, minimum length, or specific meaning | | Canape <input type="checkbox"/> |
| 1♣ 3+♣, 11+ HCP | 1♥ 5+♥, 11+ HCP | |
| 1♦ (3) 4+♦, 11+ HCP | 1♠ 5+♠, 11+ HCP | |
| 1NT (14)15-17 lots of off-shape hands including bare H | | may contain 5 card Major <input checked="" type="checkbox"/> |
| 1NT Responses 2♣ Stayman | | |
| 2♦ ♥ | 2♠ ♣ step=superaccept | |
| 2♥ ♠ | 2NT ♦ step=superaccept | |
| other 3♣ 5-5 minors NF 3♦ 5-5 minors GF 3♥ 3154/3145 GF | | |
| 2♣ Game Force with Kokish | | |
| 2♦ Weak 2, can be 5 NV, can be very weak 1st seat fav. | | |
| 2♥ 5+H, 4S, c. 10-15 | | |
| 2♠ Weak 2, can be 5 NV, can be very weak 1st seat fav. | | |
| 2NT 20-22 | 3NT Gambling 1st/2nd; To Play 3rd/4th | |
| other ♣ nat preempt ♦ nat preempt | | |

2. PRE-ALERTS

| | |
|-----------------------------------|--|
| HCP ranges are only a guide | |
| 1♥-1♠ 5+♠; 1♥-1NT doesn't deny 4♠ | |

3. COMPETITIVE BIDS / OVERCALLS

| | | | |
|----------------------------|---------------------|------------------------|-------------|
| Negative doubles through | 4♠ | Jump overcalls | Weak |
| Responsive doubles through | 4♠ | Unusual NT | LUBS |
| 1NT overcall - immediate | 15-18 | Immediate cue of minor | Majors |
| 1NT overcall - re-opening | 13-16 | Immediate cue of Major | Other M & m |
| Over weak twos | x TO | Over opening threes | x TO |
| Over opponent's 1NT | 2♣ Majors 2N Minors | | |

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | | |
|--|-------------------------|------------------------|--|
| 1♣ 1♦ 6+ HCP, 4+♦ | 2♦ 5+ ♣, 6-9 | 3♦ Splinter | |
| 1♥ 6+ HCP, 4+♥ | 2♥ 6♥, 8-11 | 3♥ Splinter | |
| 1♠ 6+ HCP, 4+♠ | 2♠ 6♠, 8-11 | 3♠ Splinter | |
| 1NT 6-10 no major | 2NT = 15+ bal | 3NT 12-14 no major | |
| 2♣ Inverted | 3♣ 5+ ♣ 0-5 | 4♣ | |
| other 4M To Play | | | |
| 1♦ 1♥ 6+ HCP, 4+♥ | 2♥ 6♥, 8-11 | 3♥ Splinter | |
| 1♠ 6+ HCP, 4+♠ | 2♠ 6♠, 8-11 | 3♠ Splinter | |
| 1NT 6-10 no major | 2NT = 15+ bal no major | 3NT 12-14 bal no major | |
| 2♣ 4+ ♣, GF | 3♣ 5+ ♦, 6-9 | 4♣ Splinter | |
| 2♦ Inverted | 3♦ 5+ ♦, 0-5 | 4♦ | |
| other 4M To Play | | | |
| 1♥ 1♠ 6+ HCP, 5+♠ | 2♥ 3♥, 6-9 | 3♦ 6♦ 8-11 | |
| 1NT 6-11 may hae 4 spades | 2♠ 6♠ 8-11 | 3♥ 4+ ♥, 5-8 | |
| 2♣ ♣ GF, limit raise, Bal $\frac{6}{10}$ | 2NT 4+ ♥ limit+ | 3♠ Splinter | |
| 2♦ 5+ ♦, GF | 3♣ 6♣ 8-11 | 3NT 33(34), 13-15 | |
| other 4m Splinter | | | |
| 1♠ 1NT 6-11 | 2♠ 3♠, 6-9 | 3♥ 6♥ 8-11 | |
| 2♣ 4+♣, GF, limit raise, $\frac{6}{10}$ | 2NT 4+ ♠, limit+ | 3♠ 4+ ♠, 5-8 | |
| 2♦ 5+ ♦, GF | 3♣ 6♣ 8-11 | 3NT 33(34), 13-15 | |
| 2♥ 5+ ♥, GF | 3♦ 6♦ 8-11 | 4♣ Splinter | |
| other | | | |
| 1NT 3♣ minors NF, up to 8HCP | 3♠ minors 3♥ 0/1♠ | 4♦ ♠ | |
| 3♦ minors GF | 3NT | 4♥ to play | |
| 3♥ minors 3♠ 0/1♥ | 4♣ ♥ | 4♠ to play | |
| other | | | |
| 2♣ 2♦ Waiting | 2NT | 3♥ | |
| 2♥ 5+ good ♥ | 3♣ 6+ good ♣ | 3♠ | |
| 2♠ 5+ good ♠ | 3♦ 6+ good ♦ | 3NT | |
| other Kokish: 2♣ 2♦/2♥=♥ or 25+ bal | | | |
| 2♦ 2♥ NF NV, F if Vul | 3♣ NF NV, F if Vul | 3♠ Nat invite if NV | |
| 2♠ NF NV, F if Vul | 3♦ NF, but constructive | 3NT To Play | |
| 2NT GF Enquiry (shortage) | 3♥ Nat invite if NV | 4♣ | |
| other 2 | | | |

Notes After 1M 2N 3♣=min any, 3♦ = strong bal, 3♥ 0/1 ♣, 3♠ 0/1 ♦ 3N 0/1 other M
 After 1N (X) Bids 1 suited, P=Forcing, generally 2 suits, XX=forcing and pen thereafter.
 P and then P the XX is to play, might go down, not forcing. Same after 1N overall

| | | | |
|---|-----------|-----------|--|
| 2♥ 2♠ | 3♦ | 3NT | |
| 2NT Enquiry | 3♥ | 4♣ | |
| 3♣ | 3♠ | 4♥ | |
| other 2♥ 2N 3♣/♦ fragment, 3♥=6, 3♠=4522 min, 3N=4522 max | | | |
| 2♠ 2NT Enquiry (shortage) | 3♥ | 4♣ | |
| 3♣ NF not vul, F vul | 3♠ | 4♥ | |
| 3♦ | 3NT | 4♠ | |
| other | | | |
| 2NT 3♣ Stayman | 3♠ Minors | 4♦ Spades | |
| 3♦ ♥ then 3♥=3+, 3N=2 | 3NT | 4♥ | |
| 3♥ ♠ | 4♣ Hearts | 4♠ | |
| other | | | |

9. CONVENTIONS

Unusual NT: lower unbid suits 5+5+

4th Suit Forcing One round Game force

NT Checkback Priorities:

Defence to 3NT opening Non-leaping Michaels

Defence to Opening Twos Leaping Michaels

Multi 2♦ CTP

RCO style 2-s CTP

Other 2-s

Defence (1♣) : x = majors 1N = minors

to

strong (2♣) : x = majors 2N = minors

1♣ / 2♣

Over 1NT Interference x TO

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X

10. OTHER NOTES

After 1♣ 2♣: 2♦ and 2N both min, positioning NT declaration ie 2♦ does not deny a weak NT.

Drury: 2 of suit = signoff, 2N = shortage ask, 3S=none, 3N=4333

2 way checkback after 1N rebid: 2♣ is various and forces 2♦. Then 3N = choice with 5M, 3M F, 6. but bids are generally invit. 2♦ is G/F. Passed hand: no checkback