

4. BASIC RESPONSES

Jump raises - minors	Pre-emptive
Jump raises - Majors	Mixed raise, 8-10 with 4, weaker with 5 card support
Jump shifts after minor opening	See inside
Jump shifts after Major opening	3m either natural & NF or 4card limit raise for major. See inside
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	Puppet stayman, transfers

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	A-Count K-Attitude or unblock
Four or more with an honour	4th highest	
From 4 small	2nd highest	3rd from 3 or 4 small
From 3 cards (no honour)	Low	Low
In partner's suit	3rd if not supported, else top	
Discards	Odd=Enc, Even=McKenny	
Count	Low-High = Even	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Reverse Count	
Notes	Overlead interior sequences except 9 shows shortage or Q109	
	Count is present count. Odd/even on 1st discard only. Thereafter count.	
	If suit has already been discouraged, odd card in that suit not enc	

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 3041 4♣ Gerber when?

Slam Notes

Cue Bids 1st & 2nd, pivot cues. If cue X, XX = 1st round, P = 2nd round
 Asking Bids Support ask and suit length asks

7. OTHER CONVENTIONS

DOPI & ROPI over RKCB ask	Leaping Michaels (some situations)
Over support ask, jump in suit shows 4 and	a void in suit bid.
Support ask step=xx or less, step+1=Hx or	xxx, step+2=Hxx or xxxx 0-1 KBC, zoom
Step+3 sets M suit, Step+4 sets m	
4 card suit ask step=2, step+1=3, step+2=	4, 0-1 KBC, zoom (set M but step+3 for m)

www.abf.com.au

Suit length asks - step =5, step+1=6, 0-1 KBC, step+2 =6, 2 KBC, zoom.

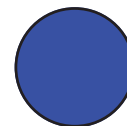
PDF Form Rev. 15F06 by RoL

MyRev. 12-May-26

Copyright © ABF 2015



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos. 197025 Russel Harms
 & Names: 198390 Zoli Nagy
 Basic System: Simple Moscito
 Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ Strong, 15+ HCP, any shape 1♥ 11-14 HCP, 4+ ♥s, not 4♠s
 1♦ 11-14 HCP, 4+ in both majors 1♠ 11-14 HCP, 4+♠s, not 4 ♥s
 1NT 11-14, no major, no 6 card minor, may have shortage may contain 5 card Major

1NT Responses 2♣ GF Relay

2♦ Transfer ♥ 2♠ TRF ♣
 2♥ TRF ♠ 2NT TRF ♦
 other Tfr followed by NS, natural GF if at 3 level

2♣ 11-14 HCP, 6+♣s, no Major
 2♦ 11-14 HCP, 6+♦s, no Major
 2♥ 9-11 HCP, 5♥s, no shortage, not 4♠s
 2♠ 9-11 HCP, 5♠s, no shortage, not 4♥s
 2NT 20-22 balanced 3NT Major pre-empt, at most 1 loser in suit
 other 3♣ = 5/5 in minors 11-14 hcp.

2. PRE-ALERTS

Support and suit length asking bids Point count a guide. Flexible if warranted
 1♦ opening both Ms, 1NT open denies M After 1♦ or 1NT opening, all Xs penalties
 X of strong NT = 4M/5m Cue raises in competition

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls Intermediate if vul, weak if not
 Responsive doubles through 4♥ Unusual NT Highest and lowest unbid suits
 1NT overcall - immediate 15-18 BAL Immediate cue of minor Majors 5/5
 1NT overcall - re-opening 11-14, 13-16 if M Immediate cue of Major 5 other Major & 5 ♦s
 Over weak twos X for takeout Over opening threes X for takeout
 Over opponent's 1NT 2♣ = Ms, 5/4 2♦ = Single suited M, 2♥ & 2♠ = 5M & 5(4)m
 After 2♣, 2♦ asks best M. 2NT forcing enquiry, 3♣ min, 3♦ 5/5, 3M max 5/4
 X = Penalties if NT limited to 14. O/wise shows 4M/5m.<

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-8 any shape	2♦ 5+ ♦, 9+ HCP	3♦ Sets suit, asks cues
1♥ 5+ ♥s, 9+ HCP	2♥ 4♥s, not 4♠, 12-14 bal	3♥ Sets suit, asks cues
1♠ 5+ ♠s, 9+ HCP	2♠ 4♠s, not 4♥s, 12-14 bal	3♠ Sets suit, asks cues
1NT 9+ balanced	2NT 12-14 bal, both Ms	3NT
2♣ 5+ ♣s, 9+ HCP	3♣ Sets suit, asks cues	4♣
other 1NT, 2♥, 2♠ & 2NT responses may include 4441 or weak 5 card suit		
1♦ 1♥ Relay if unpassed	2♥ 9-11 hcp, 3 ♥s	3♥ Mixed raise
1♠ To play	2♠ 9-11 hcp, 3 ♠s	3♠ Mixed raise
1NT Natural, NF	2NT 10-11 hcp, 4 card for M	3NT To play
2♣ Natural, NF	3♣ 4+ ♥s, 12-13	4♣ To play
2♦ Natural, NF	3♦ 4+ ♠s, 12-13	4♦ To play
other		
1♥ 1♠ Relay if unpassed	2♥ 9-11 HCP, 3+ ♥s	3♦ Natural NF
1NT Natural NF	2♠ 6♠s, constructive	3♥ Mixed raise
2♣ Natural, NF	2NT 4 card support, 10-11	3♠ N/A
2♦ Natural, NF	3♣ 4+ ♥s, 12-13	3NT To play
other		
1♠ 1NT GF Relay if unpassed	2♠ 9-11 HCP, 3+ ♠s	3♥ Natural NF
2♣ Natural NF	2NT 4 card support, 10-11	3♠ Mixed raise
2♦ Natural NF	3♣ Natural NF	3NT To play
2♥ Natural NF	3♦ 4+ ♠s, 12-13	4♣ To play
other		
1NT 3♣ 6 card suit, NF	3♠ 6 card suit, NF	4♦ Pre-empt
3♦ 6 card suit, NF	3NT To play	4♥ To play
3♥ 6 card suit, NF	4♣ Pre-empt	4♠ To play
other		
2♣ 2♦ Natural NF	2NT GF Relay if unpassed	3♥ 6+ suit, invitational
2♥ Natural NF	3♣ Natural & Invitational	3♠ 6+ suit, invitational
2♠ Natural NF	3♦ 6+ suit, invitational	3NT To play
other 4♥, 4♠ to play, 4♣ pre-emptive		
2♦ 2♥ Natural NF	3♣ Natural, NF	3♠ Natural & Invitational
2♠ Natural NF	3♦ Natural & Invitational	3NT To play
2NT GF Relay if unpassed	3♥ Natural & Invitational	4♣ N/A
other 4♥, 4♠ to play, 4♦ pre-emptive		

Notes After 1♣-1♦, 1♥ = 15-17 bal, or 23+ bal or GF in suit. 1♠ then tfr to 1NT, 1NT is 8hcp and 5M (with an honour) or 5m (2 of 4 honours), 2 of m is to play.

After 1♣-1♦, 1♠ = 18+ unbal, (1NT is 0-5, all else 6-8 & natural). 1NT = 18-19 bal

2♥ 2♠ Natural NF	3♦ Natural NF	3NT To play
2NT GF Relay	3♥ To play	4♣
3♣ Natural NF	3♠ Natural NF	4♥ To play
other After relay, opener shows 4 card minor or 3 card ♠ suit		
2♠ 2NT GF Relay	3♥ Natural NF	4♣
3♣ Natural NF	3♠ To play	4♥ To play
3♦ Natural NF	3NT To play	4♠ To play
other After relay, opener shows 4 card minor or 3 card ♥ suit		
2NT 3♣ Puppet Stayman	3♠ Transfer to 3NT	4♦ Tfr to ♠s
3♦ Transfer to ♥s	3NT Minors, M shortage	4♥ Tfr to ♣s
3♥ Transfer to ♠s	4♣ Trf to ♥s	4♠ Tfr to ♦s
other 3♥ response to puppet denies major, 3NT shows ♥s		

9. CONVENTIONS

Unusual NT: Highest & lowest unbid suits

4th Suit Forcing One round Can only arise very rarely Game force

NT Checkback Priorities:

Defence to 3NT opening X is penalties, o/wise as after 1NT opening

Defence to Opening Twos X for takeout

Multi 2♦ 2NT = (15)16-18 bal, does not guarantee stopper. X = T/O

RCO style 2-s As above

Other 2-s As above

Defence 1♣ :Bid of suit shows next suit up or next 2 above that. X=Ms or ♦s

to 1NT=♥s & ♣s, 2♣s=♦s & ♠s. X or XX after bid by R shows fit for 1 of 2 suits

strong if 2 suited. Bid of suit after X shows own suit. After 1♣-P-1♦, X=Ms, 1NT=ms

♣ Same over strong 2♣ opening

Over 1NT Interference X is penalties. Suit NF

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X for takeout

4♥ X for takeout 4♠ X is penalties, 4NT takeout

10. OTHER NOTES

After we overcall 1NT, 4 suit transfers. If we o/call 2NT, respond as if 2NT opened.

After our 3NT opening, 4♣ asks to transfer to suit, 4♦ asks bid suit. 4M to play.

After 1♣ & +ve response or if we have shown or denied 2 suits, all Xs are penalties

If interference after 1♣ opening, X or XX shows 6-8 any, pass 0-5, all else 9+ and nat.

After 1♣-P-1♦-X, XX is 18+ unbalanced or 23+ balanced (step is 2nd negative)

If they X our 1NT opening, XX or suit is to play, Pass is nothing to say. Opener then

XX with both minors, 2♣ = 5♣s, 2♦ = 5♦s