

4. BASIC RESPONSES

Jump raises - minors	Preempt - can be very weak
Jump raises - Majors	Preempt - can be very weak
Jump shifts after minor opening	Transfers but 1D-3C = nat inv
Jump shifts after Major opening	1♥:2♠ WJS 1S 3H nat inv else bergen
Responses to strong 2 suit open.	Controls - 2♦=0-1 or 4+,2♥=2,2♠=A&K,2NT KKK 3♣ thru 3♠ trf 6+=suit w/ 2/3 Top
Responses to 2NT opening	Stayman/Smolen 3♠ Minor Suit Stayman 4♣ thru 4♠ transfers

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead,A or Q-ATT, K-Count	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle	
In partner's suit	as above	
Discards	Low Encourage	
Count	Low-High = Even	
Signal on partner's lead:	Low Encourage	
Signal on declarer's lead:	Reverse count	
Notes		
	Reverse Smith Echo against NT	

6. SLAM CONVENTIONS

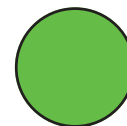
4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430 exc.♣ 4♣ Gerber <input type="checkbox"/> when?
Slam Notes 4♦ often is Keycard in agreed minor	
Cue Bids <input checked="" type="checkbox"/>	First and second
Asking Bids <input checked="" type="checkbox"/>	Rare and usually at 5 or 6 level.

7. OTHER CONVENTIONS

Jacoby	Lebensohl and Transfer Leb
3rd suit Forcing after minor opened & rebid	Support X/XX SWINE
mini splinters by opener	cue raise with values
Long & Short Suit trials	Good/Bad 2NT only by opener
Blackout always 2S	
www.abf.com.au	Leaping/non-leaping Michaels
PDF Form Rev. 17D23 by RoL	xyz 1M 2♣ Artificial 3Way
MyRev. 2017-Dec	Transfers over 1M 1NT
Copyright © ABF 2017	canape tfr after 1NT overcall by opps



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	214248	David Beckett
& Names:	063541	Neil Ewart
Basic System:	2/1, 14-16 NT, Trf over 1C	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ (10)11-22HCP 2+	1♥ 11-22HCP 5+♥	
1♦ (10)11-22HCP 4+♦	1♠ 11-22HCP 5+♠	
1NT 14-16HCP Bal/semi-bal	may contain 5 card Major	<input checked="" type="checkbox"/>
1NT Responses 2♣ Stayman 2♦ TRF to ♥ 2♠ Range Probe or Clubs 2♥ TRF to ♠ 2NT TRF to ♦ other 3 level bids Shortage next suit up - denies 5 card major		
2♣ 23+ HCP BAL or any GF		
2♦ 6+ ♥ or 6+ ♠ <12 HCP (4♣=trans to major 4♦=you bid major)		
2♥ 5+♥/5+m <12HCP		
2♠ 5+♠/5+m <12HCP		
2NT 20-21 with Stayman/Smolen	3NT 6♥ & 5♠H 10-14	
other		

2. PRE-ALERTS

Support X/XX	Many transfers in comp at 1 & 2 Level
Transfers over our 1♣ opening	Canape Trfs after opps ocall with 1NT.
X/XX often unusual	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak
Responsive doubles through	4♥	Unusual NT	Lower Unbid
1NT overcall - immediate	15-18HCP	Immediate cue of minor	Michaels (see note if 1C is 2+)
1NT overcall - re-opening	11-14HCP Sys On	Immediate cue of Major	(1M)-2M/(1M)-3♣ = OM&♣/OM &♦
Over weak twos	x with Leb, Leaping Michaels	Over opening threes	X for T/O +non-leaping Michaels
Over opponent's 1NT	X = penalty and Canape Transfers		
(2♣ = ♦/♣canape/Majors/Minors; 2♦=♥,♥-canape,Both reds; 2♥ = ♠, ♠-canape,5/5Majors);			
2S = 5/5♠&♠; 2NT = ♣C Canape; 3♣ = 5/5♠&♥, 3♦ = 5/5♦&♠)			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+♥	2♦ 6+♥ weak or very strong	3♦ SPL GF
1♥ 4+♠	2♥ 6+♠ weak or very strong	3♥ SPL GF
1♠ Bal 6-9 no M, or ♦ any rank	2♠ 6+♣ 8-10	3♠ SPL GF
1NT 9-11 bal - no major	2NT 12-13 flat Nat Inv	3NT 14-15 Flat
2♣ 5+♣ GF	3♣ Preemptive 5+♣	4♣ Tfr to 4♥
other 4♦ Tfr to 4♠		
1♦ 1♥ 5+HCP 4+♥	2♥ 6+♠ weak or very strong	3♥ Splinter GF
1♠ 5+HCP 4+♠	2♠ 5+♣ GF no major	3♠ Splinter GF
1NT 5-11HCP	2NT 12-13 flat Nat Inv	3NT 14-15 Flat
2♣ ♦ Raise	3♣ INV 6+C	4♣ VoidSpl
2♦ 6+♥ weak or very strong	3♦ Preemptive 5+, no 4 M	4♦ RKCB
other		
1♥ 1♠ 5+HCP 4+♠	2♥ 5-10 HCP 3♥	3♦ 6-9 4+♥
1NT 5-11HCP	2♠ 6+♠ weak	3♥ Preemptive 4+♥
2♣ 3way - see notes 1M 2♣	2NT GF raise, 4+♥	3♠ 12+ Undisclosed Spl
2♦ 5+♦ GF	3♣ 10-11 4+♥	3NT 9-11 4+♥ Short ♠
other 4♣ and 4♦ SPL 9-12HCP ; See Note 2 re 4 card raises by PH		
1♠ 1NT 5-11HCP	2♠ 5-10 HCP 3+♠	3♥ 6+♥ Invitational
2♣ 3 way - see Note 1	2NT GF raise, 4+♠	3♠ Preemptive 4+♠
2♦ 5+♦ GF	3♣ 10-11 HCP 4+♠	3NT 12+ 4+♠ Undiscl. Spl
2♥ 5+♥ GF	3♦ 6-9 HCP 4+♠	4♣ SPL 9-12HCP
other 4♦ and 4♥ SPL 9-12HCP ; See Note 2 re 4 card raises by PH		
1NT 3♣ GF Short ♦	3♠ GF Short ♣	4♦ TRF to ♠
3♦ GF Short ♥	3NT to play	4♥ to play
3♥ GF Short ♠	4♣ TRF to ♥	4♠ to play
other 1N-3X deny a 5 card major.		
2♣ 2♦ 0-1 or 4+ CTRLs	2NT Art. 3 Kings	3♥ GF 6+ ♠ with 2/3 Top H
2♥ 2 CTRLs	3♣ GF 6+ ♦ with 2/3 Top H	3♠ GF 6+ ♣ with 2/3 Top H
2♠ 3 CTRLs (A&K)	3♦ GF 6+ ♥ with 2/3 Top H	3NT AKQxxx(x) any suit
other Kokish after 2♣-2♦		
2♦ 2♥ Pass or Correct	3♣ Nat, Inv	3♠ Pass or Correct
2♠ Pass or Correct	3♦ Nat, Inv	3NT To Play
2NT STR enquiry	3♥ Pass or Correct	4♣ Trans me To Your Major
other 4♦ = Bid Your Major		

Notes Note 1: 1M 2♣ = ♣ GF, OR 3 card Limit Raise in Major, OR GF Bal

Note 2: Passed Hand Major Raises: Jumps = Shortage; 2N= Max PH 4+ Card support

3M= 5-8 4+ Card support

2♥ 2♠ Nat F1	3♦ Pass or Correct	3NT to play
2NT STR enquiry	3♥ Preemptive	4♣ Pass or Correct
3♣ Pass or Correct	3♠ Nat GF	4♥ Pass or Correct
other		
2♠ 2NT STR enquiry	3♥ Nat F1	4♣ Pass or Correct
3♣ Pass or Correct	3♠ Pre-emptive	4♥ To Play
3♦ Pass or Correct	3NT to play	4♠ To Play
other		
2NT 3♣ Stayman & Smolen	3♠ Minor Suit Stayman	4♦ Spades
3♦ Hearts	3NT To Play	4♥ Keycard Clubs
3♥ Spades	4♣ Hearts	4♠ Keycard Diam
other		

9. CONVENTIONS

Unusual NT: Lower Unbid

4th Suit Forcing One round Game force

NT Checkback Priorities: 2 way checkback incl after 1X-1Y-1Z; features up the line

Defence to 3NT opening DBL=values, 4♣ M/m, 4♦ both majors

Defence to Opening Twos X=T/O, NAT overcalls, 2NT=15-18 with Puppet

Multi 2♦ X=2 level overcall or strong minor or 18+ bal, 2N=15-18 3♣/3♦=Nat 3♥/♠ Strong Overcall

RCO style 2-s X=15+with LEB, NAT overcalls

Other 2-s

Defence 1♣: X=♦ or ♥&♠; 1♦=♥ or ♠&♣; 1♥=♠ or ♣&♦; 1♠=♣&♥ or ♦&♠;

to 1N=♣ or ♦&♥:

strong 2♣: As for 1C but a level up.

1♣ / 2♣ Also TWERB style over strong 2NT opening.

Over 1NT Interference Transfer lebensohl

Lebensohl - other uses After weak 2 and double.

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X= Cards 4NT= T/O

10. OTHER NOTES

**AFTER 1H-2C or 1S-2C = Artificial continuations

**NOTE 4 1-2-3 style after pen DBL of 1NT, T/O DBL of weak twos!

**NOTE 5: If 1♣ can be 2 or less then: 2♣= Nat; 2♦= Majors; 2♥=♥&m; 2♠=♠&m

**IF OPPTS play trfr responses to 1C then X of trfr is T/O of the suit and bidding the suit is 4 of the other major and a longer minor.