

4. BASIC RESPONSES

Jump raises - minors	inverted minors
Jump raises - Majors	
Jump shifts after minor opening	
Jump shifts after Major opening	
Responses to strong 2 suit open.	2D 0-7hcp
Responses to 2NT opening	3C =Pup Lavings - 3D = trans H 3H = trans S 3S=GF 5S& 4H

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	top sequence	
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	middle	
In partner's suit		
Discards	ODD encourage EVEN McKenya <input checked="" type="checkbox"/>	McKenny
Count	reverse count	
Signal on partner's lead:	low encourage	
Signal on declarer's lead:		
Notes		

6. SLAM CONVENTIONS

4♣ Gerber <input type="checkbox"/>
4NT: Blackwood <input type="checkbox"/> RKCB 30/41
Asking Bids <input type="checkbox"/> Cue Bids <input checked="" type="checkbox"/> MKC

7. OTHER CONVENTIONS

2NT Jacoby (fit 12+hcp)	Modified Ogust
support double by opener	Transfer Lebensohl
after a fit ...suit TRIAL bids	
BERGEN RAISES	

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**AUSTRALIAN BRIDGE
FEDERATION LTD.**

STANDARD SYSTEM CARD



ABF Nos.	175560	DAVE MUNRO
& Names:	722693	PIM BIRSS 27/5/26
Basic System:	WEAK NT WITH 5C MAJORS	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé

1♣ 11+hcp 3+	1♥ 11+hcp 5+
1♦ 11+hcp 3+	1♠ 11+hcp 5+
1NT 11 14hcp	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses	2♣ LAVINGS (asks for 5 card suits and min/max)
2♦ trans to hearts	2♠ trans to clubs
2♥ trans to spades	2NT transfer to diamonds
(Dbl)	other super accept

2♣ GF or 24+HCP	
2♦ weak 5card major 6 10 or 22 23 bal or a 4loser single suited hand.	
2♥ 5H exactly; normally 8 11 HCP and 8 losers (vul) or 8+ losers (nvul)	
2♠ 5S exactly; normally 8 11 HCP and 8 losers (vul) or 8+ losers (nvul)	
2NT 20-21hcp bal.	3NT Kabel (Specific Ace ask)
other	

2. PRE-ALERTS

Transfer Responses to 1C
Bids over 1D(X): XX=9+;Pass=6-8;Other bid <input checked="" type="checkbox"/> <6

3. COMPETITIVE BIDS / OVERCALLS

Doubles	Negative DBL thru 3S
	Responsive DBL thru 4H
Jump overcalls 6card suit with 6-10hcp	Unusual NT 6-15hcp 5/5I ow unbid suit
1NT overcall: (immediate) 14-17hcp with stop	(re-opening) 11 15hcp with stop
Immediate cue: (minor) Both Majors	(Major) Other Major + Minor
Over: Weak Twos double = T/O 2NT16-18	Opening Threes double = T/O 3NT to play
Opponent's transfers lead directing	
Opponent's 1NT weak NT reverse cappelletti ... 2C= majors partner 2D with same length	
... 2D = long suit	
over strong NT double = long minor or both majors/ 2C= C+higher/ 2D= D+ higher 2H&2S <input checked="" type="checkbox"/>	

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+H 5+hcp	2♦ 5+C; 10 12 PTS	3♦
1♥ 4+S 5+hcp	2♥	3♥
1♠ No 4c Major 5+hcp	2♠ 0 6; 6+H	3♠
1NT 11 12; no 4c Major	2NT	3NT To Play
2♣ 5+ 13+hcp ; no 4c M	3♣ 5+ 6 9hcp no MJR	4♣ RKCB
other		
1♦ 1♥ 4+ 5+hcp	2♥ Weak	3♥
1♠ 4+ 5+hcp	2♠ Weak	3♠
1NT 5 9hcp	2NT 11+hcp no 4card MJR	3NT 12+ no 4card MJR
2♣ 4+ 10+hcp	3♣ 5+D; 10 12	4♣
2♦ 4+ 13+hcp	3♦ 4+ 6-9hcp hand evalua	4♦ RKCB
other		
1♥ 1♠ 4+ 6+hcp	2♥ 5 9TP with 3 trumps	3♦ 10-12TP with 4trumps
1NT 6-9hcp no MJR	2♠ Limit raise 3H 10 12	3♥ 0 5TP with 4trumps
2♣ 10+hcp 4+C	2NT JACOBY GF 13+hcp	3♠ Splinter
2♦ 10+ PTS; 4+D	3♣ 6-9TPwith 4trumps	3NT 12-15hcp with 3trumps
other (4333 any shape)		
1♠ 1NT 5 9hcp no fit	2♠ 5 9TP with 3 trumps	3♥ Limit raise 3S 10 12
2♣ 10+hcp 4+C	2NT JACOBY GF 13+hcp	3♠ 0 5TP with 4trumps
2♦ 4+ 10+hcp	3♣ 6-9TPwith 4trumps	3NT 12-15hcp with 3trumps
2♥ 5+ 10+hcp	3♦ 10-12TP with 4trumps	4♣ Splinter
other		
1NT 3♣ Slam Interest in Clubs	3♠ 0 1S; 5 5 minors GF	4♦ Key Card in Diamonds
3♦ Slam Interest in Diam	3NT To Play	4♥ to play
3♥ 0,1H; 5 5 minors GF	4♣ Key Card in Clubs	4♠ to play
other		
2♣ 2♦ 0 3hcp	2NT 4 7pts, 5+C	3♥ 4 7pts, 5+S
2♥ 8+hcp	3♣ 4 7pts, 5+D	3♠
2♠ 4 7pts no 5 card suit	3♦ 4 7pts, 5+H	3NT
other		
2♦ 2♥ Pass or Correct	3♣	3♠ pass or correct
2♠ Invitational if weak hea	3♦	3NT to play
2NT Strong Enquiry	3♥ pass or correct	4♣ Asks p to bid suit below
other 4D Asks p to bid Major		

Notes

2♥ 2♠ To play	3♦ To play	3NT To play
2NT Strong Enquiry	3♥ adds to pre-empt	4♣
3♣ To play	3♠	4♥ To play
other		
2♠ 2NT Strong Enquiry	3♥ To play	4♣
3♣ To play	3♠ adds to pre-empt	4♥
3♦ To play	3NT To play	4♠ To play
other		
2NT 3♣ Enquiry for majors	3♠ GF 5spades & 4heart	4♦ Key card in D
3♦ trans to hearts	3NT To play	4♥ to play
3♥ trans to spades	4♣ Key card in C	4♠ to play
other 4NT Invitational		

9. CONVENTIONS

Unusual NT: 6-15hcp minimum 5/5 in the lowest rank unbid suits

4th Suit Forcing One round Game force

NT Checkback Priorities:

Defence to 3NT opening

Defence to Opening Twos 10+hcp quality 5card suit bid ... 2NT shows 16-18hcp stop

Multi 2♦ Natural

RCO style 2-s

Other 2-s

Defence (1♣):

to

strong (2C): Similar to strong 1C

1♣ / 2♣

Over 1NT Interference Transfer Lebensohl

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X is T/O major oriented

4♥ X is T/O

4♠ 4NT

10. OTHER NOTES