4. BASIC RESPONSES Jump raises - minors Weak (0-5) Jump raises - Majors Mixed (4-8) Fit showing. (Other minor is a 6-9 raise) Jump shifts after minor opening Invitational. (Other major is a 9-10 raise) Jump shifts after Major opening Responses to strong 2 suit open. Over 2♣: 2♦ waiting, others natural. Responses to 2NT opening Simple Stayman/Smolen, Major transfers, 3♠ minors, 4x S/T. 5. PLAY CONVENTIONS **Show priorities** (or both) Versus **NoTrump** (if different) Versus Suit **Leads** Sequences: Top Four or more with an honour 3rd/5th. 4th. From 4 small 3rd. 2nd. Top / 2nd. From 3 cards (no honour) 3rd. In partner's suit Same if unsupported. Discards Reverse att / rev original count Reverse original. Count Reverse att / count **Signal** on partner's lead: Signal on declarer's lead: Reverse original count. Notes Reverse Smith by both hands at first opportunity only, when attitude is top priority. 6. SLAM CONVENTIONS 4♣ Gerber 4NT: Blackwood [when? **RKCB** Slam Notes Optional Minorwood / Kickback. 30/41. Cue Bids X 1st / 2nd up the line. Asking Bids 7. OTHER CONVENTIONS Non-serious 3NT. Last train. First step blackout over reverse. 4SGF. Leaping and Non Leaping Michaels. www.abf.com.au PDF Form Rev. 17K21 by RoL MyRev. 2019 10 10 06:00 Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

		SIA	NUARU	212		JAI	שר	
ABF Nos.	6076	630 N	Mike Doecke					
& Names:	456	32 B	Bruce Neill					
Basic System:	2/1 (usually) (G/F					
Brown Sticker		Classific	ation: Greer	n X	Blue		Red	Yellow
			1. OPE	NING	BIDS	}		
Describe stren	gth, mir	nimum leng	th, or specific	meaning				Canape
1♣ 3+♣, 11+	1♣ 3+♣, 11+ or less with shape						ss with shap	е
1♦ 3+♦, 11+	or less	s with sha	pe	1♠	5+♠, 11+	or le	ss with shap	е
1NT Good 1	4 - poo	r 17					may contain 5 c	ard Major X
1NT Responses	2♣ 3	Stayman /	Smolen					
2♦ 5+♥					2♠ Range probe or 6+♣			
2♥ 5+♠				2NT	2NT 6+♦ or 5-5 minors			
other 3♣ =	Puppe	t; 3 ♦ = 6 ♦	, short 🛧, GF	; 3M=sh	ortage, 5	54 mii	nors. 4 ♣ /4♦ :	= ♠/♥
2♣ GF.								
2 Weak. 6-	10, 6 ca	ard suit in	most position	ns, mayl	oe 5 card	suit	in 1st seat N	V.
2♥ Weak. As	above	١.						
2♠ Weak. As	above	·.						
2NT 20-21.				3NT 5 ♠ -6 ♥ , about 8-13				
other								
			2. PRE	-ALE	RTS			
3NT opening								
Over your 1			. ♠, 2 ♥ =6♠					
1M - 2♣ = Al	RT, 3-v							
		3. COI	MPETITIVE	BIDS	/ OVEF	RCA	LLS	
Negative doubles through 4♠ Jump overcalls			Jump overcalls					
Responsive doubles through 4♠			Unusual NT	usual NT LUBS				
1NT overcall - imm	1NT overcall - immediate 15-18		In	Immediate cue of minor		Both majors		
1NT overcall - re-opening			nmediate cu	e of Major	Mich	aels		
Over weak twos X=T.O.					ning threes	X=T		
Over opponent's 1			-	-		1=nat	, strongish, 2	NT=minors.
Double weak	NT =	strength,	X strong NT :	= 4M, 5+	-m.			

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

	Describe stre	ngth,	minimum length, or specif	ic mea	aning
1♣ 1◀	Natural.	2	6-9, 5+♣.	3	Splinter.
1	Nat, maybe longer ♦.	2	Fit showing ~(7-11)	3♥	Splinter.
14	Nat, maybe longer ♦.	2	Fit showing. ~(7-11)	3♠	Splinter.
1N	T 6-10	2NT	Invite, 11-12, no 4M.	3NT	
2	Nat, 10+. Then ART.	3♣	0-5, 5+♣.	4♣	
oth	er				
1 1	Natural.	2	Fit showing.	3♥	Splinter.
14	Natural.	2	Fit showing.	3 ♠	Splinter.
1N	T 6-10	2NT	Invite, 11-12, no 4M.	3NT	
2	Natural, 11+	3♣	6-9, 5+♦.	4♣	
2	Nat, 10+. Then ART.	3	0-5, 5+♦.	4	
oth	er				
1 14	Natural.	2	3♥, 6-9.	3	6+♦, nat NF, 9-11.
1N	T up to 11, NF.	2	4+♥ , 7-10 .	3 \	4+♥ , 4-8 .
2	3 way (note 1,2)	2NT	4+♥ , 11+ .	3 ♠	Splinter
2	Nat, GF. (note 2)	3♣	6+♣, nat NF, 9-11.	3NT	12-14, 4333, NF.
oth	er				
1 ♠ 1N	T up to 11, NF.	2♠	3♠, 6-9.	3♥	4+♠, 7-10.
2	3 way (note 1,2)	2NT	4+♠, 11+.	3♠	4+♠ , 4-8 .
2	Nat, GF (note 2)	3♣	6+♣, nat NF, 9-11.	3NT	12-14, 4333, NF.
2	Nat, GF.	3	6+♦, nat NF, 9-11.	4♣	Splinter.
oth	er				
1NT 3	Modified Puppet	3 ♠	Short ♥, 5-4 ms, GF.	4	Transfer to ♠
3	6♦, short ♣, GF.	3NT		4	
3	Short ♥, 5-4 ms, GF.	4 ♣	Transfer to ♥	4	
oth	er				
2♣ 2◀	Negative or waiting.	2NT	Natural.	3♥	
2	Natural.	3♣	Natural.	3♠	
24	Natural.	3		3NT	
oth	er				
2 2	Natural, NF.	3♣	Natural, 1RF.	3♠	Natural, GF.
	Natural, NF.		To play.	3NT	
	T Asks range, shortage.		Natural, GF.	4	

Notes Note 1. 2♣ over 1♥/1S is 3 way: invitational raise, balanced GF, or GF with ♣ suit. Note 2: After 1M (X): 2m=NF, 3m=GF.

2♥ 2♠ Natural, NF.	3♦ Natural, 1RF.	3NT				
2NT Asks range, shortage.	3♥ To play.	4♣				
3♣ Natural, 1RF.	3♠ Natural, GF.	4♥				
other						
2♠ 2NT Asks range, shortage.	3♥ Natural, 1RF.	4♣				
3♣ Natural, 1RF.	3♠ To play.	4♥				
3♦ Natural, 1RF.	3NT	4♠				
other						
2NT 3♣ Simple Stay/Smolen	3♠ Both minors, GF	4♦ Natural slam try.				
3♦ 5+♥	3NT Natural.	4♥ Natural NF slam try.				
3♥ 5+♠	4♣ Natural slam try.	4♠ Natural NF slam try.				
other						
9	. CONVENTIONS					
Unusual NT: Lowest unbid suit	S.					
4th Suit Forcing One round		Game force X				
NT Checkback X Priorities:	2♣=puppet, to play 2♦ or in	vite. 2♦=ART GF.				
Defence to 3NT opening CTP	doubles.					
Defence to Opening Twos X =		oling.				
Multi 2♦ CTP doubles.		· ·				
RCO style 2-s CTP doubles.						
Other 2-s CTP doubles.						
Defence (1♣) : X = majors, 1N	T = minors. {Replace	with your defence to strong 14				
to	· · · · · · · · · · · · · · · · · · ·)				
strong (2♣) : X = majors, 1N	T = minors					
1 % / 2 %	1 – 11111010.					
	- L					
Over 1NT Interference 2NT = L		L A al a attaca a a a la coma IND/				
	ng 2NT shows major, Cuebic	d Asks stopper. Jumps INV.				
Take out of 4 level pre-empts	4♣/4♦					
4♥	4♠					
1	0. OTHER NOTES					