	4. BASIC RI	ESPON	SES						
Jump raises - minors 3♣=PRE; 3♦=INV									
Jump raises - Majors Preempt									
Jump shifts after minor opening 1♣-2♦ ART FG raise; 1♣-2M SPL; 1♦-2M WK; 1♦-3♣ NAT INV									
Jump shifts after Major opening 1♥-2♠ / 1♠-3♥ 13-15 BAL 4M; 3♠ FG 4+M; 3♦ 8 losers 4+M									
Responses to strong 2 suit open. 2♦ denies KQxxx+ (M) or good 6 minor card suit									
Responses to 2NT opening 3♣ Muppet Stayman, 3♦ thru 5♣ TRF, 4♠ range enquiry									
5. PLAY CONVENTIONS Show priorities									
	Versus <b>Suit</b> (or bot	th)	Versus N	oTrump (if different)					
Leads Sequences:	Overlead All		Underlead;	A=unblock/REV count					
Four or more with an honour	Lowest=Odd, Second lov	west=Even	4th highest						
From 4 small	3rd highest		2nd highest	t					
From 3 cards (no honour)	Bottom		Middle						
In partner's suit	As above, can be ATT if	supported	As above, ATT if supported						
Discards	Odd=ENCRG, Even=Mcl	Kenney							
Count	Low-High=Even								
Signal on partner's lead:	Low Encourage, Suit Pre	eference [1]							
Signal on declarer's lead:	REV Smith Peter $^{\text{[2]}}$ , REV	Count							
Notes									
[1] Suit preference when	shortage in dummy.								
[2] Low card in declarer's	suit by either hand = like t	the opening le	ead						
	6. SLAM CO	NVENT	IONS						
4NT: Blackwood X	KCB 3041 4♣	Gerber w	vhen?						
Slam Notes	Minorwood (1st step = min	nimum); Exclu	ision Key Car	d Blackwood					
Cue Bids X 1st or 2r	ıd								
Asking Bids X				_					
	7. OTHER CO	NVENT	TIONS						
Good/Bad 2NT in compe	etition	Splinters							
Many low level take out	doubles	(1♣)-2♦=5+♥/5+♠							
Fit showing jumps in cor	npetition	(1M)-3♣=50	M/5 <b>♦</b>						
Fit showing jumps by pa	ssed hand								
Puppet Stayman after 2NT overcall									
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## AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	2473	2 P	auline Gumb	у							
& Names:	3523	35238 Warren Lazer									
Basic System: Standard (2 over 1 FG)											
Brown Sticker Classification: Green Blue Red X Yellow										/ellow	
1. OPENING BIDS											
Describe streng	gth, minin	num leng	jth, or specif	ic m	eaning					Canape	
1♣ 11+ natura	al or 2+♣	bal 17-2	0		1♥ 11+,	5+♥					
1♦ 11+ natural or 2+♦ bal 11-13 (12-14 in 3/4) 1♣ 11+, 5+♠											
<b>1NT</b> 14-16						n	nay contain	n 5 card	Major X		
1NT Responses	2♣ Sir	mple Sta	yman								
2♦ TFR ♥					2♠ 5+/	′5+ mi	inors				
2♥ TFR ♠					2NT TFI	R 🍨					
other 3♣ TF	R ♦; 3♦	5/5 majo	rs INV +; 3N	/I Fra	agment; 4🍨	/4 <b>♦</b> T	RF to 4	<b>V</b> /4♠			
2♣ FG											
2 6-10, both	majors; 4	4+/4+ NV	/, 5+/5+ VU	L							
2♥ Weak, 6♥	VUL, 5-6	S♥ NV									
2♠ Weak, 6♠	VUL, 5-6	MV ♠									
<b>2NT</b> 21-23 BA	L				3NT Gan	nbling	l				
other	_										
				E-	ALER						
1♣ -1♦/♥/♠ = (		,	+		` ,	1 \( \cdot \) (hid) 1 \( \text{NAT} \) NAT 51 clas Now Free Bids or TER					
1♣ - pass promises 5+♣  1♦-(bid)-1♠=NAT, F1 else Neg Free Bids or TFF								Bids or TFR			
			MPETITIN								
Negative doubles the	•	4♥	Jump overca		Weak except		el VUL st	rong, (1M	1)-3♣,	(1♣)-2◆	
Responsive double	· ·	4.	Unusual N		Lower unbid s		0.0 N		<b>5</b> •••		
					nediate cue of minor 2♣=Natural, 2♦=5+♥/5+♠						
, ,					ediate cue of Major 5+oM/5+•						
Over weak twos X with REV LEB, Michaels Over opening threes X for takeout, Michaels Over opponent's 1NT Canape Transfers, DONT by passed hand											
Over opponent's 1N		-					<b>v</b> or ♦/ <b>v</b>	. 2₩▲	or M	/ <b>^</b> ·	
Canape Trans	iers: 2 <b>乗=</b> 2NT= <b>♣</b> ;	-		g or ∙ ⊧ <b>•</b> /♠	Tr ∪i ▼ ,	∠▼=\	OI V/V	, ∠▼=¶	or <b>V</b>	₹,	
2♠=♠/♣;	∠IN I = <del>▼</del> ,	3♣=∮	<b>₹</b> / <b>₹</b> , 3 <b>₹</b> =	-▼/▼							

## 8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

		,	Thirminan length, or specific		-
1♣ 1♦	0+ hcp, 4+ (3)	2	ART FG, 5+♣	3◆	SPL
1♥	0+ hcp, 4+♥	2	SPL, 5+♣, 6-9 hcp		SPL
1♠	0+ hcp, 4+♠	2♠	SPL, 5+♣, 6-9 hcp	3♠	SPL
1NT	9-11 hcp, denies major	2NT	BAL, 12-15 or 18+	3NT	16-17 Flat
2♣	6-9, 4+♣, denies major	3♣	PRE	4♣	PRE
other					
1♦ 1♥	5+ hcp, 4+♥	2	Very weak, 0-4 hcp, 6+♥	3 💙	PRE
1♠	5+ hcp, 4+♠	2♠	Very weak, 0-4 hcp, 6+♠	3♠	PRE
1NT	5-12 hcp, denies major	2NT	BAL,13-15 or 18+	3NT	16-17 Flat
2♣	FG (4)5+♣	3♣	NAT NF, INV	4♣	
2	FG, 5+•	3	NAT NF, INV	4	PRE
other	4♥/♠ to play				
1♥ 1♠	5+ hcp, 4+♠	2	6-9, 3+♥	3 🄷	4+♥, 8 losers
1NT	5-12 hcp, SF	2♠	BAL 13-15, 4+♥	3 <b>Y</b>	PRE
2♣	FG, (4)5+ <b>♣</b>	2NT	BAL, 12-15 or 18+	3♠	SPL
2	FG, (4)5+•	3♣	FG, 4+♥	3NT	16-17 Flat
other	4 <b>♣</b> /4 <b>♦</b> SPL				
1 <b>♠</b> 1NT	5-12 hcp, SF	2	6-9, 3+♠	3♥	BAL 13-15, 4+♠
2♣	FG, (4)5+ <b>♣</b>	2NT	BAL, 12-15 or 18+	3♠	PRE
2	FG, (4)5+•	3♣	FG, 4+ <b>♠</b>	3NT	16-17 Flat
2	FG, 5+♥	3◆	4+♠, 8 losers	4♣	SPL
other	4♦/♥ SPL				
1NT 3♣	TFR to ♦	3♠	3♠, 9 cards in minors	4	TRF to ♠
3	5/5 majors INV+	3NT	To play	4	To play
3	3♥, 9 cards in minors	4♣	TRF to ♥	4	To play
other					
2♣ 2♦	Denies good suit	2NT	Minors	3 💙	1 loser ♥ suit, 6+
	KQxxx or better in ♥		Good 6 card ♣ suit		1 loser ♠ suit, 6+
	KQxxx or better in ♠		Good 6 card ♦ suit	_	Any solid suit, 6+
other					
	To play	3♣	NF	3	INV
	To play		INV		To play
_	Enquiry		INV	4	1 -7
other	, ,	J ,		4 -	
letes					

Notes

2♥ 2♠	5+ <b>♠</b> , F1	VUL, N	IF NV	3	5+♦, F1 VL	JL, NF VUL	3NT	To play		
2NT	Game interest enquiry			3 <b>Y</b>	To play		4♣	SPL		
3♣	5+♣, F1 VUL, NF NV				SPL 4♥ To play					
other										
2 <b>♠</b> 2NT	Game i	nterest (	enquiry	3 💙	5+♥, F1 VU	JL, NF NV	4♣	SPL		
3♣	5+♣, F1 VUL, NF NV 3♠ To play 4♥ SPL									
3	5+ <b>♦</b> , F1	5+♦, F1 VUL, NF NV 3NT To play								
other										
2NT 3♣	Muppet	Stayma	an	3	Puppet to 3	BNT	4	TRF to	<b>y</b>	
3◆	TRF to	<b>V</b>		3NT	TRF to 🍨		4	TRF to	•	
3♥	TRF to	<b>*</b>		4♣	TRF to ♦		4	Range e	enquiry	
other	4NT/5	TRF to	o <b>♣/</b> ♦							
			9	. C	ONVEI	NTIONS	3			
Unusual	NT: L	ower 2 ι	unbid suits							
4th Suit			One round	7					Game force X	
NT Chec		$\overline{\mathbf{X}}$	_	 2 <b>♣</b> F	Puppet to 2	; 2♦ FG; 2N	T puppe	t to 3♣	Commo rores [X]	
Defence						, ,	· Fabba			
Defence		•	•							
Multi 2				od h	and: 2NT-1	6-18 BAL wit	h Dunne	at Stavma	an	
			-					-		
•						6-18 BAL wit				
Other 2-	_					+-15 BAL or		na; ZNT=	=16-18 BAL	
Defence						or ♠/♥ or ♠/				
to			r ♦/♣ or ♦	<b>/</b> ♠;	2 <b>∀</b> = <b>∲</b> or <b>Ч</b>	/minor;	2 <b>♠=</b> ♠;	2NT=	<b>⊵/</b> ♦	
strong	2♣:>	<b>⟨=</b> ♣								
14/24	)									
Over 1N	T Interfe	erence	REV LEB	3		X = T/O  or  Y	√alues			
Lebenso	ohl - oth	ner uses	over V	/eak	2's or equiva	alent; After 1	M-P-2M	-X		
Take ou	t of 4 le	vel pre-	empts		4 <b>♣</b> /4 <b>♦</b>	Χ				
<b>4</b>	Χ				4	X, 4NT = 2	suited			
			1	<b>0. C</b>	THER	NOTE	S			