

4. BASIC RESPONSES

Jump raises - minors	3♣=PRE; 3♦=INV
Jump raises - Majors	Preempt
Jump shifts after minor opening	1♣-2♦ ART FG raise; 1♣-2M SPL; 1♦-2M WK; 1♦-3♣ NAT INV
Jump shifts after Major opening	1♥-2♠ / 1♠-3♥ 13-15 BAL 4M; 3♣ FG 4+M; 3♦ 8 losers 4+M
Responses to strong 2 suit open.	2♦ denies KQxxx+ (M) or good 6 minor card suit
Responses to 2NT opening	3♣ Muppet Stayman, 3♦ thru 5♣ TRF, 4♠ range enquiry

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	Underlead; A=unblock/REV count
Four or more with an honour	Lowest=Odd, Second lowest=Even	4th highest
From 4 small	3rd highest	2nd highest
From 3 cards (no honour)	Bottom	Middle
In partner's suit	As above, can be ATT if supported	As above, ATT if supported
Discards	Odd=ENCRG, Even=McKenney	
Count	Low-High=Even	
Signal on partner's lead:	Low Encourage, Suit Preference ^[1]	
Signal on declarer's lead:	REV Smith Peter ^[2] , REV Count	
Notes		

^[1] Suit preference when shortage in dummy.

^[2] Low card in declarer's suit by either hand = like the opening lead

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 3041	4♣ Gerber <input type="checkbox"/> when?
Slam Notes	Minorwood (1st step = minimum); Exclusion Key Card Blackwood	
Cue Bids <input checked="" type="checkbox"/>	1st or 2nd	
Asking Bids <input checked="" type="checkbox"/>		

7. OTHER CONVENTIONS

Good/Bad 2NT in competition	Splinters
Many low level take out doubles	(1♣)-2♦=5+♥/5+♠
Fit showing jumps in competition	(1M)-3♣=5oM/5♦
Fit showing jumps by passed hand	
Puppet Stayman after 2NT overcall	

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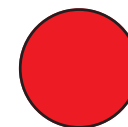
PDF Form Rev. 17K21 by RoL

MyRev. 23 May 19

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	24732	Pauline Gumby
& Names:	35238	Warren Lazer
Basic System:	Standard (2 over 1 FG)	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣	11+ natural or 2+♣ bal 17-20	1♥	11+, 5+♥
1♦	11+ natural or 2+♦ bal 11-13 (12-14 in 3/4)	1♠	11+, 5+♠
1NT	14-16		may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses	2♣	Simple Stayman	
2♦	TFR ♥	2♠	5+/5+ minors
2♥	TFR ♠	2NT	TFR ♣
other	3♣ TFR ♦; 3♦ 5/5 majors INV +; 3M Fragment; 4♣/4♦ TRF to 4♥/4♠		

2♣	FG		
2♦	6-10, both majors; 4+/4+ NV, 5+/5+ VUL		
2♥	Weak, 6♥ VUL, 5-6♥ NV		
2♠	Weak, 6♠ VUL, 5-6♠ NV		
2NT	21-23 BAL	3NT	Gambling
other			

2. PRE-ALERTS

1♣ -1♦/♥/♠ = 0+ hcp, natural, 4+	1♦-(X)-XX=4+♦, 6+hcp, <4M
1♣ - pass promises 5+♣	1♦-(bid)-1♠=NAT, F1 else Neg Free Bids or TFR

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Weak except 2 Level VUL strong, (1M)-3♣, (1♣)-2♦
Responsive doubles through	4♥	Unusual NT	Lower unbid suits
1NT overcall - immediate	15-18	Immediate cue of minor	2♣=Natural, 2♦=5+♥/5+♠
1NT overcall - re-opening	11-14	Immediate cue of Major	5+oM/5+♣
Over weak twos	X with REV LEB, Michaels	Over opening threes	X for takeout, Michaels
Over opponent's 1NT	Canape Transfers, DONT by passed hand		
Canape Transfers: 2♣=majors not 5/5 strong or ♣/♦ or ♦♦; 2♦=♥ or ♦/♥; 2♥=♠ or ♥/♠;			
2♠=♠♣; 2NT=♣; 3♣=♣♥; 3♦=♦♠			

