4. BASIC RESPONSES Jump raises - minors 5 - 8 preemptive 5+♣ or 4+♦ Jump raises - Majors preemptive other m = limit raise, 2M = 3 - 6 weak 2M Jump shifts after minor opening 4M 8 -11 bal or 4M 7 - 11 mini splinter Jump shifts after Major opening 2♦=0-4/9+,2♥=5-8 no good major,2♠=5-8 good 5♥, 2NT=good 5♠ Responses to strong 2 suit open. Responses to 2NT opening muppet and transfers 5. PLAY CONVENTIONS **Show priorities** Versus Suit (or both) Versus **NoTrump** (if different) Overlead, A/Q-Attitude K-Count Sequences: Leads 4th highest Four or more with an honour 2nd highest From 4 small middle From 3 cards (no honour) 3rd highest In partner's suit low encourage then rev count Discards Count reverse reverse attitude **Signal** on partner's lead: Signal on declarer's lead: reverse count not always given **Notes** 6. SLAM CONVENTIONS 4♣ Gerber [4NT: Blackwood **RKCB 1430** when? Slam Notes Usually KCB is trump suit + 1 Cue Bids X multi Asking Bids 7. OTHER CONVENTIONS Support X's & XX's Namyats Transfers over 1M by passed hand 2-way checkback long and short suit trials XYZ www.abf.com.au PDF Form Rev. 17K21 by RoL MyRev. Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



		<u> </u>	ANDARI	Jo	YSIEWI	CAR	שו	
ABF Nos.	1390	009	Chris HUGH	IES				
& Names:	443	18	Kim MORRI	SON				
Basic System:	2/1 v	with tran	sfers over 1	*				
Brown Sticker		Classif	fication: Gre	een 🕽	X Blue		Red	Yellow
			1. OP	ENII	NG BIDS	}		
Describe streng	gth, mir	imum le	ngth, or specit	ic mea	aning			Canape
1♣ 2, 11+					1♥ 5, 11+			
1♦ 4, 11+					1♠ 5, 11+			
1NT 15(14) -	17						may contain 5 c	ard Major 🗶
1NT Responses	2 4 5	5 card S	tayman					
2♦ Tfr to	Y				2♠ Tfr to ♣	(weal	k, invit or sla	ammish)
2♥ Tfr to	★				2NT Tfr to ♦(weak or invit) or short ♣ no 5N			
other 3♣ =	short 🜗	, ♥ or ♠ ,	, no 5M.	3♦/♥/﴿	♠ = natural sla	ammis	h	
2♣ GF or 23	+ Bal							
2 ♦ Vul 6 - 10	0 6 ♦ , N	on Vul 2	2 - 7 weak 2	in 🔻 o	or ♠. 4th seat	11 - 13	3 6♦	
2 V 6 - 10 usi	ually 6	V			4th seat	11 - 1	3 6♥	
2 4 6 - 10 usi	ually 6	•			4th seat 11 - 13 6♠			
2NT 20 - 22 E	3al				3NT minor preempt			
other 4♣/♦ = Namyats in ♥/♠								
2. PRE-ALERTS								
Transfers over 1♣					Frequent transfers in comp incl X's & XX's			
1♣ - 1♠ = 6 -	9 bal (OR 6+ v	vith 5+♦		Ghestem overcalls show 5/5 specific suits			
Over 1C we may respond very weak if <3♣								
		3. CC	MPETITIN	/E B	IDS / OVEF	RCAL	LS	
Negative doubles the	nrough	4♥	Jump overca	lls We	eak			
Responsive double	s through	4♥	Unusual N	IT 2	lower unbid suits			
1NT overcall - imme	T overcall - immediate 15 - 18 Imme		Immed	iate cue of minor 2♣		2♣ = nat, 2♦ = Ghestem		
1NT overcall - re-opening 11 - 14 Imme			Immed	liate cue of Major	Ghestem 5/5 extreme suits			
Over weak twos	X			Ove	er opening threes	X		
Over opponent's 1NT 2♣ = majors, 2♦ = 1 major, 2♥/♠ = 5M + 4+m, 2N = minors								
$X ext{ (Strong NT)} = 4M + 5+m, X ext{ (weak NT)} = 14+ pen$								

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

		Describe site	,	minimum length, or specific		g
1♣	1 🍁	4+, 4+♥ may be weak	2	9 - 11, 5+♣	3	5+♣ GF splinter
	1♥	4+, 4+♠ may be weak	2	3 - 6, 6♥	3♥	5+♣ GF splinter
	1♠	6 - 9 bal or 6+ with •	2♠	3 - 6 , 64	3♠	5+♣ GF splinter
	1NT	10 - 12 bal	2NT	15+ bal	3NT	13 - 15, 33(34)
	2♣	5+ ♠ GF	3♣	5 - 8, 5+♣	4♣	preemptive
	other	4♥/♠ = to play				
1 🄷	1 🖤	4+, 4+♥	2 💙	3 - 6, 6♥	3♥	11 - 13, 4+♦ splinter
	1♠	4+, 4+♠	2♠	3 - 6, 6♠	3♠	11 - 13, 4+♦ splinter
	1NT	6 - 11 bal no major	2NT	15+ bal	3NT	13 - 15, bal no major
	2♣	5+ ♣ GF	3♣	9 - 11, 4+	4♣	11 - 13, 4+♦ splinter
	2	4+♦ GF	3◆	5 - 8, 4+♦	4	preemptive
	other	4♥/♠ = to play				
1 💙	1	4+, 4+♠	2	5 - 10, 3♥	3	4+♥ 7-11 splinter
	1NT	6 - 12, not 4♠ not 3♥	2♠	4+♥ 8-11 bal or S spl	3 Y	4+♥ 5 - 8
	2♣	3 way (see below)	2NT	4+♥ GF Jacoby	3♠	4+♥ 12-14 void S
	2	5+ ♦ GF	3♣	4+♥ 7-11 splinter	3NT	11 - 14, 3433
	other	4♣/♦ = 12 - 14, void sp	linte	r		
1	1NT	6 - 12, not 3♠	2♠	5 - 10 3♠	3 💙	4+♠ 7 - 11 splinter
	2♣	3 way (see below)	2NT	4+♠ GF Jacoby	3♠	4+♠ 5 - 8
	2	5+ ♦ GF	3♣	4+♠, 8-11 bal or ♣ spl	3NT	11 - 14, 4333
	2	5+ ♥ GF	3◆	4+♠, 7 - 11 splinter	4♣	4+♠ 12 - 14 void ♣
	other	4♦/♥ = 12 - 14, void spl	inter			
1NT	3♣	GF not 5M short ♦/♥/♠	3♠	♠ slam interest	4	Texas to 4♠
	3◆	♦ slam interest	3NT	to play	4	to play
	3♥	♥ slam interest	4♣	Texas to 4♥	4	to play
	other	4NT = quant				
2♣	2	0-4 or 9+ no suit	2NT	5 - 8, 5 good suit ♠	3 💙	6 - 8, 6+ good ♠
	2	5 - 8, no good 5M	3♣	6 - 8, 6+ good ♦	3♠	6 - 8, 6+ good 🛧
	2♠	5 - 8, 5 good ♥	3◆	6 - 8, 6+ good ♥	3NT	
	other					
		vul nnf or nvul P/C	3♣	nnf	3♠	vul nat GF or nvul P/0
	2	vul nnf or nvul P/C vul nnf or nvul P/C		nnf nnf		vul nat GF or nvul P/0 to play
	2 ♥ 2♠		3◆			vul nat GF or nvul P/0 to play

Notes 1M - 2 = 5 + GF or bal GF or 3 card limit raise

2♥ 2€	nnf	3	nnf	3NT	to play
21	IT enquiry	3♥	preemptive	4♣	
3•	• nnf	3♠	preemptive	4	
oth	er				
2 ♠ 2N	IT enquiry	3♥	nnf	4♣	
3•	nnf nnf	3♠	preemptive 4	4	
3	nnf	3NT	to play	4	
oth	er				
2NT 3♣	muppet Stayman	3♠	minors 4+/4+	4	6+♦ slam interest
3	transfer to 🔻	3NT	to play	4	
3	transfer to 🛧	4♣	6+♣ slam interest	4	
الدم	er				

Unusual N	IT:	2 lower unbid suits						
4th Suit F	orci	ng One round	Game force X					
NT Check	bac	k Priorities: cheapest first						
Defence to	o 3N	IT opening X = pen, 4♣=Stayman, 4D = both majors						
Defence to	o O _l	pening Twos						
Multi 2◆		X = 18+ bal or strong single suiter						
RCO style 2-s 1,2,3 X's		1,2,3 X's						
Other 2-s		1,2,3 X's						
Defence	(14	•) : X/1•/1•/1•/2•/2•/2•/2• = suit above or next 2 suits up						
to	1NT = 2 non touching suits, 2NT = same but very strong							
strong	(24	(2♣) : X = majors, 2NT = minors						
14 / 24								
Over 1NT Interference Rubensohl								
Lebensoh	ıl - (other uses (weak 2) X, (1x) P/X (2x) X						

4♠ X or 4NT = 2 places to play 10. OTHER NOTES

Take out of 4 level pre-empts

4♥ X

4**♣**/4**♦** X