

4. BASIC RESPONSES

Jump raises - minors	1♣-3♣=7+♣, 3-7	1♦-3♦=♦ support, 5-8
Jump raises - Majors	4+ support, 0-5	
Jump shifts after minor opening	2M=FG good suit, 1♣-2♦=INV either minor, 1♦-3♣=INV raise	
Jump shifts after Major opening	3m=NAT INV, 1♥-2♠=mini-splinter raise, 1♠-3♥=min FG raise	
Responses to strong 2 suit open.	2♦=waiting, suit=NAT, 2NT=some 6/5, 3♥-4♦=transfers	
Responses to 2NT opening	3♣=Major ask, 3♦/♥=TFR, 3♠=Minors, 4♣-4♠=TFR	

5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	A/Q=ATT, K=Count, Overlead	
Four or more with an honour	3rd from even, low from odd	4th
From 4 small	3rd	2nd
From 3 cards (no honour)	3rd	Top/2nd
In partner's suit	As above	As above
Discards	Low encourage	
Count	Low=Even (present count)	
Signal on partner's lead:	Attitude	
Signal on declarer's lead:	Count	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
Slam Notes	Kickback when agreed suit	
Cue Bids <input checked="" type="checkbox"/>		
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Two-way Drury by passed hand	
Some fit-showing jumps in COMP	
Gazzilli	

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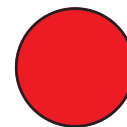
PDF Form Rev. 17K21 by RoL

MyRev. 10Oct2019

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AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	497746	Michael Wilkinson
& Names:	446955	Stephen Fischer
Basic System:	2/1 Game Forcing, Nebulous 1♣ with transfer responses	
Brown Sticker <input type="checkbox"/>	<u>Classification:</u>	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣	2+♣, 11-14 or 18-19 BAL(ish) or NAT	1♥ 5+♥
1♦	4+♦ UNBAL, may have longer ♣	1♠ 5+♠
1NT	(14)15-17, may be offshape	may contain 5 card Major <input checked="" type="checkbox"/>
1NT Responses	2♣ Simple Stayman	
2♦	TFR to ♥	2♠ Range Probe OR TFR to ♣
2♥	TFR to ♠	2NT TFR to ♦
other	3m = Short M, 3M = 4 oM choice of games, 4♣/♦ TFR to ♥/♠	
2♣	20-21 BAL(ish) or any GF	
2♦	3-7, weak 2 Major, style highly dependent on seat/vul. NAT in 3/4th	
2♥	8-11, 6+♥ (3rd seat weak, nat, 4th seat 10-13 nat)	
2♠	8-11, 6+♠ (3rd seat weak, nat, 4th seat 10-13 nat)	
2NT	22-23 BAL(ish)	3NT 5+♠/6+♥, approx 9-13 points
other		

2. PRE-ALERTS

1♣ opening	Transfer responses to 1♣
3NT opening	Many transfers in competition

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	Weak
Responsive doubles through	4♠	Unusual NT	2 lower unbid, weak or strong
1NT overcall - immediate	15-18	Immediate cue of minor	5+♥/5+♠, weak or strong
1NT overcall - re-opening	10-13-16	Immediate cue of Major	5+oM/5+m, weak or strong
Over weak twos	X = T/O, Lebensohl	Over opening threes	X=T/O
Over opponent's 1NT	X=PEN, 2♣=♥+another, 2♦=♠+another, 2M=NAT, 2NT=minors or freak		

