

4. BASIC RESPONSES

| | |
|----------------------------------|---|
| Jump raises - minors | 1D - 2D F1; 1D - 3D To Play |
| Jump raises - Majors | Preemptive |
| Jump shifts after minor opening | 1D - 2M is 5S, 4+H (NF, INV), 1D-3C=Both m NF |
| Jump shifts after Major opening | Nat, To play (up to INV) |
| Responses to strong 2 suit open. | |
| Responses to 2NT opening | |

5. PLAY CONVENTIONS

| Show priorities | Versus Suit (or both) | Versus NoTrump (if different) |
|---|---------------------------------|-------------------------------|
| Leads Sequences: | Overlead (1) | Overlead (2) |
| Four or more with an honour | 3rd/low | 4th |
| From 4 small | 3rd | 2nd |
| From 3 cards (no honour) | 3rd | Top or 2nd |
| In partner's suit | 3rd (can lead top if supported) | Low from xxx if unsupported |
| Discards | Low encourage (3) | Low Encourage (3) |
| Count | Reverse Count | Reverse Count |
| Signal on partner's lead: | Reverse Attitude | Reverse Attitude |
| Signal on declarer's lead: | Reverse Count | Suit Preference |
| Notes (1) A att , K count 5+ level or versus a 6+ suit | | |
| (2) May underlead for unblock e.g. Q from KQ109x | | |
| (3) Reverse Original Count, Suit Preference in trumps | | |

6. SLAM CONVENTIONS

| | | |
|---|-----------------------------------|------|
| 4NT: Blackwood <input type="checkbox"/> | RKCB | 1430 |
| Asking Bids <input type="checkbox"/> | Cue Bids <input type="checkbox"/> | |

7. OTHER CONVENTIONS

| | |
|---|--|
| Relay over 1C | |
| 4th suit F | |
| 2-way checkback | |
| Some low level transfers in competition | |

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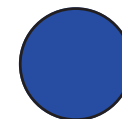
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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. Sartaj Hans
& Names: Andy Hung

Basic System: ASH Precision

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé

1♣ (usu) 16+, ART 1♥ 5+, 10-15
1♦ 2+, 10-15 1♠ 5+, 10-15
1NT 14-16 in 1/2; 15-17 in 3/4 may contain 5 card Major

1NT Responses 2♣ Stayman

2♦ Hearts 2♠ Range Probe or Clubs
2♥ Spades 2NT Diamonds
(Dbl) Ignore the double other

2♣ 6+Clubs, 10-15
2♦ 0/1 Diamond, 10-15, 4414, 4405, 4315 or 3415 shapes
2♥ Weak, depends on vulnerability and position
2♠ Weak, depends on vulnerability and position
2NT Does not exist (Rarely 20-21 Bal) 3NT Solid suit + A/K in 1/2; To play in 3/4
other

2. PRE-ALERTS

Light action. HCP are only a guide
Dealer favourable, weak 2 = 0-6, usu 5M
Aggressive 1st seat favourable

3. COMPETITIVE BIDS / OVERCALLS

Doubles Negative DBL thru 4S
Responsive DBL thru 4S
Jump overcalls Weak NV and Intermediate Vul Unusual NT Lowest 2 Unbid suits
1NT overcall: (immediate) 15-18 (re-opening) 14-16
Immediate cue: (minor) Both Majors (Major) Other Major + ♣
Over: Weak Twos Leb, 4m=Leaping Michaels Opening Threes X = T/O

Opponent's transfers
Opponent's 1NT X=Penalty, 2♣=Majors, 2♦=1 Major, 2M=5+M 4+minor, 2NT=minors
Vs. weak NT: 2NT=4♥ 6+m, 3m=4♠6+m

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

| | | |
|------------------------|--------------------------|------------------------|
| 1♣ 1♦ 0-7 usually, any | 2♦ 12+, BAL | 3♦ 3325, GF |
| 1♥ 4+S, GF | 2♥ 3 suited, short M, GF | 3♥ 3316, GF |
| 1♠ 4+H, GF | 2♠ 5+C, 0-2S, GF | 3♠ (32)17, GF |
| 1NT 4+D, GF | 2NT 5+C, 0-2H, GF | 3NT 3307, GF |
| 2♣ 8-11 usually, BAL | 3♣ 3226 or 2227, GF | 4♣ 3307, 9(8)+QP |
| other | | |
| 1♦ 1♥ natural | 2♥ 5S, 4+H, NF | 3♥ SPL, with both m |
| 1♠ natural | 2♠ 5S, 4H, INV | 3♠ SPL, with both m |
| 1NT natural, upto 11 | 2NT INV, about 12 hcp | 3NT To Play |
| 2♣ (3)4+♣, F1 | 3♣ C+D, NF | 4♣ To Play |
| 2♦ 5+♦, F1 | 3♦ To Play | 4♦ To Play |
| other | | |
| 1♥ 1♠ natural | 2♥ constructive | 3♦ Nat, less than GF |
| 1NT natural | 2♠ Nat invite | 3♥ invite |
| 2♣ 2+♣ GF | 2NT INV+ raise in H | 3♠ Any SPL 11-13ish |
| 2♦ (4)5+♦ GF | 3♣ Nat, less than GF | 3NT ♠ void |
| other | | |
| 1♠ 1NT natural | 2♠ constructive | 3♥ Nat, less than GF |
| 2♣ 2+♣ GF | 2NT INV+ raise in S | 3♠ preemptive |
| 2♦ (4)5+♦ GF | 3♣ Nat, less than GF | 3NT Any SPL 11-13 issh |
| 2♥ 5+♥ GF | 3♦ Nat, less than GF | 4♣ ♣ void |
| other | | |
| 1NT 3♣ Asks 5M | 3♠ SPL | 4♦ spades |
| 3♦ minors, GF | 3NT | 4♥ nat |
| 3♥ SPL | 4♣ hearts | 4♠ nat |
| other | | |
| 2♣ 2♦ ART, asking | 2NT Nat, INV | 3♥ 6+♥, GF |
| 2♥ Nat, F1 | 3♣ natural | 3♠ 6+♠, GF |
| 2♠ Nat, F1 | 3♦ 6+♦, GF | 3NT To Play |
| other | | |
| 2♦ 2♥ To Play | 3♣ To Play | 3♠ To Play |
| 2♠ To Play | 3♦ Does not exist | 3NT To Play |
| 2NT Asking | 3♥ To Play | 4♣ |
| other | | |

Notes

| | | |
|---------------------------|------------------------|------------------|
| 2♥ 2♠ F1 (except 1st fav) | 3♦ F1 (except 1st fav) | 3NT To Play |
| 2NT Asking | 3♥ To Play | 4♣ Art, Slam Try |
| 3♣ F1 (except 1st fav) | 3♠ GF | 4♥ To Play |
| other | | |
| 2♠ 2NT Asking | 3♥ F1 (except 1st fav) | 4♣ Art, Slam Try |
| 3♣ F1 (except 1st fav) | 3♠ To Play | 4♥ To play |
| 3♦ F1 (except 1st fav) | 3NT To Play | 4♠ to play |
| other | | |
| 2NT 3♣ Simple Stayman | 3♠ Minor Suit Stayman | 4♦ 6+♠ S/T |
| 3♦ ♥ Trf | 3NT | 4♥ 6+♣ S/T |
| 3♥ ♠ Trf | 4♣ 6+♥ S/T | 4♠ 6+♦ S/T |
| other | | |

9. CONVENTIONS

Unusual NT: Lowest 2 unbid suits, any strength

4th Suit Forcing One round Game force

NT Checkback Priorities: 2-way

Defence to 3NT opening 4♣ = both majors

Defence to Opening Twos LEB, 4m = Leaping

Multi 2♦ X values, takeout, pen

RCO style 2-s

Other 2-s (2M weak) 3M = stopper ask/good minor, 4m = leaping NF

Defence (1♣) : X=Majors, 1NT=minors

to

strong (2♣) :

1♣ / 2♣

Over 1NT Interference

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦

4♥

4♠

10. OTHER NOTES

Non serious 3S/3N

After value X, next X t/o

After business/values XX, next X pen

(1x) X (1y) X = t/o values