4. BASIC RESPONSES

Jump raises - minors to 1.	to 1♣ weak to 1♦ 6-9					
Jump raises - Majors weak						
Jump shifts after minor opening	to 2M 3-7					
Jump shifts after Major opening	ART GF raise/ART inv raise/Nat invite					
Responses to strong 2 suit ope	n. 2♦ waiting					
Responses to 2NT opening	simple stay/tfrs/3 \pm =minor suit stayman 4x = 2 under tfrs					

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	Overlead, may u'lead for unblo
Four or more with an honou	r 3/low	Attitude
From 4 small	3rd	Top/2nd
From 3 cards (no honour)	3rd	Top/2nd
In partner's suit	same	
Discards	low encourage	low encourage
Count	reverse	reverse
Signal on partner's lead	low encourage	low encourage
Signal on declarer's lead	rev count. some s/p(NT) s/p in tr	umps
Notes		

6. SLAM CONV	/ENTIONS	4 🗣 Gerber
4NT: Blackwood X RKCB	1430	
Asking Bids Cue Bids		

7. OTHER CONVENTIONS

Drury by Passed hand

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ABF Nos.	330167	Tony Nunn					<u> </u>	
& Names:	599069	Paul Dalley						
Basic System: 2/1 with transfer responses to 1♣, mini NT 1/2 Fav								
Brown Sticker Classification: Green X Blue Red Yellow								
1. OPE	NING BI	DS Describe streng	<u>ith, m</u>	in.length, o	r spec	<u>cific meaning</u> Car	napé	
14 2(1)+ 11	-14[13-15] Ba	al or Natural	1♥ :	5+				
1 2(1)+ 18	-19[16-19] Ba	al or Natural Unbal	1♠	5+				
1NT (14)-17	Bal [(8)-12 1	/2 FAV]				may contain 5 card M	ajor 🗙	
1NT Responses	2 👫 Simple	e Stayman						
2🔶 H [F 2	H, 5+H Inv+	or 5+S GF]	2♠ C or Range Probe [to play]					
₂♥ S [to play]				2NT D [F3C, C or D GF]				
(Dbl) System	es 2♣ (str nt)	other [2C C or 2+suits w/o C, others nat]						
2. Game Fo	orce or 23-24	Bal						
2 \ weak, 5/	6 🔶							
2 V weak, 5/	ô ♥							
2 weak 5/6	A							
2NT (19)20-2	22 Bal		3NT	Gambling	l			
other								
2. PRE-	ALERTS	3						
Transfer res	•	We open 1♣ with all 11-14[13-15] bal. may						
Low level tra	np. auctions	have a 5M, maybe 3352						
Very light preempts at fav. vulnerability Mini-NT 1/2 Seat FAV								
3. COMPI	ETITIVE BI	DS / OVERCAL	LS					
Doubles Sup	port Doubles	and Redoubles				Negative DBL thru	4S	
X/XX may be	e transfer at l	ow-levels				Responsive DBL thru	4S	
Jump overcalls	NV:weak V:IN	NT (1♠) 2♦ Michaels	s U	nusual NT	Low	er unbid suits		
1NT overcall: (imm	ediate) 15-18			(re-opening)	14-1	6		

X/XX may be transfer at low-levels Responsive DBL thru 4S Jump overcalls NV:weak V:INT (1♣) 2♦ Michaels Unusual NT Lower unbid suits 1NT evercalls 15, 18 (re exercise) 14, 16
1NT avarable (immediate) 15.18 (re-aparing) 14.16
1NT overcall: (immediate) 15-18 (re-opening) 14-16
Immediate cue: (minor) (1♠) 2♠ Nat. (1♦) 2♦ Michaels (Major) Michaels
Over: Weak Twos X + lebensohl Opening Threes X = T/O
Opponent's transfers X = t/o at 1-level. lead directing at higher levels
Opponent's 1NT 2♣= majors, 2♦ = 1 Major, 2M = M + m

8. RESPONSES TO OPENING BIDS Describe strength, minimum length, or specific meaning

	Describe strength, minimum length, or specific meaning						
14 1	4+♥	2�	Nat GF single suited	3�	Nat. preempt		
1	≠ 4+♠	2 💙	3-7	3 🧡	Nat preempt		
10	no major/GF 5+♦4+M	2	3-7	3♠	Nat preempt		
11	T 11-12	2NT	Nat GF	3NT			
20	GF	3	weak	4			
oth	er						
1 1	₽ 4+ ♥	2♥	3-7	3 🧡	Splinter		
10	♦ 4+♠	2	3-7	3	Splinter		
11	I⊺ nat	2NT	Nat GF	3NT			
20	nat GF	3♣	Nat Invite	4♣			
2	hat GF	3�	6-8	4�			
oth	er						
1♥ 10	Nat	2♥		3�	Nat INV		
11	T semi-forcing	2	GF raise	3 🧡	weak		
2	Nat GF/Bal GF	2NT	Invite in 💙	3♠	splinter		
2	Nat GF	3	Nat INV	3NT			
oth	er						
1 🛧 11	IT semi-forcing	2		3 💙	NAT INV		
2	Nat GF/Bal GF	2NT	GF raise	3	weak		
2	Nat GF	3	Invite in 🛦	3NT			
2	🖊 Nat GF	3�	Nat INV	4			
oth	er						
1NT 3	pup. stay [to play]	3	13(54) GF [to play]	4�	♠ [to play]		
3•	Minors GF [to play]	3NT		4 💙			
3	31(45) GF [to play]	4	♥ [to play]	4			
oth	er						
24 2	▶ waiting	2NT		3♥			
2	Nat, good suit	3	Nat, good suit	3♠			
20	Nat, good suit	3�	Nat, good suit	3NT			
oth	er						
2 2	NF if NV, F1 vul	3♣	NF if NV, F1 vul	3			
2	NF if NV, F1 vul	3♦	to play	3NT			
21	IT ask shortage	3♥		4			
oth	er						
Notoo							

2♥ 2♠	NF if NV, F1 vul	3�	NF if NV, F1 vul	3NT	
2NT	ask shortage	3♥	to play	4♣	
3♣	NF if NV, F1 vul	3♠		4 💙	
other					
2 4 2NT	ask shortage	3♥	NF if NV, F1 vul	4	
3♣	NF if NV, F1 vul	3♠	to play	4♥	
3🔶	NF if NV, F1 vul	3NT		4	
other					
2NT 3🐥	stayman	3	minor suit stayman	4�	♠ mild slam try +
3🔶	♥	3NT		4 💙	🕭 mild slam try +
3 💙	♠	4	♥ mild slam try +	4	mild slam try +
other					
9. C	ONVENTIONS				
Unusual	NT: Lower unbid suits				
4th Suit	Forcing One round				Game force
	kback X Priorities: 2-v	vav o	checkback		
	to 3NT opening				
	to Opening Twos X-X-	x			
Multi 2	X = 13-15 bal or str				
•••••		ung			
RCO style	9 2-S				
Other 2-s					
Defence	e (1♠) : X = majors, 1nt	= mi	nors		
to					
strong	(2♠):				
1♣/2♣					
Over 1N	T Interference rubensol	hl aft	er two-level INT, transfe	ers/sw	/itch at 3-level
Lebenso	hl - other uses after (2	x) X	P ??		
Take out	of 4 level pre-empts 4	•/4	Х		
4♥ X			4 🛦 🗙		
	OTHER NOTES				

Notes