

4. BASIC RESPONSES

Jump raises - minors	1m-3m 5-8; 1m jump in om = 9-11
Jump raises - Majors	0-5, 4M
Jump shifts after minor opening	2M invitational;
Jump shifts after Major opening	3C Bergen
Responses to strong 2 suit open.	2D Negative/waiting; others natural, positive (rare)
Responses to 2NT opening	

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead (1)	Overlead (2)
Four or more with an honour	3rd from even/low from odd	4th
From 4 small	3rd from even	2nd/top
From 3 cards (no honour)	3rd (high if count known)	MUD (high if count known)
In partner's suit	As above	As Above
Discards	Reverse att/Rev present count	
Count	Reverse (not mandatory)	
Signal on partner's lead:	Rev att/rev count/suit pref	
Signal on declarer's lead:	Rev count/nat suit pref	
Notes (1) vs suit: A asks attitude, K asks count vs pre-empt or 5+-level contract		
(2) vs NT K asks for unblock or count, so can lead Q from KQ holdings		

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB	1430	4♣ Gerber <input type="checkbox"/>
Asking Bids <input type="checkbox"/>	Cue Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

2-way checkback	

www.abf.com.au

PDF Form Rev. 21E29 by RoL

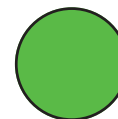
MyRev.

Copyright © ABF 2021



AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. Fraser Rew
& Names: Ella Jacob

Basic System: 2/1, light openings in 1st favourable
Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé

1♣ 2+, generally 4=4=3=2 if only 2 1♥ 5+
1♦ 4+, may be balanced 1♠ 5+
1NT (14)15-17, except 1st seat favourable (13) 14-16 may contain 5 card Major

1NT Responses 2♣ Simple Stayman
2♦ xfer to H 2♠ RF/Clubs
2♥ xfer to S 2NT Diamonds
(Dbl) Pass neutral, XX Nat, 2x natural other 3C 5-card Stayman, 3D minors,

2♣ FG or 23+balanced
2♦ Bad Weak 2M, vul dependent
2♥ 8-10 (11), 6H
2♠ 8-10 (11), 6S
2NT 20-22, Simple Stayman 3NT Gambling
other

2. PRE-ALERTS

Vul dependent, esp. pre-empts

3. COMPETITIVE BIDS / OVERCALLS

Doubles Support X/XX to 2S after 1x-(any)-1M-(any) Negative DBL thru 4S
Responsive DBL thru 4S
Jump overcalls Weak Unusual NT LUBS
1NT overcall: (immediate) 15-18 (re-opening) ~13-16
Immediate cue: (minor) H+S (Major) oM+m
Over: Weak Twos X = t/o, lebensohl Opening Threes X = t/o
Opponent's transfers 1-level: X takeout, bid natural. 2-level: X
Opponent's 1NT X pen (maybe light in passout); 2C both majors; 2D 1 major; 2M 5M, 4+m;
2NT both minors

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ Natural F1	2♦ 9-11, 5+C	3♦ Splinter
1♥ Natural F1	2♥ 9-11 natural	3♥ Splinter
1♠ Natural F1	2♠ 9-11 natural	3♠ Splinter
1NT 5-11, no M	2NT Nat Invit	3NT
2♣	3♣ 5-8, 5+C	4♣
other		
1♦ 1♥ Natural F1	2♥ 9-11 natural	3♥ Splinter
1♠ Natural F1	2♠ 9-11 natural	3♠ Splinter
1NT 5-11, no M	2NT Nat Invit	3NT
2♣ FG 5+	3♣ 9-11, 4+D	4♣
2♦ FG 4+	3♦ 5-8, 4+D	4♦
other		
1♥ 1♠ Natural F1	2♥ 6-9 (10)	3♦ Bergen, 10-12
1NT 5-11 not 4S	2♠ 3-card limit raise	3♥ 0-5, 4
2♣ FG 3+	2NT FG, 4-card raise	3♠ Splinter
2♦ FG 5+	3♣ Bergen, 6-9	3NT
other	3♦ Bergen, 10-12	4♣
1♠ 1NT 5-11	2♠ 6-9 (10)	3♥ 3-card limit raise
2♣ FG, Nat, 2+	2NT FG, 4-card raise	3♠ 0-5, 4
2♦ FG, 5+	3♣ Bergen, 6-9	3NT
2♥ FG, 5+	3♦ Bergen, 10-12	4♣
other		
1NT 3♣ 5-card Stayman	3♠ 1354-ish, FG	4♦ 6+S, signoff or slam try
3♦ Minors, FG	3NT	4♥ To play
3♥ 3154-ish, FG	4♣ 6+H, signoff or slam try	4♠ To play
other		
2♣ 2♦ Neg/waiting	2NT	3♥
2♥	3♣	3♠
2♠	3♦	3NT
other		
2♦ 2♥ Pass/correct	3♣	3♠
2♠ Pass/correct	3♦	3NT
2NT Ask	3♥	4♣
other	2D-2NT-> 3C any max, then 3D asks, 3H=S; 3D/3H min with H/S	

Notes

2♥ 2♠ F1	3♦	3NT
2NT Inquiry	3♥	4♣
3♣	3♠	4♥
other		
2♠ 2NT Inquiry	3♥	4♣
3♣	3♠	4♥
3♦	3NT	4♠
other		
2NT 3♣ Simple Stayman	3♠ Minors, FG	4♦ 6+S, signoff or slam try
3♦ 5+ H	3NT	4♥ Slam Try, C
3♥ 5+ S	4♣ 6+H, signoff or slam try	4♠ Slam Try, D
other		

9. CONVENTIONS

Unusual NT: LUBS

4th Suit Forcing One round Game force

NT Checkback Priorities: 2-way.

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦ X 13-15 bal or 18+ any, next X takeout (can be 13-15)

RCO style 2-s Doubles values -> takeout -> penalties

Other 2-s Doubles values -> takeout -> penalties

Defence (1♣):

to

strong (2♣):

1♣ / 2♣

Over 1NT Interference

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦

4♥

4♠

10. OTHER NOTES