

#### 4. BASIC RESPONSES

Jump raises - minors	mixed, 6-10 TP
Jump raises - Majors	mixed, 6-10 TP
Jump shifts after minor opening	invitational, forcing after an overcall
Jump shifts after Major opening	invitational, forcing after an overcall
Responses to strong 2 suit open.	
Responses to 2NT opening	natural, 3♥/♠ could be notrump probes

#### 5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Q/J/T/9 = 0 or 2 higher	same, plus K = AKJx or KQTx
Four or more with an honour	3rds & 5ths	3rds & 5ths, not strict
From 4 small	2nd highest	
From 3 cards (no honour)	bottom	top
In partner's suit		
<b>Discards</b>	reverse count, or low encourage	
<b>Count</b>	reverse present	
<b>Signal</b> on partner's lead:	low encourage, some count	
<b>Signal</b> on declarer's lead:	reverse count, some reverse Smith Peters	
<b>Notes</b>		

#### 6. SLAM CONVENTIONS

4NT: Blackwood	<input checked="" type="checkbox"/>	RKCB	1430	4♣ Gerber	<input type="checkbox"/>
Asking Bids	<input checked="" type="checkbox"/>	Cue Bids	<input type="checkbox"/>	denial cues	

#### 7. OTHER CONVENTIONS

Relays over all openings	
Most other responses non-forcing	

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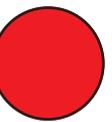
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**AUSTRALIAN BRIDGE  
FEDERATION LTD.**

#### STANDARD SYSTEM CARD



ABF Nos.  Nicoleta GIURA  
& Names:  Nick HUGHES

Basic System: 1♣ 16+, 1♦ opening = 4+♠ (Precision-style in 3rd/4th seats)

Brown Sticker  Classification: Green  Blue  Red  Yellow

**1. OPENING BIDS** Describe strength, min.length, or specific meaning Canapé

1♣ 16+ pts, any shape 1♥ 4+♥, 11-15, not 4♠ (in 1st/2nd)

1♦ 4+♠, 10-15, not 4♥ (3+♦ in 3rd/4th) 1♠ Majors (4+4+) 11-15 (natural in 3rd/4th)

1NT 12-15 no 4cM, could have a stiff major (14-16 in 3rd/4th) may contain 5 card Major

1NT Responses	2♣ 13+ shape-ask (Stayman after 3rd/4th seat 1NT)
2♦ transfer, 5+♥	2♠ usually a raise to 2NT
2♥ transfer, 5+♠	2NT minors (4+ 4+)
(Dbl) system on if non-penalty	other 3♣/♦ to play, 3♥/♠ shortage

2♣ 6+♣ or 4-5 minors, no major, 10-14 pts

2♦ 6+♦ or 5-4 minors, no major, 10-14 pts

2♥ weak, 5-10 pts, could be 5-carder non-vul

2♠ weak, 5-10 pts, could be 5-carder non-vul

2NT 5-5 minors, 10-14 pts

3NT gambling

other

#### 2. PRE-ALERTS

1♦ = 4+♠, not 4♥, could be canapé 1♦/♥/♠ are natural in 3rd/4th

1♥ = 4+♥, not 4♠, could be canapé Responses in a major denied by opener

1♠ = Majors (4+ 4+) are occasionally made on shortage

#### 3. COMPETITIVE BIDS / OVERCALLS

Doubles Negative DBL thru 4♥

Responsive DBL thru 4♠

Jump overcalls weak Unusual NT lower unbid (over 3+ suits)

1NT overcall: (immediate) 15-18 (re-opening) 11-14

Immediate cue: (minor) majors vs 3+; natural vs fewer (Major) Michaels

Over: Weak Twos X tko with 2NT Leb Opening Threes

Opponent's transfers X = tko of shown suit; cue = natural at 1-level, Michaels at 2-level

Opponent's 1NT ASPRO: 2♣ = hearts & another, 2♦ = spades & a minor

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7(8) pts, any shape	2♦ 8+ bal, no 4-cd Maj	3♦ 3-3-1-6
1♥ 4+♠, 8+ pts	2♥ 3-suiter, short major	3♥ 2-3-1-7
1♠ 4+♥, 8+ pts	2♠ 6+♣, 8+ pts	3♠ 3-2-1-7
1NT 4+♦, 8+ pts	2NT 6+♣, 0-1♥	3NT 3-3-0-7
2♣ 8+ bal with a 4-cd Maj	3♣ 6+♣, no singleton	4♣ 3-3-0-7, max
other		
1♦ 1♥ 10-12 any; or LESS *	2♥ 5+♥, 0-10 pts **	3♥ 6+♥, invitational
1♠ shape-ask, 13+ any	2♠ raise, 6-10 TP	3♠ mixed raise, 6-10 TP
1NT 6-10, may have 4+♥	2NT limit+ raise	3NT to play, semi-gambling
2♣ 5+♣, 0-10 pts	3♣ 6+♣, invitational	4♣ fit-showing
2♦ 5+♦, 0-10 pts	3♦ 6+♦, invitational	4♦ fit-showing
other 4♠ wide-range		
1♥ 1♠ shape-ask, 11+ any	2♥ raise, 6-10 TP	3♦ 6+♦, invitational
1NT 6-10, may have 4+♠	2♠ 6+♠, 6-10 pts **	3♥ mixed raise, 6-10 TP
2♣ 5+♣, 0-10 pts	2NT limit+ raise	3♠ pre-emptive
2♦ 5+♦, 0-10 pts	3♣ 6+♣, invitational	3NT to play, semi-gambling
other 4♥ wide-range; 4♣/♦ fit-showing		
1♠ 1NT 6-10, semi-forcing	2♠ raise, 6-10 TP	3♥ mixed raise, 6-10 TP
2♣ shape-ask, 11+ any	2NT limit+ heart raise	3♠ mixed raise, 6-10 TP
2♦ 5+♦, 0-10 pts	3♣ 6+♣, invitational	3NT to play
2♥ raise, 5-9 TP	3♦ 6+♦, invitational	4♣ spade fit plus clubs
other 4♥/♠ wide-range		
1NT 3♣ to play	3♠ shortage	4♦ 6+♠
3♦ to play	3NT	4♥
3♥ shortage	4♣ 6+♥	4♠
other X = penalty		
2♣ 2♦ shape-ask, 13+ any	2NT 11-13	3♥ 6+♥, invitational
2♥ 5+♥, constructive **	3♣ constructive, 8-12 TP	3♠ 6+♠, invitational
2♠ 5+♠, constructive **	3♦ 6+♦, invitational	3NT
other X = penalty		
2♦ 2♥ shape-ask, 13+ any	3♣ 5+♣, invitational	3♠ 6+♠, invitational
2♠ 5+♠, constructive **	3♦ constructive, 8-12 TP	3NT
2NT 11-13	3♥ 6+♥, invitational	4♣
other		

Notes

2♥ 2♠ 5+♠, constructive **	3♦ 5+♦, constructive	3NT
2NT strong enquiry	3♥ to play	4♣ fit-showing
3♣ 5+♣, constructive	3♠ 5+♠, forcing	4♥
other		
2♠ 2NT strong enquiry	3♥ 5+♥, constructive **	4♣ fit-showing
3♣ 5+♣, constructive	3♠ to play	4♥ to play **
3♦ 5+♦, constructive	3NT	4♠
other		
2NT 3♣ to play	3♠ could be a stopper	4♦ invite
3♦ to play	3NT	4♥ to play **
3♥ could be a stopper	4♣ invite	4♠ to play **
other		

## 9. CONVENTIONS

**Unusual NT:** lower suits where opponents have not shown 3+ cards

**4th Suit Forcing** One round   Game force

**NT Checkback**  Priorities: After 1♦ - 1♥ - 1NT; or Pass - 1♦ - 1♥/♠ - 1NT

**Defence to 3NT opening** ASPRO: 4♣ = hearts & another, 4♦ = spades & a minor

**Defence to Opening Twos**

Multi 2♦ X = tko of spades, 2♥ = tko of hearts

RCO style 2-s X = length in their bid suit plus its companion

Other 2-s X = tko of any weak 1-suited option

**Defence** (1♣) : X = hearts & another, 1♦ = spades & a minor, 1NT = minors

to

**strong** (2♣) : ASPRO as above

1♣ / 2♣

**Over 1NT Interference** suit transfers after 2♥/♠ overcall, 2NT = natural

**Lebensohl - other uses** some Rubensohl

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X

4♠ X

## 10. OTHER NOTES

\* 1♦ - 1♥ = 10-12 any; OR weaker hands unsuited to other actions

\*\* When NOT vulnerable, responses in a major denied by opener are occasionally made with shortage in the bid suit.