

## 4. BASIC RESPONSES

|                                  |   |
|----------------------------------|---|
| Jump raises - minors             | WK NAT  |
| Jump raises - Majors             | WK NAT  |
| Jump shifts after minor opening  | 1♣: 2♦ = INV ♦, 2M = WK M; 1♦: 2♥/♠ = 5+♥5+♠, WK/INV  |
| Jump shifts after Major opening  | 3M-1: INV 4+M or MIN FG 4+M w/ unspecified SPL        |
| Responses to strong 2 suit open. | 2♣: mostly as over 1NT; 2♥-2♠ = ART relay             |
| Responses to 2NT opening         | 3♣ = modified Muppet Stayman; 3♦/♥ = TRF; 3♠ = minors |

## 5. PLAY CONVENTIONS

Show priorities

|                                   | Versus Suit (or both)  | Versus NoTrump (if different) |
|-----------------------------------|--|-------------------------------|
| <b>Leads</b> Sequences:           | Underlead  | See Note #1                   |
| Four or more with an honour       | 3rd/Low  | Attitude                      |
| From 4 small                      | 3rd highest  | Attitude                      |
| From 3 cards (no honour)          | Bottom   | Attitude                      |
| In partner's suit                 | Overlead; J/T/9 = 0/2 higher   | Overlead; J/T/9 = 0/2 higher  |
| <b>Discards</b>                   | Odd=ENCRG, Even=McKenney   | Odd=ENCRG, Even=McKenney      |
| <b>Count</b>                      | Low-High = Even  | Low-High = Even               |
| <b>Signal</b> on partner's lead:  | Reverse attitude at trick 1  | Reverse attitude at trick 1   |
| <b>Signal</b> on declarer's lead: | Rev count; vs NT: rev Smith echo if count not required   |                               |
| <b>Notes</b>                      | (1) Overlead, but: a) A asks for unblock/rev count (rarely, Q asks for unblock of J)<br>b) T shows J or 9 and a higher non-touching honour (e.g. KT9, KJT), c) 9 shows T (or, occasionally, rev ATT) (2) against suit/NT: often lead middle card from non-touching HHx |                               |

## 6. SLAM CONVENTIONS

|  |  |   |                   |
|--|--|---|-------------------|
| 4NT: Blackwood <input type="checkbox"/>      | RKCB 1430  | 4♣ Gerber <input checked="" type="checkbox"/> when? | Hell freezes over |
| <b>Slam Notes</b>                            | 4 of our suit + 1 is often RKCB; where voidwood applies, 03/14 |   |                   |
| Cue Bids <input checked="" type="checkbox"/> | 1st or 2nd round controls                                      |   |                   |
| Asking Bids <input type="checkbox"/>         |  |   |                   |

## 7. OTHER CONVENTIONS

|                                       |  |
|---------------------------------------|--|
| Examples of transfers in competition  | 1♦ - (1♠): X = 4♥ any strength or 5♥ WK, |
| 1♠ - (1♦): X = 4+♥, 1♥ = 4+♠, 1♠ = WK | 1NT = NAT, 2♣ = 5+♥ INV+ or 6+♥ WK+      |
| no M or FG C; 2C = WK C,              | 2♦ = WK ♦, 2♥ = INV+ 5+♠, 2♠ = ART       |
| 2♦ = 6+♥ WK+, 2♥ = 6+♠ WK+,           | force inc. INV+ ♦                        |
| 2♠ = 6+♣ INV+                         |  |

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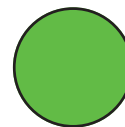
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# AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

|  |  |  |
|--|--|--|
| ABF Nos.                               | 343315   | Christy Geromboux  |
| & Names:                               | 696481   | Sebastian Yuen   |
| Basic System:                          | Heavily modified 2/1, transfer responses to 1♣ |  |
| Brown Sticker <input type="checkbox"/> | Classification:                                | Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/> |

## 1. OPENING BIDS

|  |  |
|--|--|
| Describe strength, minimum length, or specific meaning                   | Canape <input type="checkbox"/>                              |
| 1♣ (1)2+♠, NAT or most 11-14 (semi-)BAL                                  | 1♥ 5+♥, never BAL if 1st/2nd                                 |
| 1♦ 4+♦, never BAL  | 1♠ 5+♠, only BAL in 1st/2nd if 11-12                         |
| 1NT (14)15-17 (semi-)BAL   | may contain 5 card Major <input checked="" type="checkbox"/> |
| 1NT Responses  | 2♣ Simple Stayman  |
| 2♦ 5+♥   | 2♠ ART FG, three-suited, usually not 5M                      |
| 2♥ 5+♠   | 2NT (4)5+♣   |
| other 3♣ = 5+♦; 3♦ / ♥ / ♠ = 4♥4♠ / 4♠ / 4♥ FG                           |  |
| 2♣ ART 18-19 (semi-)BAL  |  |
| 2♦ (5)6♥, less than an opening hand; or ART FG: ♦ or ♠ or 24+ (semi-)BAL |  |
| 2♥ ART 20-21 (semi-)BAL or FG ♥  |  |
| 2♠ (5)6♠, less than an opening hand                                      |  |
| 2NT 22-23 (semi-)BAL   | 3NT 5♠6(+)♥, ~9-13   |
| other  |  |

## 2. PRE-ALERTS

|  |  |
|--|--|
| Transfer responses to 1♣               | Transfers in a range of low-level COMP |
| 1♠ includes most 11-14 (semi-)balanced | auctions, including some X and XX      |
| hands and may contain 5M/6♦/5422s/etc. | Note non-standard and varying carding  |

## 3. COMPETITIVE BIDS / OVERCALLS

|  |   |                        |   |
|--|---|------------------------|---|
| Negative doubles through   | Lots  | Jump overcalls         | Weak  |
| Responsive doubles through   | Some  | Unusual NT             | 5+/5+ in the lowest unbid suits, weak or strong |
| 1NT overcall - immediate   | 15-18   | Immediate cue of minor | 5+/5+ majors, weak or strong                    |
| 1NT overcall - re-opening  | 11-14(1♣)/16(1♠)                                      | Immediate cue of Major | 5+/5+ oM + m, weak or strong                    |
| Over weak twos   | X = T/O; leaping Michaels                             | Over opening threes    | X = T/O; non-leaping Michaels                   |
| Over opponent's 1NT  | X = penalties (over strong NT)/values (over weak NT); |                        |   |
| 2♠ = majors, 5+/4+; 2♦ = unspecified M (weaker); 2M = M (stronger) |   |                        |   |

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

|   |                       |                      |
|---|-----------------------|----------------------|
| 1♣ 1♦ 4+♥   | 2♦ INV 6(+)           | 3♦ WK ♦              |
| 1♥ 4+♠  | 2♥ WK 6(+)            | 3♥ 3♠0-1♥(54/55m) FG |
| 1♠ WK no M or FG ♣/BAL  | 2♠ WK 6(+)            | 3♠ 0-1♠3♥(54/55m) FG |
| 1NT INV (may have 4M)   | 2NT INV ♣             | 3NT To play          |
| 2♣ FG ♦   | 3♣ WK ♣               | 4♣ WK ♣              |
| other 4♦ = RKCB on ♣, 4M = To play                                  |                       |                      |
| 1♦ 1♥ 4+♥   | 2♥ 5♠5♥ WK            | 3♥ 0-1♥4+♦ FG        |
| 1♠ 4+♠  | 2♠ 5♠5♥ INV           | 3♠ 0-1♠4+♦ FG        |
| 1NT 5+♣ F1  | 2NT INV               | 3NT To play          |
| 2♣ 4+♦ INV+   | 3♣ 4+♦ ~7-10          | 4♣ 4+♦0-1♣ FG        |
| 2♦ WK 3-4♦  | 3♦ WK 4+♦             | 4♦ WK ♦              |
| other 4♥ = RKCB on ♦  |                       |                      |
| 1♥ 1♠ See (1)   | 2♥ 3(4)♥ WK           | 3♦ See (2); see (6)  |
| 1NT See (1)   | 2♠ 6♠ INV; see (6)    | 3♥ 4+♥ WK            |
| 2♣ See (3)  | 2NT 4+♥ FG            | 3♠ 0-1♠4+♥ >min FG   |
| 2♦ 5+♦ FG   | 3♣ 4+♥ ~7-10; see (6) | 3NT 4+♥0-1♦ >min FG  |
| other 4♣ = 4+♥0-1♣ >min FG; 4♦ = attempt to play 4♠; 4♠ = RKCB on ♥ |                       |                      |
| 1♠ 1NT <FG, NF on min hand  | 2♠ 3(4)♠ WK           | 3♥ See (2); see (6)  |
| 2♣ 5+♥ INV or 4+♥ FG  | 2NT 4+♠ FG            | 3♠ 4+♠ WK            |
| 2♦ See (3)  | 3♣ 6(+)               | 3NT 4+♠0-1♥ >min FG  |
| 2♥ 5+♦ FG   | 3♦ 6(+)               | 4♣ 4+♠0-1♣ >min FG   |
| other 4♦ = 4+♠0-1♦ >min FG; 4♥ = attempt to play 4♥                 |                       |                      |
| 1NT 3♣ TRF ♦ (WK or FG)   | 3♠ 4♥ <4♠ FG          | 4♦ PUP 4♠            |
| 3♦ 4♥4♠ FG  | 3NT To play           | 4♥ To play           |
| 3♥ 4♠ <4♥ FG  | 4♣ PUP 4♥             | 4♠ To play           |
| other   |                       |                      |
| 2♣ 2♦ TRF ♥   | 2NT TRF ♣, FG         | 3♥ 4♠ <4♥ FG         |
| 2♥ TRF ♠  | 3♣ TRF ♦, WK or FG    | 3♠ 4♥ <4♠ FG         |
| 2♠ PUP 2NT, see (4)   | 3♦ 4♥4♠ FG            | 3NT                  |
| other 4m = PUP to 4M  |                       |                      |
| 2♦ 2♥ To play; see (7)  | 3♣ NAT F1             | 3♠ NAT forcing       |
| 2♠ NAT constructive NF  | 3♦ NAT F1             | 3NT To play          |
| 2NT ART inquiry   | 3♥ To play            | 4♣                   |
| other   |                       |                      |

**Notes** (1) 1♥ in 1st/2nd: 1♠ = <FG, 0-4♠, 1NT = 5+♠ F1; 1♥ in 3rd/4th: 1♠ = 4+♠, 1NT = 0-3♠ (2) INV 4+M, or min FG 4+M and unspecified SPL (3) INV+ 3(4)M or FG ♣ or FG (semi-)BAL (4) To play NT or three-suited with unspecified SPL (usually not 5M)

|                          |              |                |
|--------------------------|--------------|----------------|
| 2♥ 2♠ ART, almost forced | 3♦ 5+♠ FG    | 3NT 6+♥0-1♦    |
| 2NT ♦ or minors, WK      | 3♥ 4♥0-1♠ FG | 4♣ 6+♥0-1♣     |
| 3♣ ♣ WK, NF              | 3♠ 6+♥0-1♠   | 4♥             |
| other                    |              |                |
| 2♠ 2NT ART INQ           | 3♥ ♥ F1      | 4♣ ♠, 0-1♣, FG |
| 3♣ ♣ F1                  | 3♠ To play   | 4♥ ♠, 0-1♥, FG |
| 3♦ ♦ F1                  | 3NT To play  | 4♠ To play     |
| other                    |              |                |
| 2NT 3♣ M ask             | 3♠ Minors    | 4♦ PUP 4♠      |
| 3♦ 5+♥                   | 3NT To play  | 4♥ To play     |
| 3♥ 5+♠                   | 4♣ PUP 4♥    | 4♠ To play     |
| other                    |              |                |

## 9. CONVENTIONS

**Unusual NT:** Lower two unbid suits, 5+/5+, weak or strong

**4th Suit Forcing** One round ☐ 1♦-1♥-1♠-2♣ = ART WK or FG Game force ☒

**NT Checkback** ☐ Priorities: See (5)

**Defence to 3NT opening**

**Defence to Opening Twos** If NAT(ish): X = takeout, 4m = 5+5+ m+oM

Multi 2♦ 2♥ = ART 15-18 (semi-)BAL, 2♠/NT = ♣/♦ (stronger), 3♣/♦ = ♣/♦ (weaker)

RCO style 2-s X = values; X of P/C bids = T/O, followed by PEN X

Other 2-s As above

**Defence** X = majors, NT = minors

to

**strong**

1♣/2♣

**Over 1NT Interference** Transfer Lebensohl

**Lebensohl - other uses** (Weak 2) - T/O X - (P) - ?

**Take out of 4 level pre-empts** 4♣/4♦ X

4♥ X/4NT 4♠ X/4NT

## 10. OTHER NOTES

(5) After 1♣-1♦-1♠, 1♣-1♦-1NT and 1♣-1♥-1NT: 2♣ = attempted PUP to 2♦, either to play or some unspecified INV; 2♦/♥/♠/NT = TRF, either WK or FG; 3-level = 5/5 FG

(6) After a third-seat 1M opening, single jumps in new suits are fit-showing (ostensibly 5+ of the bid suit and 4+ support for partner's M)

(7) Responses generally assume opener has the weak ♥ hand