

## 4. BASIC RESPONSES

Jump raises - minors	Pre-emptive
Jump raises - Majors	Pre-emptive
Jump shifts after minor opening	1♣-2♦ / 1♦-3♣ 8-10 5+♣ / (4) 5+♦; 2M 4-7 HCP 6+ suit; 3 level SPL
Jump shifts after Major opening	Other M = 3 card limit raise; 3 level Bergen raises with 4 cd supp
Responses to strong 2 suit open.	2♦ weak or waiting; other = good suit and constructive
Responses to 2NT opening	Puppet Stayman & transfers, 3♠ minors, 3NT to play

## 5. PLAY CONVENTIONS Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead, A or Q-ATT, K-Count	K = Count or unblock
Four or more with an honour	4th highest	
From 4 small	2nd highest	
From 3 cards (no honour)	Middle (MUD)	
In partner's suit	Middle (MUD)	
<b>Discards</b>	Low Encourage, Rev count	
<b>Count</b>	Rev Low -high = Even	
<b>Signal</b> on partner's lead:	Low Encourag Rev count	Wencelas odds/evens
<b>Signal</b> on declarer's lead:	Reverse count if appropriate	
<b>Notes</b>	Overlead partner's suit but lead of the K still asks for rev count (so could have the Ace)	

## 6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430 all suits	4♣ Gerber <input type="checkbox"/> when?	DOPI + ROPI
<b>Slam Notes</b>	then: 1st step Q ask, 2nd step K ask, resp shows K or other 2 K's		
Cue Bids <input checked="" type="checkbox"/>	1st or 2nd round control		
Asking Bids <input checked="" type="checkbox"/>	asking in oppo's suit; if oppo's have 2 suits - stopper show		

## 7. OTHER CONVENTIONS

Bergen (reverse) + Jacoby raises	Inverted minor raises
Puppet Stayman over strong 2NT	Cue raise with values (2NT 4 cd M raise)
Support X/XX; Mini splinters	Pivot cues after major suit agreement
Long suit & short suit trials	4NT quant only after NT bids with 3 pt range
Blackout, Lebensohl, FSJs in competition	4NT opening: specific Ace ask

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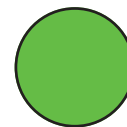
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System on over penalty X of our 1NT (XX forces 2♣)  
 Leaping and Non-leaping Michaels (if oppo's suit known)  
 2♦: 4♣ = bid suit below your major; 4♦ = bid your suit  
 Gazzilli (2♣ = 16+ or 6cM; 2M = M+♣; 2NT forces 3♣, GF



# AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos.	61395	Judith Tobin
& Names:	293970	Karen Creet
Basic System:	Standard	March 2026
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣ (10) 11+ HCP 3+	1♥ (10) 11+ HCP 5+	
1♦ (10) 11+ HCP 3+	1♠ (10) 11+ HCP 5+	
1NT 14-17 HCP (can be 5422)	may contain 5 card Major <input checked="" type="checkbox"/>	
<b>1NT Responses</b>	2♣ Lavings	3♣ / 3♦ - minors (invit / GF)
2♦ TRF to ♥	2nd suit = nat	2♠ TRF to ♣ 2nd suit = nat
2♥ TRF to ♠	2nd suit = nat	2NT TRF to ♦ 2nd suit = nat
other super-accept M's max 4c supp: bid of suit weak xx, 3M no weakness, 2NT max 3c supp		
2♣	23+ HCP or GF	
2♦	<11 HCP 6+ ♥ or ♠	
2♥	<11 HCP 5+ ♥ + 4+ minor (5+/5+ if vul)	
2♠	<11 HCP 5+ ♠ + 4+ minor (5+/5+ if vul)	
2NT	20-22 HCP	3NT Long running minor
other	2NT-3♣ puppet stayman; retransfers; 4♣/4♦ Texas transfers; 4NT opening - specific Ace ask	

## 2. PRE-ALERTS

Reverse Bergen raises (3♣ 9-11, 3♦ 6-8)	1m - (1NT): 2♣ = both majors (4+/4+)
Change of suit F; SPL + Mini SPL	1M - 1NT: Gazzilli (2♣ = 16+ or 6cM; 2M = M+♣)
Criss-cross raises; Good/Bad 2NT in competition	Spades Michaels

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♥	Jump overcalls	Pre-emptive
Responsive doubles through	4♥	Unusual NT	Lower unbid suits any range
1NT overcall - immediate	15-18 HCP	Immediate cue of minor	Spades+ another 5+/5+
1NT overcall - re-opening	11-14 HCP (syst on)	Immediate cue of Major	5+/5+OM +1m any range
Over weak twos	X T/O + LEB; 2NT: 15-18 HCP	Over opening threes	X for T/O + Non-leaping Michaels
Over opponent's 1NT	DBL pen over weak NT; or 6 card m; 2♣ = Ms (5+/4+); 2♦ = 6 card M; 2♥ / 2♠ = ♥ / ♠ + m (5+/4+); 2NT = m's / extreme shape; Interf over our 1NT - system on up to 2♣ unless X artificial; (2♦ + higher): bids are NAT, exc. Texas trf on		

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 5+ HCP 4+♦	2♦ 8-10 5+♣	3♦ SPL 10-14 HCP
1♥ 5+ HCP 4+♥	2♥ 6+♥, 0-7 HCP+ Ogust	3♥ SPL 10-14 HCP
1♠ 5+ HCP 4+♠	2♠ 6+♠, 0-7 HCP+ Ogust	3♠ SPL 10-14 HCP
1NT (5) 6-10 HCP	2NT 11-12 HCP no 4 M	3NT 13-15 HCP BAL no 4 M
2♣ 11+ HCP 5+♣ unbal	3♣ PRE, max 7 HCP, 5+♣	4♣ PRE
other 4♦ Void SPL; 4♥/4♠ to play; after inv: stopper show; P/H: 1♣-2♣ - simple raise, 3♣ pre		
1♦ 1♥ 5+ HCP 4+♥	2♥ 6+♥, 0-7 HCP+ Ogust	3♥ SPL 10-14 HCP
1♠ 5+ HCP 4+♠	2♠ 6+♠, 0-7 HCP+ Ogust	3♠ SPL 10-14 HCP
1NT (5) 6-10 HCP	2NT 11-12 HCP no 4 M	3NT 13-15 HCP no 4 M
2♣ 10+ HCP 3+♣	3♣ 8-10 (4) 5+♦	4♣ SPL 10-14 HCP
2♦ 11+HCP (4)5+♦ unbal	3♦ PRE, max 7 HCP, (4)5+♦	4♦ PRE
other 4♥/4♠ to play; after inv raise, stopper show; PH: 1♦-2♦ simple raise, 3♦ pre, criss-cross		
1♥ 1♠ 5+ HCP 4+♠	2♥ 5+ HCP 3♥	3♦ 6-8 HCP 4+♥
1NT (5)6-10 HCP (+ Gazzilli)	2♠ 3 card limit raise	3♥ PRE 4+♥
2♣ 10+ HCP natural	2NT GF raise, 4+ SUPP	3♠ SPL 9-11 HCP
2♦ 10+ HCP natural	3♣ 9-11 HCP 4+♥	3NT 12-15 BAL 3♥, quacks
other 4♣/4♦ SPL 9-11; 4♠ to play; Bergen after 1M (X), off after int; PH Bergen) applies		
1♠ 1NT (5)6-10 HCP (+Gazzilli)	2♠ 5+ HCP 3♠	3♥ 3 card limit raise
2♣ 10+ HCP natural	2NT GF raise, 4+ SUPP	3♠ PRE 4+♠
2♦ 10+ HCP natural	3♣ 9-11 HCP 4+♠	3NT 12-15 BAL 3♠, quacks
2♥ 10+ HCP natural 5+♥	3♦ 6-8 HCP 4+♠	4♣ SPL 9-11 HCP
other 4♦/4♥ SPL 9-11 HCP; Bergen after 1M (X), off after interf; P/H: Bergen applies		
1NT 3♣ Minors 5/5 INV	3♠ sing ♠ in 31(54) GF	4♦ Texas trf to ♠
3♦ Minors 5/5 GF	3NT to play	4♥ to play
3♥ sing ♥ in 31(54) GF	4♣ Texas trf to ♥	4♠ to play
other after 1NT - 3♣ / 3♦: 3M = stopper show, 4m sets suit, asks for cues		
2♣ 2♦ weak or waiting	2NT both m's, constructive	3♥ solid 6+ suit
2♥ constructive	3♣ constructive	3♠ solid 6+ suit
2♠ constructive	3♦ constructive	3NT solid 6+ minor
other 2♣-2♦-2♥-2♠: Kokish, then 2NT = 25+ bal, 3x shows 2 suits ♥ + 2nd suit		
2♦ 2♥ P/C	3♣ NAT, NF	3♠ P/C
2♠ P/C (shows better ♥)	3♦ NAT, F 1 round	3NT to play
2NT STR enquiry (Ogust resp)	3♥ P/C, ditto 4♥	4♣ bid step below your suit
other X of M suit overcall = P/C, X of m suit overcall = PEN; 4♠ to play		

**Notes** 1M-2NT: Jacoby. On after X, off after interference (1♥ - (1♠) - 2NT = limit 4c raise)  
 After 1M-2NT: 3♣ weak option, 3♦ can relay for shortage, can show 5 cd side suit  
 Still on after interference if available

2♥ 2♠ to play	3♦ NAT, constructive, to play	3NT to play
2NT enquiry for 2nd suit	3♥ pre-emptive	4♣ P/C
3♣ NAT, constructive, to play	3♠ natural & invitational	4♥ to play
other 4♠ to play; X of suit overcall = PEN		

2♠ 2NT enquiry for 2nd suit	3♥ to play	4♣ P/C
3♣ NAT, constructive, to play	3♠ pre-emptive	4♥ to play
3♦ NAT, constructive, to play	3NT to play	4♠ to play
other X of suit overcall = PEN		

2NT 3♣ Puppet Stayman	3♠ Minors	4♦ Natural GF
3♦ Tfr to ♥	3NT to play	4♥ to play
3♥ Tfr to ♠	4♣ Natural GF	4♠ to play
other After 2NT - trf: accept = doubleton, 3NT=3, 4♣ = 4 card supp		

## 9. CONVENTIONS

**Unusual NT:** Lower unbid suits, any strength

**4th Suit Forcing** One round  Game force

**NT Checkback**  Priorities: 2♣ forces 2♦, then show shape up line (2♣ invit ch/bk)

**Defence to 3NT opening** DBL= values, 4♣ T/O better ♥, 4♦ T/O better ♠

**Defence to Opening Twos** X = 12+ with LEB, 1, 2, 3 doubles; NAT overcalls

Multi 2♦ X = 15+ immediate pos with LEB, 1, 2, 3 X's; 2NT= 15-18 BAL (PupStymn)

RCO style 2-s X = 15+ immediate pos with LEB, 1, 2, 3 doubles; NAT overcalls

Other 2-s X = 12+ with LEB, 1,2, 3 doubles; NAT overcalls

<b>Defence</b>	1♣ : DBL = Ms; 1♦ = minors, 1NT: odd suits; 1M or 2m NAT, 2M WJO
<b>to</b>	(1♣) - P - (1♦) - DBL = majors; 1NT = minors
<b>strong</b>	2♣ : DBL = Ms; 2♦ = minors, 2M or 3m NAT
<b>♣</b>	

**Over 1NT Interference** Lebensohl

**Lebensohl - other uses** over weak 2s

<b>Take out of 4 level pre-empts</b>	4♣/4♦ X	
4♥ X	4♠	4NT

## 10. OTHER NOTES

1x - 1M - 2M - 2NT asks about the raise which may be 3 card:

3♣ = 3 card raise and min; 3♦ = 3 card max; 3♥ = 4 card min; 3♠ = 4 card max

1-2-3 style after pen DBL of 1NT or T/O DBL of weak twos

Over opponent's 1NT overcall of our 1 of a minor openings: < approx 10 HCP - 2♣: both majors

2♣: invitational checkback 2♦: game forcing checkback

Over transfer responses: X = lead directional, bid of suit shown = T/O

Sandwich NT after (1x) P (1y) 1NT = distributional TO except after (1♣) P (1♠) tfr resp