Lesson 1

1.1

Dealer: N	North	
Vul: Nil	▲ AJ65	
	💙 QJ987	
	♦ AJ5	
West	<b>\$</b> 6	East
▲ K102		<b>▲</b> Q974
♥ 53		<b>v</b> 106
♦ Q842		♦ K96
♣ AQ72	South	♣ KJ53
	▲ 83	
	♥ AK42	
	♦ 1073	
	<b>♣</b> 10984	

West	North	East	South
	1 🗸	Pass	2 🗸
Pass	Pass	Pass	

1.2

1.2			
Dealer: E	Nort	h	
Vul: NS	♠ QJ7		
	♥ 52		
	♦ 9864	4	
Wes	t ♣Q64	3 Eas	st
♠ K65	52	<b>▲</b> A1	1084
<b>v</b> 108	63	💙 A7	7
♦ KJ		<b>♦</b> Q1	10532
<b>*</b> 109	8 Sout	-	
	♠ 92		
	♥ KQJ	194	
	◆ A7		
	♣ A75	2	
West	North	East	South
		1 ♦	1 🗸

**Bidding:** North **opens** 1♥ and South responds 2♥, showing the fit in hearts. Neither East or West should be enthusiastic bidding because there is no long suit to introduce.

Play: West might well start with the ▲4 or ♣3. When on lead, North can **draw trumps** in just two rounds and eventually trump spades in dummy and clubs in hand. 9 tricks is a reasonable assessment.

**Bidding:** East deals and opens  $1 \blacklozenge$ . South overcalls  $1 \blacklozenge$  to show a fair hand with 5 or more hearts. When West responds  $1 \blacklozenge$ , East is happy to show the fit with a raise to  $2 \bigstar$ .

Play: South leads the ♥ K (top of a sequence. West would do best to force out the Ace of diamonds before drawing two rounds of trumps. East may well make 9 tricks.

# Lesson 1

### 1.3

Dealer: S	North	
Vul: EW	▲ KJ92	
	♥ Q953	
	• A	
West	♣ A1054	East
<b>▲</b> A84		<b>▲</b> 107
💙 KJ62		<b>v</b> 108
1074		♦ KJ98
♣ J76	South	♣ KQ932
	<b>▲</b> Q753	
	♥ A74	
	♦ Q6532	
	<b>*</b> 8	

West	North	East	South
			Pass
Pass	1 ♣	Pass	1 ♦
Pass	1 🗸	Pass	1
Pass	2	All Pass	

1.4

Dealer: W	Nort	h	
Vul: All	▲ Q10		
	♥ 632		
	♦ K10		
West	• K32		t
▲ AJ53		▲ K7	
♥ 9			Q1085
♦ J863		♦ 7	(
♣ Q964	4 Sout	h ♣ÉA	J5
	▲ 98		
	♥ AJ7	4	
	♦ AQ	92	
	<b>*</b> 108		
West	North	East	South
Pass	Pass	1 🗸	Pass
1 🔺	Pass	2	All Pass

**Bidding:** Neither South nor West have enough strength to open so they leave it to North who opens 1.. North and South exchange suits "up the line" until the spade fit is found. North should show the spade fit (2...).

Play: West's best lead may well be a trump. On the lead of the
10 or ♣6, South might have a bit of fun cross-trumping the clubs and diamonds after taking the Aces quickly.

**Bidding:** East opens 1♥ and gets a 1▲ response from West. East supports spades by bidding 2▲. West should now pass.

**Play:** North might well lead the 4 of diamonds. South will win with the Ace and look for some other suit to play. West should lead hearts at the first opportunity to establish a trick in the suit.

# Lesson 2

2.1

	Dealer: N Vul: Nil <b>West</b> ▲ 105 ♥ Q92 ● 1092 ♣ A843	▲ KQ43 ▼ 10754	East ▲ 987 ♥ A83 ● K8' ♣ÉQ3	, 3 7
WestNorthEastSouth $1 \bullet$ Pass $1 \checkmark$ Pass $1 \bullet$ Pass $2 \bullet$ Pass $1 \bullet$ Pass $2 \bullet$ All passAll pass $2 \bullet$ Dealer: ENorthVul: NS $\bullet 432$ $\bullet KJ1042$ $\bullet 1085$ West $\bullet K6$ $\bullet AQJ6$ $\bullet K107$ $\bullet 985$ $\bullet A76$ $\bullet K63$ $\bullet AJ72$ $\bullet 1085$ South $\bullet 985$ $\bullet 985$ $\bullet Q3$ $\bullet$		♦ Q6 • K07		
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		<b>Ф</b> К97		
Pass $1 \bigstar$ Pass $2 \bigstar$ All pass 2.2 Dealer: E North Vul: NS $\bigstar 432$ $\circlearrowright KJ1042$ $\circlearrowright 1085$ West $\bigstar K6$ East $\bigstar AQJ6$ $\circlearrowright AQJ6$ $\circlearrowright A76$ $\circlearrowright K63$ $\circlearrowright A76$ $\circlearrowright K63$ $\circlearrowright AJ72$ $\And 1085$ South $\oiint J93$ $\bigstar 985$ $\circlearrowright Q3$	West	North	East	South
All pass 2.2 Dealer: E North Vul: NS $432$ KJ1042 1085 West $K6$ East AQJ6 AQJ6 AQJ6 AQJ6 AQJ6 AQJ6 AQJ6 AQJ6 AQJ6 AJ72 1085 South $J93$ 985 Q3		1 ♦	Pass	1 🗸
2.2 Dealer: E North Vul: NS $432$ KJ1042 1085 West $K6$ East AQJ6 985 K63 1085 A76 AJ72 1085 South 985 Q3	Pass	1 🛦	Pass	2
Dealer: E North Vul: NS $432$ $\vee$ KJ1042 $\bullet$ 1085 West $\clubsuit$ K6 East $\blacklozenge$ AQJ6 $\bigstar$ K107 $\vee$ 985 $\checkmark$ A76 $\bullet$ K63 $\bullet$ AJ72 $\clubsuit$ 1085 South $\clubsuit$ J93 $\blacklozenge$ 985 $\vee$ Q3		All pass		
Dealer: E North Vul: NS $432$ $\vee$ KJ1042 $\bullet$ 1085 West $\clubsuit$ K6 East $\blacklozenge$ AQJ6 $\bigstar$ K107 $\vee$ 985 $\checkmark$ A76 $\bullet$ K63 $\bullet$ AJ72 $\clubsuit$ 1085 South $\clubsuit$ J93 $\blacklozenge$ 985 $\vee$ Q3				
Vul: NS       ▲ 432         ♥ KJ1042       ● 1085         ● 1085       ● K63         ● AQJ6       ● K107         ● 985       ● A76         ● K63       ● AJ72         ● 1085       South         ● 985       ● Q3		NT (1		
<ul> <li>KJ1042</li> <li>1085</li> <li>West &amp; K6 East</li> <li>AQJ6</li></ul>				
<ul> <li>◆ 1085</li> <li>West</li> <li>◆ K6</li> <li>◆ AQJ6</li> <li>◆ K107</li> <li>◆ 985</li> <li>◆ A76</li> <li>◆ K63</li> <li>◆ AJ72</li> <li>◆ 1085</li> <li>South</li> <li>◆ 985</li> <li>◆ Q3</li> </ul>	v u1. 15		2	
West $\bigstar$ K6East $\land$ AQJ6 $\land$ K107 $\checkmark$ 985 $\checkmark$ A76 $\diamond$ K63 $\land$ AJ72 $\bigstar$ 1085South $\checkmark$ 985 $\checkmark$ Q3			-2	
<ul> <li>▲ AQJ6</li> <li>♥ 985</li> <li>♥ A76</li> <li>♦ K63</li> <li>♦ AJ72</li> <li>♣ 1085</li> <li>▲ 985</li> <li>♥ Q3</li> </ul>	West		East	
<ul> <li>♥ 985</li> <li>♥ A76</li> <li>♦ K63</li> <li>♦ AJ72</li> <li>♣ 1085</li> <li><b>South</b></li> <li>♣ J93</li> <li>♠ 985</li> <li>♥ Q3</li> </ul>				
<ul> <li>♦ K63</li> <li>♦ AJ72</li> <li>♦ 1085</li> <li><b>South</b></li> <li>♥ 985</li> <li>♥ Q3</li> </ul>	-	,	-	
<ul><li>▲ 985</li><li>♥ Q3</li></ul>	◆ K63		♦ AJ7	12
♥ Q3	<b>4</b> 1085	South	♣ J93	
		♠ 985		
◆ Q84		-		
		-		
♣ AQ742		♣ AQ74	2	

West	North	East	South
		1 ♦	Pass
1	Pass	1NT	All Pass

**Bidding:** North **opens** 1 with 14 HCP. South responds 1 with 10 points. North bids 1 and North-South have found their fit. South bids 2 to show that.

Play: East's best lead is the A.Q. Dummy's King does not take a trick but North can trump the next round in hand. Setting up diamonds before removing E-W's trumps is the key to success.

**Bidding:** East deals and opens 1 ♦ with 13 HCP. South would be unwise to overcall and should pass. West will respond 1 ♠ and East will bid 1NT to suggest no fit and a balanced hand.

Play: South should lead the ♣4 (fourth highest from a long suit) and North should play the King and another. East need not panicafter 5 club tricks declarer will gain the lead to take at least 7.

### Lesson 2 2.3

Dealer: N	North	
Vul: Nil	<b>▲</b> K10732	
	♥ AJ6	
	♦ KQ54	
West	<b>♣</b> 6	East
<b>▲</b> J6		▲ AQ95
♥ 108432		<b>v</b> 97
♦ 82		♦ 106
♣ AKQ5	South	<b>♣</b> ÉJ10832
	<b>▲</b> 84	
	♥ KQ5	
	♦ AJ973	
	<b>\$</b> 974	

West	North	East	South
	1 🛦	Pass	2 🔶
Pass	3 🔶	All Pass	

#### 2.4

		_	
Dealer: E	Nort	h	
Vul: NS	♠ QJ8		
	<b>v</b> K75		
	♦ J86		
Wes		74 Eas	t
▲ 109	64	<b>▲</b> A7	
<b>v</b> 63		♥ A1	0842
♦ AQ	74	<mark>ľ</mark> K1	053
♣ Q8:	5 Sout	<b>h ♣</b> K6	
	♠ K53	2	
	🔻 QJ9		
	♦ 92		
	<b>&amp;</b> A93	2	
West	North	East	South
		1♥	Pass
1 🔺	Pass	2 🔶	All Pass

**Bidding:** North opens  $1 \bigstar$  and South responds  $2 \bigstar$ , which is Ok with 10 points. North should show the fit in diamonds by bidding  $3 \bigstar$ .

**Play:** West will start with a top club and perhaps **switch** to a heart or a spade. South can draw trumps comfortably in two rounds and trump two losing clubs in dummy to bring the total of tricks to 10.

**Bidding:** East deals and opens 1♥. West responds 1♠ even though the suit is poor. When East **rebids** 2♦ (a much better bid than 2♥), West is happy to let East play in the fit.

Play: South should resist playing big cards on the first lead but might try the ▲ 2 or even a diamond East should try to trump a third round of hearts in dummy to establish (set up) the suit.

### **Lesson 3**

3.1

Dealer: N	North	
Vul: Nil	▲ AQ753	
	♥ AK64	
	♦ Q3	
West	<b>4</b> 104	East
<b>▲</b> J6		<b>▲</b> 94
<b>v</b> 987		♥ J102
♦ A1084		♦ 965
♣ A762	South	<b>♣</b> ÉKJ853
	<b>▲</b> K1082	
	♥ Q53	
	♦ KJ72	
	<b>♣</b> Q9	

West	North	East	South
	1	Pass	3♠
Pass	4	All Pass	

3.2

).2		
Dealer: E	Nortl	h
Vul: NS	▲ 832	
	<b>v</b> 43	
	♦ A76	
Wes	st ♣ J764	3 East
Ů K6		▲ A1075
♥ KJ	107	♥ AQ965
♦ K54	42	♦ Q3
<b>♣</b> K8	2 South	h ♣Q5
	♠ QJ94	4
	♥ 82	
	♦ J109	8
	♣ A10	9
West	North	East So

West	North	East	South
		1 🗸	Pass
4♥	All Pass.		

**Bidding:** North **opens**  $1 \bigstar$  and South responds  $3 \bigstar$ , showing the fit and 10-12 Total Points. With 17 Total Points, North should be happy to raise to the  $4 \bigstar$  game.

**Play:** East would find the  $\clubsuit 5$ an attractive lead, or the  $\checkmark J$ . Declarer should draw trumps as soon as possible and try hearts if E-W have not taken their two top clubs. The fourth round of hearts might provide a club discard.

**Bidding:** East deals and opens 1♥. West will raise to 4♥ with 14 Total Points and that should be the final contract.

Play: For South, the most attractive lead appears to be the ▲ Q, although the ◆ J might be as good. West should take the lead as soon as possible and draw trumps in two rounds. Declarer should be able to trump two losing spades in dummy for 11 Tricks.

### Lesson 3

3.3

Dealer: N	North	
aÉÉ		
Vul: Nil	<b>▲</b> J6	
	<b>v</b> A107	
	♦ KJ952	
West	♣ J103	East
<b>▲</b> K974		▲ A83
♥ J54		<b>v</b> 9832
♦ 3		♦ 874
<b>♣</b> K872	South	<b>♣</b> ÉA64
	<b>▲</b> Q105	
	💙 KQ6	
	♦ AQ106	
	<b>♣</b> Q95	

West	North	East	South
			1 🔶
Pass	3 🔶	Pass	3NT
All Pass.			

#### 3.4

.+				
Dealer: E		Nort	h	
Vul: NS		<b>▲ Q</b> 84	12	
		♥ KQ	986	
		♦ J64		
Wes	st	<b>4</b> 6	Eas	t
<b>▲</b> K2	*		<b>▲</b> A9	5
<b>v</b> 754	4		<b>v</b> 32	
♦ A8	2		♦ K7	6
♣ AJ	952	Sout	<b>h ♣</b> K1	0843
		▲ J107	76	
		♥ AJ1	0	
		♦ Q10	)93	
		<b>♣</b> Q7		
West	N	orth	East	South
			1 🗸	Pass
4 🗸	All	Pass.		

**Bidding:** South opens  $1 \neq \acute{E}$ on

balanced 15 and hears North raise to 3♦. Opposite 10-12 points, South should bid game with 3NT looking by far the better option.

**Play:** Whether West leads the É **\***2 or the **\***4, South will come on lead with a deep stopper and enjoy 5 diamond tricks and 3 heart tricks as well. If West leads a red suit, South will have to lead spades to set up a 9<sup>th</sup> trick.

**Bidding:** East deals and opens 1♥. West will raise to 4♥ with 14 Total Points and that should be the final contract.

**Play:** For South, the most attractive lead appears to be the  $\blacklozenge$  Q, although the  $\blacklozenge$  J might be as good. West should take the lead as soon as possible and draw trumps in two rounds. Declarer should be able to trump two losing spades in dummy for 11 Tricks.

#### Lesson 4

4.1

Dealer: N Vul: Nil	<b>North</b> ▲ AQ105 ♥ K74 ◆ QJ9	
West ▲ K42 ♥ 952 ◆ 632 ♣ 8754	<ul> <li>▲ AJ9</li> <li>▲ AJ9</li> <li>▲ J96</li> <li>♥ A86</li> <li>♦ K1054</li> </ul>	East ▲ 873 ♥ QJ103 ◆ A87 ♣ ÉQ102
	<b>♣</b> K63	

West	North	East	South
	1NT	Pass	3NT
All Pass.			

4.2

•.2		
Dealer: E	North	
Vul: NS	<b>▲</b> 64	
	♥ J1097	
	97632	
West	<b>♣</b> K2	East
<b>▲</b> KQJ953		▲ A102
♥ K62		<b>V</b> A83
♦ 8		♦ KQ105
<b>*</b> 965	South	♣ A84
	<b>▲</b> 87	
	♥ Q54	
	♦ AJ3	
	♣ QJ1073	

West	North	East	South
		1NT	Pass
4	All Pass.		

**Bidding:** North opens 1NT to show a balanced hand of 16-18 points. South, holding 11 points knows that N-S have 27-29 points between them and bids 3NT.

Play: East's best lead is the ♥ QÉ (top of a sequence). North should win in dummy and 'run' the Jack of spades for a finesse. After playing spades, forcing out the Ace of diamonds should provide declarer with 11 tricks.

**Bidding:** East deals and opens 1NT. West now knows that E-W have a spade fit and can add 3 extra points for distribution. With 28 Total Points 4♠ should be a good contract.

Play: North has an unappealing hand for an opening lead but the
♥ J may be as good as anything.
West should win and draw trumps in two rounds. Ten tricks are easy if West forces out the Ace of diamonds early.

### Lesson 4

4.3

Dealer: S	North	
Vul: E-W	▲ KJ95	
	♥ A102	
	♦ K64	
West	<b>4</b> 1073	East
<b>▲</b> 432		<b>▲</b> A876
♥ 874		♥ J95
♦ Q765		♦ J103
<b>♣</b> QJ3	South	<b>♣</b> ÉK64
-	<b>▲</b> Q10	
	♥ KQ63	
	♦ A92	
	♣ A985	

West	North	East	South
			1 🗸
Pass	1 🔺	Pass	1NT
2NT	Pass	Pass	3NT
All Pass.			

4.4

Dealer: W	North		
Vul: All	▲ Q642		
	♥ A2		
	◆ J1092		
West			ļ
▲ A109	)	<b>▲</b> J53	
<b>v</b> J9		♥ KQ10874	
♦ AK7	3	♦ 64	-
<b>&amp;</b> Q952	2 South	<b>*</b> 73	
	<b>▲</b> K87		
	♥ 653		
	♦ Q85		
	<b>♣</b> KJ64		
West	North	East	South
1 🐥	Pass	1 🗸	Pass

WestNorthEastSouth1♣Pass1♥Pass1NTPass2♥All Pass.

**Bidding:** South opens 1♥ and rebids 1NT over North's 1♠ response. North should raise to 2NT (inviting to game) and South should bid 3NT with a maximum hand (15 not 13).

**Play:** East might well lead the 5 of diamonds and South can win in hand and tackle spades at once. With three spade tricks set up, South will have nine easy tricks and a tenth when hearts divide 3-3.

**Bidding:** West opens 1♣ with a balanced 14 and East responds 1♥. West rebids to show 13-15 balanced and East signs off in 2♥. Note that West should now pass.

**Play:** South might lead the 4 or 5. East should drive out the trump Ace as soon as the lead is gained and draw trumps as early as possible. Careful play in the spade suit will bring East to nine tricks.

Lesson 5

5.1

Dealer: N Vul: Nil	Nort ▲ K75 ♥ J4 ♦ KJ9	5	
Wes ▲ QJ1 ♥ K90 ◆ 103	t ♣ AK 107 6	6 Eas ▲ Ac	52 Q10753
♣ 109	987 <b>Sout</b> ▲ 984 ♥ 82	h ♣ÉJ	
	♦ A10 ♣ Q54		
West  2♥	<b>North</b> 1 ♦ 3 ♦	<b>East</b> 1♥ 3♥	South 2♦ All Pass
5.2 Dealer: E Vul: NS Wes	Nort ▲ A94 ♥ 86 ● KQ. t ♣ K5	13 J95	st
<ul> <li>▲ J76</li> <li>♥ J74</li> <li>◆ 42</li> <li>♣ 876</li> </ul>	2	◆ 86 <b>h </b>	Q953 3 Q102
West	♣ J93 North	East 1♥	

		1 🗸	1
Pass	4	All Pass.	

**Bidding:** North **opens**  $1 \blacklozenge$  and East overcalls with  $1 \blacktriangledown$ . South bids  $2 \blacklozenge$  and West should try  $2 \blacktriangledown$ . If North bids  $3 \blacklozenge$ , East should compete to  $3 \blacktriangledown$  and that should end the bidding.

Play: South might try the Ace of diamonds since N-S

competed in that suit. N-S can gather four tricks in clubs and diamonds but East will make the rest if the spade finesse is taken.

**Bidding:** East deals and opens 1♥. South overcalls 1▲ and North should be optimistic with such a good hand and an excellent fit.A raise to 4▲ would not be unreasonable.

**Play:** Even if West leads a club in preference to the obvious heart, South should avoid losing more than 3 early tricks. The contract may well make 11 tricks (5 spades, five diamonds and a heart).

Lesson 5

5.3

Dealer: S	North	
Vul: E-W	<b>▲</b> K104	
	♥ J964	
	♦ QJ102	
West	<b>*</b> 94	East
▲ AQJ95		▲ 863
<b>v</b> 752		<b>v</b> Q108
♦ A93		♦ K752
<b>*</b> 52	South	<b>♣</b> ÉA83
	<b>▲</b> 72	
	♥ AK3	
	♦ 64	
	♣ KQJ107	'3

West	North	East	South
			1*
1	1NT	2	3*
All Pass.			

#### 5.4

·- <b>-</b>			
Dealer: E	Nort	h	
Vul: NS	<b>▲</b> J10		
	<b>v</b> 108		
	🔶 KQJ	1094	
Wes	t 🔸 A98	Eas	st
▲ A73	3	<b>▲</b> K(	Q65
🔻 KQ	975	♥ J64	43
♦ A54	ļ	• 6	
<b>♣</b> J2	Sout	h ♣10	754
	♠ 9842	2	
	♥ A6		
	♦ 872		
	♣ KQe	53	
West	North	East	South
1 🗸	2 🔶	2¥	3 🔶
Pass	Pass	3♥	All Pass.

**Bidding:** South opens 1 & and West has a sound 1 & overcall. North's only sensible bid is 1NT. After East bids 2 , South might well try 3 . If E-W push to 3 they may be out of their depth.

**Play:** South will make 3.4 if an obtainable diamond trick can be gathered from dummy. If East-West can keep declarer out of dummy after forcing out the King of spades, South will most likely fail by one trick.

**Bidding:** West opens 1♥ as dealer and North overcalls with 2♦. East bids 2♥ and South competes to 3♦. If West fails to bid 3♥, East should.

Play: North leads the ♦ King and declarer wins. As long as West trumps two diamonds in the East hand and then forces out the Ace of trumps before drawing the rest, nine tricks are avalable.